

[MS-XLOGIN]: Simple Mail Transfer Protocol (SMTP) AUTH LOGIN Extension

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Revision Summary

Date	Revision History	Revision Class	Comments
04/04/2008	0.1		Initial Availability.
06/27/2008	1.0		Initial Release.
08/06/2008	1.01		Revised and edited technical content.
09/03/2008	1.02		Updated references.
12/03/2008	1.03		Updated IP notice.
04/10/2009	2.0		Updated applicable product releases.
07/15/2009	3.0	Major	Revised and edited for technical content.
11/04/2009	4.0.0	Major	Updated and revised the technical content.
02/10/2010	4.1.0	Minor	Updated the technical content.

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1 Introduction

This document specifies an authentication mechanism that is provided through the **SMTP** Service Extension for Authentication [\[RFC4954\]](#) called AUTH LOGIN.

1.1 Glossary

The following terms are defined in [\[MS-OXGLOS\]](#):

Secure Sockets Layer (SSL)
Simple Mail Transfer Protocol (SMTP)
Transport Layer Security (TLS)

The following terms are specific to this document:

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[MS-OXGLOS] Microsoft Corporation, "[Exchange Server Protocols Master Glossary](#)", June 2008.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.ietf.org/rfc/rfc2119.txt>.

[RFC2821] Klensin, J., "Simple Mail Transfer Protocol", RFC 2821, April 2001, <http://www.ietf.org/rfc/rfc2821.txt>.

[RFC4648] Josefsson, S., "The Base16, Base32, and Base64 Data Encodings", RFC 4648, October 2006, <http://www.ietf.org/rfc/rfc4648.txt>.

[RFC4954] Siemborski, R. and Melnikov, A., "SMTP Service Extension for Authentication", RFC 4954, July 2007, <http://www.ietf.org/rfc/rfc4954.txt>.

[RFC5234] Crocker, D. and Overell, P., "Augmented BNF for Syntax Specifications: ABNF", RFC 5234, January 2008, <http://www.ietf.org/rfc/rfc5234.txt>.

[X509] ITU-T, "Information Technology - Open Systems Interconnection - The Directory: Public-Key and Attribute Certificate Frameworks", Recommendation X.509, August 2005, <http://www.itu.int/rec/T-REC-X.509/en>.

1.2.2 Informative References

[RFC4346] Dierks, T. and Rescorla, E., "The Transport Layer Security (TLS) Protocol Version 1.1", RFC 4346, April 2006, <http://www.ietf.org/rfc/rfc4346.txt>.

[SSL] Frier, A., Karlton, P., and Kocher, P., "The SSL Protocol Version 3.0", November 1996, <http://www.mozilla.org/projects/security/pki/nss/ssl/draft302.txt>.

1.3 Protocol Overview

Client applications that connect to the SMTP service can use a number of different authentication mechanisms. The SMTP Service Extension for Authentication [RFC4954] defines a service extension to SMTP as specified in [RFC2821], where a client specifies an authentication method to the server. AUTH LOGIN is one such authentication protocol for SMTP.

1.4 Relationship to Other Protocols

This specification defines an implementation of a protocol using [RFC4954].

1.5 Prerequisites/Preconditions

All prerequisites and preconditions are specified in [RFC2821] and [RFC4954].

1.6 Applicability Statement

This protocol extension does not change the way that [RFC4954] is used.

1.7 Versioning and Capability Negotiation

None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

The following sections specify the AUTH LOGIN message syntax and how they are transported.

2.1 Transport

This protocol extension does not change the base transport specified by [\[RFC4954\]](#).

2.2 Message Syntax

2.2.1 EHLO Response

Server support for the AUTH LOGIN extension is identified in the EHLO response per [\[RFC4954\]](#) section 3. In the following example, "C:" and "S:" indicate lines sent by the client and server respectively.

```
S: 220 SMTP.example.com
C: EHLO client.example.com
S: 250-smtp.example.com Hello client.example.com
S: 250 AUTH LOGIN
```

The server response of AUTH LOGIN as part of the responses to EHLO indicates support for AUTH LOGIN.

