

# [MS-XCCOSIP]: Extensible Chat Control Over Session Initiation Protocol (SIP)

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# 1 Introduction

The Extensible Chat Control Over Session Initiation Protocol provides messaging and control mechanism between users and the server in a persistent multiparty channel communication system.

Sections 1.8, 2, and 3 of this specification are normative and can contain the terms MAY, SHOULD, MUST, MUST NOT, and SHOULD NOT as defined in RFC 2119. Sections 1.5 and 1.9 are also normative but cannot contain those terms. All other sections and examples in this specification are informative.

## 1.1 Glossary

**MAY, SHOULD, MUST, SHOULD NOT, MUST NOT:** These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

## 1.2 References

References to Microsoft Open Specifications documentation do not include a publishing year because links are to the latest version of the technical documents, which are updated frequently. References to other documents include a publishing year when one is available.

### 1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact [dochelp@microsoft.com](mailto:dochelp@microsoft.com). We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

[RFC3261] Rosenberg, J., Schulzrinne, H., Camarillo, G., Johnston, A., Peterson, J., Sparks, R., Handley, M., and Schooler, E., "SIP: Session Initiation Protocol", RFC 3261, June 2002, <http://www.ietf.org/rfc/rfc3261.txt>

### 1.2.2 Informative References

[MS-SIP] Microsoft Corporation, "[Session Initiation Protocol Extensions](#)".

[MS-SIPRE] Microsoft Corporation, "[Session Initiation Protocol \(SIP\) Routing Extensions](#)".

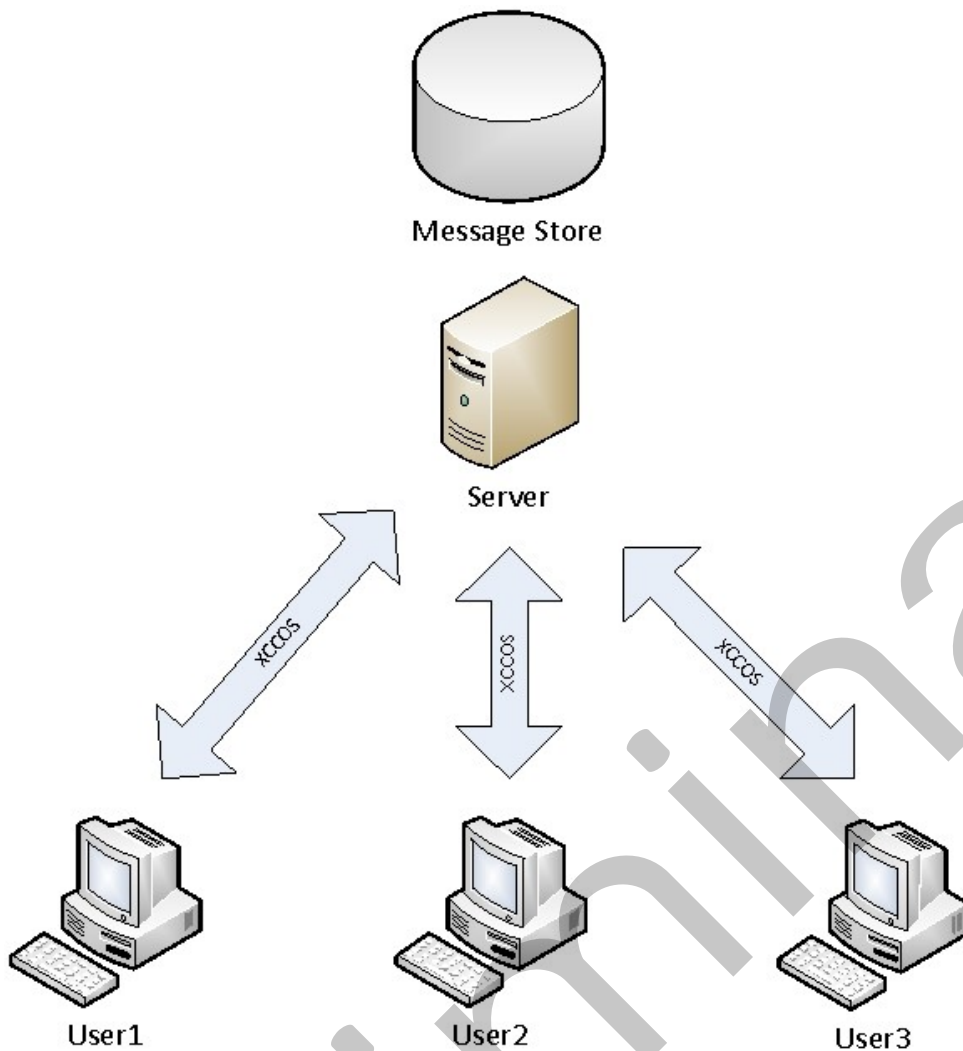
[MS-SIPREGE] Microsoft Corporation, "[Session Initiation Protocol \(SIP\) Registration Extensions](#)".

