

[MS-POINTERLOCK]:

Microsoft Edge / Internet Explorer Pointer Lock Standards Support Document

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Revision Summary

Date	Revision History	Revision Class	Comments
3/14/2017	1.0	New	Released new document.

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1 Introduction

This document describes the level of support provided by Microsoft Edge for the Pointer Lock W3C specification [\[W3C-POINTERLOCK\]](#), published 27 October 2016.

The [\[W3C-POINTERLOCK\]](#) specification defines an API that provides scripted access to raw mouse movement data while locking the target of mouse events to a single element and removing the cursor from view. This is an essential input mode for certain classes of applications, especially first person perspective 3D applications and 3D modeling software.

1.1 Glossary

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as defined in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

Links to a document in the Microsoft Open Specifications library point to the correct section in the most recently published version of the referenced document. However, because individual documents in the library are not updated at the same time, the section numbers in the documents may not match. You can confirm the correct section numbering by checking the [Errata](#).

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

[W3C-POINTERLOCK] World Wide Web Consortium, "Pointer Lock", <https://go.microsoft.com/fwlink/p/?linkid=835118>

1.2.2 Informative References

None.

1.3 Microsoft Implementations

The following Microsoft web browsers implement some portion of the [\[W3C-POINTERLOCK\]](#) specification:

- Internet Explorer 11
- Internet Explorer 11 for Windows 10
- Microsoft Edge

Each browser version may implement multiple document rendering modes. The modes vary from one to another in support of the standard. The following table lists the document modes supported by each browser version.

Browser Version	Document Modes Supported
Internet Explorer 11	Quirks Mode

Browser Version	Document Modes Supported
	IE7 Mode IE8 Mode IE9 Mode IE10 Mode IE11 Mode
Internet Explorer 11 for Windows 10	Quirks Mode IE7 Mode IE8 Mode IE9 Mode IE10 Mode IE11 Mode
Microsoft Edge	EdgeHTML Mode

For each variation presented in this document there is a list of the document modes and browser versions that exhibit the behavior described by the variation. All combinations of modes and versions that are not listed conform to the specification. For example, the following list for a variation indicates that the variation exists in three document modes in all browser versions that support these modes:
Quirks Mode, IE7 Mode, and IE8 Mode (All Versions)

1.4 Standards Support Requirements

To conform to [\[W3C-POINTERLOCK\]](#), a user agent must implement all required portions of the specification. Any optional portions that have been implemented must also be implemented as described by the specification. Normative language is usually used to define both required and optional portions. (For more information, see [\[RFC2119\]](#).)

The following table lists the sections of [\[W3C-POINTERLOCK\]](#) and whether they are considered normative or informative.

Sections	Normative/Informative
1-3	Informative
4-9	Normative
10-12	Informative
Appendix A	Informative

1.5 Notation

The following notations are used in this document to differentiate between notes of clarification, variation from the specification, and points of extensibility.

Notation	Explanation
C####	This identifies a clarification of ambiguity in the target specification. This includes imprecise statements, omitted information, discrepancies, and errata. This does not include data formatting clarifications.
V####	This identifies an intended point of variability in the target specification such as the use of MAY,

Notation	Explanation
	SHOULD, or RECOMMENDED. (See RFC2119 .) This does not include extensibility points.
E####	Because the use of extensibility points (such as optional implementation-specific data) can impair interoperability, this profile identifies such points in the target specification.

For document mode and browser version notation, see also section [1.3](#).

2 Standards Support Statements

This section contains all variations, clarifications, and extensions for the Microsoft implementation of [\[W3C-POINTERLOCK\]](#).

- Section [2.1](#) describes normative variations from the MUST requirements of the specification.
- Section [2.2](#) describes clarifications of the MAY and SHOULD requirements.
- Section [2.3](#) describes extensions to the requirements.
- Section [2.4](#) considers error handling aspects of the implementation.
- Section [2.5](#) considers security aspects of the implementation.

2.1 Normative Variations

The following subsections describe normative variations from the MUST requirements of [\[W3C-POINTERLOCK\]](#).

2.1.1 [W3C-POINTERLOCK] Section 4. pointerlockchange and pointerlockerror Events

V0001: If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent

The specification states:

4. pointerlockchange and pointerlockerror Events

Two events are used to communicate pointer lock state change or an error in changing state. They are named `pointerlockchange` and `pointerlockerror`. If pointer lock is entered or exited for any reason a `pointerlockchange` event must be sent.