2.2.2 User Name and Password Values

The AUTH LOGIN extension transmits two values as part of the message sequence: a user name and a password. Each of these values is encoded using base64 per [\[RFC4648\]](#) before being transmitted. The values, before encoding, are defined as follows, where <CHAR> is specified in [\[RFC5234\]](#):

```
USERNAME = 1*CHAR
PASSWORD = 1*CHAR
```

2.2.3 AUTH LOGIN Command

Support for LOGIN authentication is through the AUTH command, as specified in [\[RFC4954\]](#) section 4. There are two forms for requesting LOGIN authentication, as specified in the following sections. This document uses <CR> and <LF> to represent the carriage return character (ASCII value 0x0D) and line feed character (ASCII value 0x0A) respectively.

2.2.3.1 Simple AUTH LOGIN

To request LOGIN authentication, the client issues the AUTH command with the parameter LOGIN (AUTH_LOGIN_COMMAND):

```
AUTH LOGIN<CR><LF>
```

If AUTH LOGIN is not supported, then the server responds with a 504 error message as specified in [\[RFC4954\]](#) section 4.

If AUTH LOGIN is supported on the server, then the server responds with the AUTH_LOGIN_Username_Challenge:

```
334 VXN1cm5hbWU6<CR><LF>
```

The client then responds with the user name to be used for authentication, base64-encoded as specified in [\[RFC4648\]](#). For example, if the client's user name was "Charlie", then the client would respond with the following Login_Username_Response:

```
Q2hhcmxpZQ==<CR><LF>
```

The server then responds with the AUTH_LOGIN_Password_Challenge:

```
334 UGFzc3dvcmQ6<CR><LF>
```

The client then responds with the password to be used for authentication, base64-encoded as specified in [\[RFC4648\]](#). For example, if the client's password was "password", then the client would respond with the following Login_Username_Response:

```
cGFzc3dvcmQ==<CR><LF>
```

If the authentication is complete, then the server issues a LOGIN_Succeeded_Response or a LOGIN_Failed_Response, corresponding to a 235 reply for success or a 535 reply for a failure [\[RFC4954\]](#).

2.2.3.2 AUTH LOGIN with User Name

To request LOGIN authentication, the client issues the AUTH command with the parameter LOGIN and the user name to be used for authentication, base64-encoded as specified in [\[RFC4648\]](#). For example, if the client's user name was "Charlie", then the client would initiate AUTH LOGIN as follows (AUTH_LOGIN_COMMAND_USER):

```
AUTH LOGIN Q2hhcmxpZQ==<CR><LF>
```

If AUTH LOGIN is not supported, then the server responds with a 504 error message as specified in [\[RFC4954\]](#) section 4.

If AUTH LOGIN is supported on the server, then the server responds with the AUTH_LOGIN_Password_Challenge:

```
334 UGFzc3dvcmQ6<CR><LF>
```

The client then responds with the password to be used for authentication, base64-encoded as specified in [\[RFC4648\]](#). For example, if the client's password was "password", then client would respond with the following Login_Username_Response:

```
cGFzc3dvcmQ==<CR><LF>
```

If the authentication is complete, then the server issues a LOGIN_Succeeded_Response or a LOGIN_Failed_Response, corresponding to a 235 reply for success or a 535 reply for a failure [\[RFC4954\]](#).

3 Protocol Details

The following sections specify details of the AUTH LOGIN protocol extension, including abstract data models and message processing rules.

3.1 Common Details

3.1.1 Abstract Data Model

The abstract data model shown in Figure 1 represents the sequence of **messages** described in the previous section.