## 1.3 Overview

This document describes the eXtensible Chat Control Over SIP (XCCOS) protocol. The primary scenario for XCCOS is to provide messaging and control mechanism between users and the server in a persistent multiparty channel communication system, where the system implements access control, content persistency, and message distribution functions.

The following figure shows one sample implementation of such system and the relation between each component.





**Figure 1: Sample implementation**

XCCOS is inherently asynchronous, but stipulates that any client-initiated message must be a request/response transaction. While channel-based messaging requires a client to accept messages it did not explicitly request, requiring a response to every client-initiated action allows XCCOS client authors to provide definitive feedback to users rather than attempting to infer the success or failure of a request based on the absence of errors.

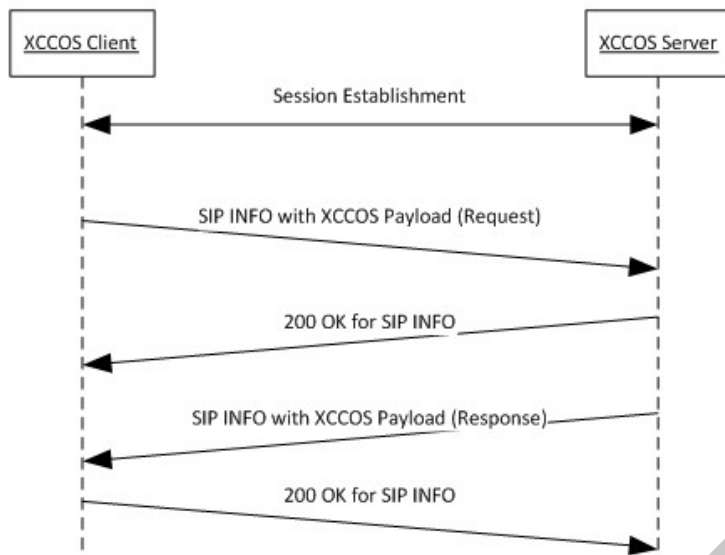
This protocol does not provide access or channel management mechanism and assumes channels are provisioned and managed by a different protocol and interface.

#### 1.4 Relationship to Other Protocols

XCCOS provides persistent channel communications capabilities by building on top of the SIP INFO (RFC 6086), which is in itself based on Session Initiation Protocol (RFC 3261).

XCCOS uses SIP INFO as a delivery mechanism for control messages between XCCOS clients and XCCOS servers. The use of SIP INFO follows the regular SIP session establishment semantics.

Within the context of XCCOS, the SIP INFO request carries the XCCOS payload, and SIP INFO response carries the delivery status for the payload to the recipient. The XCCOS payload itself can be an XCCOS request or an XCCOS response. The SIP dialog is established using SIP INVITE.



**Figure 2: XCCOS uses XML to encode its payload**

## 1.5 Prerequisites/Preconditions

This protocol assumes that both the clients and the server support SIP, and that they implement the extensions specified in the following extension specifications as needed:

- Session Initiation Protocol Extensions ([\[MS-SIP\]](#)).
- Session Initiation Protocol Routing Extensions ([\[MS-SIPRE\]](#)).
- Session Initiation Protocol Registration Extensions ([\[MS-SIPREGE\]](#)).

## 1.6 Applicability Statement

This protocol is applicable when clients and the server support SIP and intend to use one or more features described in this protocol specification.

## 1.7 Versioning and Capability Negotiation

None.

## 1.8 Vendor-Extensible Fields

The XCCOS payload uses XML to encode its payload. Extensions are allowed to the extent specified by the XML schema.

## 1.9 Standards Assignments

None.

Preliminary

## 2 Messages

### 2.1 Transport

This specification does not introduce a new transport to exchange messages. Messages are exchanged using SIP, as specified in [\[RFC3261\]](#). SIP messages are transported over Transport Layer Security (TLS).

### 2.2 Message Syntax

The following subsections describe the message syntax for XCCOS messages, provisioning data, and roaming preferences.

#### 2.2.1 Namespaces

XCCOS XML elements are grouped under the "urn:parlano:xml:ns:xccos" namespace. There is currently no hierarchy defined beneath the root of this space, so all elements are defined at the top level.

#### 2.2.2 XCCOS syntax

This section describes in detail the syntax for XCCOS. The XCCOS protocol can be subdivided into two subsections: XCCOS data elements and XCCOS control elements. An XCCOS data element describes the state of the system, or used as a parameter to an XCCOS control element; whereas an XCCOS control element describes the action to be performed.