5.1 Methods

```
requestPointerLock
...
If any element (including this one) in the same document is already locked (or
pending lock) the pointer lock target must be updated to this element and a
pointerlockchange event sent.
```

6. Extensions to the Document Interface

```
partial interface Document {
  attribute EventHandler onpointerlockchange;
  ...
};
```

6.1 Attributes

```
onpointerlockchange of type EventHandler
  An event handler [HTML51] for pointerlockchange events.[HTML51]
```

EdgeHTML Mode (All versions)

If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent. The event is only sent for the initial lock.

2.1.2 [W3C-POINTERLOCK] Section 5.1 Methods

V0001: If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent

The specification states:

4. `pointerlockchange` and `pointerlockerror` Events

Two events are used to communicate pointer lock state change or an error in changing state. They are named `pointerlockchange` and `pointerlockerror`. If pointer lock is entered or exited for any reason a `pointerlockchange` event must be sent.

5.1 Methods

```
requestPointerLock
...
If any element (including this one) in the same document is already locked (or
pending lock) the pointer lock target must be updated to this element and a
pointerlockchange event sent.
```

6. Extensions to the Document Interface

```
partial interface Document {
  attribute EventHandler onpointerlockchange;
  ...
};
```

6.1 Attributes

```
onpointerlockchange of type EventHandler
  An event handler [HTML51] for pointerlockchange events.[HTML51]
```

EdgeHTML Mode (All versions)

If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent. The event is only sent for the initial lock.

2.1.3 [W3C-POINTERLOCK] Section 6. Extensions to the Document Interface

V0003: The `pointerLockElement` attribute is not defined as a nullable Element

The specification states:

6. Extensions to the Document Interface

```
partial interface Document {
  ...
  readonly attribute Element? pointerLockElement;
  ...
};
```

EdgeHTML Mode (All versions)

The `pointerLockElement` attribute is not defined as a nullable Element.

```
readonly attribute Element pointerLockElement;
```


2.1.4 [W3C-POINTERLOCK] Section 6.1 Attributes

V0001: If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent

The specification states:

4. `pointerlockchange` and `pointerlockerror` Events

Two events are used to communicate pointer lock state change or an error in changing state. They are named `pointerlockchange` and `pointerlockerror`. If pointer lock is entered or exited for any reason a `pointerlockchange` event must be sent.

5.1 Methods

```
requestPointerLock
...
If any element (including this one) in the same document is already locked (or
pending lock) the pointer lock target must be updated to this element and a
pointerlockchange event sent.
```

6. Extensions to the Document Interface

```
partial interface Document {
  attribute EventHandler onpointerlockchange;
  ...
};
```

6.1 Attributes

```
onpointerlockchange of type EventHandler
  An event handler [HTML51] for pointerlockchange events.[HTML51]
```

EdgeHTML Mode (All versions)

If the same document is already locked when the `requestPointerLock` method is called, no `pointerlockchange` event is sent. The event is only sent for the initial lock.

2.1.5 [W3C-POINTERLOCK] Section 8. Extensions to the `MouseEventInit` Dictionary

V0005: The extensions to `MouseEventInit` are not supported

The specification states:

8. Extensions to the `MouseEventInit` Dictionary

User agents must extend the `MouseEventInit` dictionary [UIEVENTS] with two members `movementX` and `movementY` used to initialize respective members of `MouseEvent`.

```
partial dictionary MouseEventInit {
  long movementX = 0;
  long movementY = 0;
};
```

8.1 Dictionary `MouseEventInit` Members

```
movementX of type long, defaulting to 0
movementY of type long, defaulting to 0
```

EdgeHTML Mode (All versions)

The extensions to `MouseEventInit` are not supported.

2.1.6 [W3C-POINTERLOCK] Section 8.1 Dictionary `MouseEventInit` Members

V0005: The extensions to `MouseEventInit` are not supported

The specification states:

8. Extensions to the `MouseEventInit` Dictionary

User agents must extend the `MouseEventInit` dictionary [UIEVENTS] with two members `movementX` and `movementY` used to initialize respective members of `MouseEvent`.

```
partial dictionary MouseEventInit {  
  long movementX = 0;  
  long movementY = 0;  
};
```

8.1 Dictionary `MouseEventInit` Members

```
movementX of type long, defaulting to 0  
movementY of type long, defaulting to 0
```

EdgeHTML Mode (All versions)

The extensions to `MouseEventInit` are not supported.

2.2 Clarifications

There are no clarifications of the MAY and SHOULD requirements of [\[W3C-POINTERLOCK\]](#).

2.3 Extensions

There are no extensions to the requirements of [\[W3C-POINTERLOCK\]](#).

2.4 Error Handling

There are no additional error handling considerations.

2.5 Security

There are no additional security considerations.

3 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

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