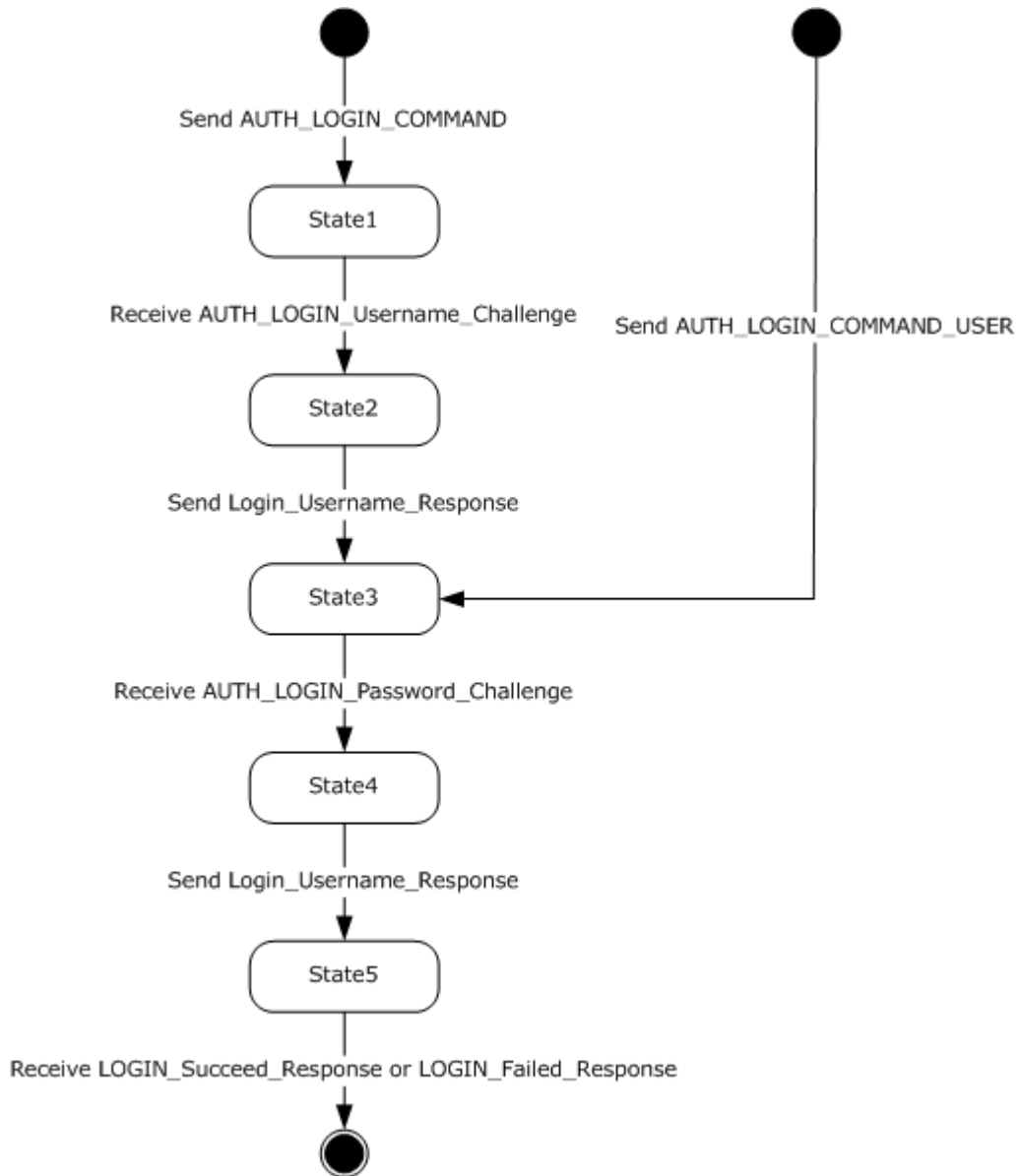


Figure 1: Abstract data model

3.1.2 Timers

None.

3.1.3 Initialization

None.

3.1.4 Higher-Layer Triggered Events

None.

3.1.5 Message Processing Events and Sequencing Rules

This protocol does not change message processing events or sequencing rules of messages beyond that which is specified in [\[RFC4954\]](#).

3.1.6 Timer Events

None.

3.1.7 Other Local Events

None.

4 Protocol Example

The following is an example of the use of the AUTH LOGIN protocol extension. The example demonstrates SMTP authentication using the AUTH LOGIN protocol.

```
S: 220 SMTP.example.com
C: EHLO client.example.com
S: 250-smtp.example.com Hello client.example.com
S: 250 AUTH LOGIN
C: AUTH LOGIN
S: 334 VXN1cm5hbWU6
C: Q2hhcmxpZQ==
S: 334 UGFzc3dvcmQ6
C: cGFzc3dvcmQ=
S: 235 authentication successful
```

In this example, a client connects to an SMTP server. The initial response by the server ("220 SMTP.example.com") is the greeting by the server. The client responds with the EHLO command, which is required to activate the extended command set. The server responds with, among other things, an indication of support for AUTH LOGIN. The client then issues the AUTH LOGIN command. The server responds with the first base64-encoded challenge. The client responds with "Q2hhcmxpZQ==", which is the base64-encoded name "Charlie". The server then issues the second base64-encoded challenge and the client responds with "cGFzc3dvcmQ=", which is the base64-encoded password "password". Successful authentication then results in a server response of "235".