In this section, all elements and attributes are optional unless otherwise specified. Complete XML schema can be found in Appendix A: Full XML Schema (section [6](#)).

##### 2.2.2.1 XCCOS data elements

XCCOS data elements are used as parameters in XCCOS commands and represent payload of XCCOS replies and notifications.

##### 2.2.2.1.1 AuditDataBlock

The **AuditDataBlock** contains data on when a user/channel was created/updated and the display name of who performed the create/update. This data block is not used by the client. It has the following attributes:

**Updatedby (string):** Name of the user that performed the update operation.

**Updatedon (string):** UTC time when the update was performed. It is a string representation of the ISO 8601 time format.

**Createdby (string):** Name of the user that created the user/category/channel.

**Createdon (string):** UTC time when the user/category/channel was created. It is a string representation of the ISO 8601 time format.

#### Example

```
<audit updatedby="dummy"
  updatedon="2011-04-06T19:23:28.8842419Z"
  createdby="dummy">
```

createdon="2011-04-06T19:23:28.8292419Z" />

### 2.2.2.1.2 InfoField

The **InfoField** element is a generic element used to describe a piece of information about its parent. It has the following attributes:

**Id (string):** This is the name of the information to be conveyed. This attribute is required.

In addition to the attributes, **InfoField** can have a text value.

#### Example

```
<info id="urn:parlano:ma:info:visibility">SCOPED</info>
```

### 2.2.2.1.3 PropertyField

The **PropertyField** element is a generic element used to describe a property about its parent. It has the following attributes:

**Id (string):** This is the name of the information to be conveyed.

In addition to the attributes, the **PropertyField** can have a boolean value.

#### Example

```
<prop id="urn:parlano:ma:prop:invite">True</prop>
```

### 2.2.2.1.4 UserInformationDataBlock

The **UserInformationDataBlock** elements are used to define user data. The use of this element depends on the context in which they are contained. For example, if it appears inside a **ChannelInformationDataBlock** (section [2.2.2.1.7](#)), it defines the association between the user and the channel. The values of the attributes are retrieved from the Active Directory.

The element name is **uib**. It contains the following attributes:

**Uri (string):** The SIP uri of the user. This attribute is required.

**Guid (string):** A unique identifier in the form of a GUID string presentation. This attribute is required.

**Uname (string):** The full name of the user; can be different than the SIP uri.

**Type (positive integer):** User type, always the value of five. This attribute is required.

**Email (string):** The email address of the user .

**Disabled (Boolean):** Specifies whether the user is disabled or not. This attribute is required.

**Dispname (string):** The display name of the user.

**Company (string):** The company the user belongs to.

**Path (string):** The distinguished name of the user.

**Id (integer):** Optional index used in conjunction with the **ChannelInformationDataBlock** element (section [2.2.2.1.7](#)) to convey the active participants in a room.

The **UserInformationDataBlock** also has the following optional elements:

**Audit:** An **AuditDataBlock** (section [2.2.2.1.1](#)) that defines the audit data for the user.

**Perms:** A User Permission Data Block that is not used anymore (content is hardcoded as shown in the following example).

**Aib:** A structured representation of type **ActiveInformationDataBlock** (section [2.2.2.1.17](#)) that represents the active channels and roles for a user. It is used in some notification messages.

**From:** A structured representation of type **From** (section [2.2.2.1.6](#)) that is used when the **UserInformationDataBlock** refers to a role, and specifies where in the node hierarchy the role was defined. This is not useful information anymore because all the roles are now defined locally (they don't inherit).

### Example

```
<uib uri="sip:user1@example.com"
  guid="24dadd14-d080-4e44-a09e-d1cb5f2f1204"
  unname="user1" email="user1@example.com"
  dispname="User1"
  company=" example "
  path="CN= User1,OU=pldev,OU=pl,DC= example,DC=com"
  chperms="64">
  <audit updatedby="dummy"
    updatedon="2011-04-06T19:23:28.8842419Z"
    createdby="dummy"
    createdon="2011-04-06T19:23:28.8292419Z" />
  <perms defined="1"
    inherited="1"
    inheriting="false" />
</uib>
<uib uri="sip:user1@example.com"
  guid="93109AFC-D91D-45A1-96F4-6DCBBB31B640"
  type="5"
  unname="User1"
  disabled="false"
  dispname="User1"> <aib key="11652" value="93489432-b6be-4c67-932f-
09e39a162072"
  domain="example.com" /> <perms defined="1" inherited="1" inheriting="true" />
</uib>
```

#### 2.2.2.1.5 GroupInformationDataBlock

The **GroupInformationDataBlock** elements are used to define group data (group has a broad meaning here because it could represent a domain, an ActiveDirectory container or OU, or ActiveDirectory distribution and security groups). The use of this element depends on the context in which they are contained. For example, if it appears inside a **ChannelInformationDataBlock** (section [2.2.2.1.7](#)), it defines the association between the group and the channel. The values of the attributes are retrieved from Active Directory.