5 Security

5.1 Security Considerations for Implementers

This protocol offers no inherent security mechanisms to protect the user credentials during authentication. Because of this, it is extremely important to only use this protocol when also using a secure communication channel such as **Secure Sockets Layer (SSL)** or **Transport Layer Security (TLS)**. Even when using SSL or TLS, the authentication credentials are available to the SMTP server, where it is possible that they could be recorded for future use. The recommendation, therefore, is to not use this protocol except in circumstances where no other option is available.

In environments where the use of TLS or other external security is mandated, it is strongly recommended that the AUTH LOGIN advertisement be suppressed until a secure channel is negotiated. TLS in particular exhibits this behavior where the SMTP session is restarted after TLS is negotiated. For more information, see [\[RFC4346\]](#).

5.2 Index of Security Parameters

None.

6 Appendix A: Product Behavior

The information in this specification is applicable to the following product versions. References to product versions include released service packs.

- Microsoft Office Outlook 2003
- Microsoft Exchange Server 2003
- Microsoft Office Outlook 2007
- Microsoft Exchange Server 2007
- Microsoft Outlook 2010
- Microsoft Exchange Server 2010

Exceptions, if any, are noted below. If a service pack number appears with the product version, behavior changed in that service pack. The new behavior also applies to subsequent service packs of the product unless otherwise specified.

Unless otherwise specified, any statement of optional behavior in this specification prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that product does not follow the prescription.

7 Change Tracking

This section identifies changes made to [MS-XLOGIN] protocol documentation between November 2009 and February 2010 releases. Changes are classed as major, minor, or editorial.

Major changes affect protocol interoperability or implementation. Examples of major changes are:

- A document revision that incorporates changes to interoperability requirements or functionality.
- An extensive rewrite, addition, or deletion of major portions of content.
- A protocol is deprecated.
- The removal of a document from the documentation set.
- Changes made for template compliance.

Minor changes do not affect protocol interoperability or implementation. Examples are updates to fix technical accuracy or ambiguity at the sentence, paragraph, or table level.

Editorial changes apply to grammatical, formatting, and style issues.

No changes means that the document is identical to its last release.

Major and minor changes can be described further using the following revision types:

- New content added.
- Content update.
- Content removed.
- New product behavior note added.
- Product behavior note updated.
- Product behavior note removed.
- New protocol syntax added.
- Protocol syntax updated.
- Protocol syntax removed.
- New content added due to protocol revision.
- Content updated due to protocol revision.
- Content removed due to protocol revision.
- New protocol syntax added due to protocol revision.
- Protocol syntax updated due to protocol revision.
- Protocol syntax removed due to protocol revision.
- New content added for template compliance.
- Content updated for template compliance.

- Content removed for template compliance.
- Obsolete document removed.

Editorial changes always have the revision type "Editorially updated."

Some important terms used in revision type descriptions are defined as follows:

Protocol syntax refers to data elements (such as packets, structures, enumerations, and methods) as well as interfaces.

Protocol revision refers to changes made to a protocol that affect the bits that are sent over the wire.

Changes are listed in the following table. If you need further information, please contact protocol@microsoft.com.

Section	Tracking number (if applicable) and description	Major change (Y or N)	Revision Type
1.2.1 Normative References	50922 Added normative reference for [RFC5234].	N	Content update.
2.2.1 EHLO Response	50920 Added definitions for "C" and "S".	N	Content update.
2.2.2 User Name and Password Values	50922 Added a normative reference to specify <CHAR>.	N	Content update.
2.2.3 AUTH LOGIN Command	50919 Added definitions for <CR> and <LF>.	N	Content update.

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