The element name is **gib**. It contains the following attributes:

**Guid (string):** A unique identifier in the form of a GUID string presentation. This attribute is required.

**Name (string):** The full name of the group.

**Type (positive integer):** Group type. This attribute is required. Possible values are:

- 8: Domain
- 9: Distribution or security group
- 10: Container or OU

**Path (string):** The distinguished name of the group.

The **GroupInformationDataBlock** also has the following optional elements:

**Audit:** An **AuditDataBlock** (section [2.2.2.1.1](#)) than defines the audit data for the group.

**Perms:** A **UserPermissionDataBlock** (section [2.2.2.1.4](#)) that is not used anymore; content is empty, as shown in the following example.

**From:** A structured representation of type **From** (section [2.2.2.1.6](#)) that is used when the **GroupInformationDataBlock** refers to a role, and specifies where in the node hierarchy the role was defined. This is not useful information anymore because all the roles are now defined locally (they don't inherit).

#### Example

```
<gib guid="3025FA98-AFF7-49B7-AF8F-EA956244F173"
  type="9"
  name="The Team"
  path="CN=The Team,OU=Groups,DC=main,DC=example,DC=com"> <audit
updatedby="systemuser"
  updatedon="2011-10-13T02:48:30.4188742Z"
  createdby="systemuser"
  createdon="2011-10-02T21:47:23.9953675Z" />
  <from name="Test Room">ma-chan://example.com/66b00dd5-6f18-4b6c-b51f-
f2c7aada05cf</from> <perms /></gib>
```

#### 2.2.2.1.6 From

When used in another data block, the **From** element specifies where in the node hierarchy a particular role was defined. This is not useful information anymore because all the roles are now defined locally (they don't inherit).

The element name is **from** and it contains the following attribute:

**Name (string):** A Node Name. This attribute is required.

The element value contains the node URL.

#### 2.2.2.1.7 ChannelInformationDataBlock

The **ChannelInformationDataBlock** element is a structured representation of information related to a channel. It does not specify a channel object in that it does not require all information about a

channel to be present. It is a container which holds the relevant pieces of information required for any operation.

The element name is **chanib**.

### 2.2.2.1.7.1 Channel Attributes

Immutable attributes are server-assigned and controlled identifiers which the client may see, but can never change directly. This does not mean that the data does not change. The distinction is whether the client can change the value or not.

The immutable attributes pertaining to a channel are:

**Uri (string):** URI of the room

**Filerepository (string):** Not used.

Core attributes are channel settings which are key identifiers for the channel (such as the list of immutable attributes), or affect channel permissions. Because a change to any of the core attributes can radically modify the access control lists of a channel, they must be modified through specific commands rather than modifying them as channel meta-data changes.

The following attributes are considered core:

**Parent (string):** The URI of the parent category.

**Behavior (string):** Changing the behavior of a channel also changes channel permissions including possible user lists, presenter behavior, and display settings. It MUST have one of the following values:

Value	Meaning
UNSET	Value is not known
NORMAL	Regular room (all members can post and read chats)
AUDITORIUM	Auditorium room (presenters can post, all members can read)

**Name (string):** The channel name is a user reference to the channel for interacting with the channel before a user has the channel URI. The channel name MUST be unique for the entire domain it was created in.

**Disabled (Boolean):** Specify whether the chat room is disabled or not.

Core attributes may also be required during channel creation. A channel must always have a specified behavior at the time of channel creation, and unless the behavior is one which includes an automatic category path, the parent category must also be specified.

Some attributes are for informational purpose. The following attributes are considered information:

**Description (string):** Long textual description of the channel.

**Keywords (string):** Not used.

**Topic (string):** Not used.



**Siopname (string):** Name of the Standard Input Output Panel (SIOP) associated with the channel.

**Siopurl (anyURI):** URI of the SIOP.

**Siopid (string):** String representation of a GUID that uniquely identifies the SIOP.

**OverrideMembers (Boolean):** Not used.

**PartListOff (Boolean):** Specifies whether participant list updates are enabled or not.

### 2.2.2.1.7.2 Channel Elements

The ChannelInformationDataBlock has the following child elements.

**Aib:** this is an **ActiveInformationDataBlock** (section [2.2.2.1.17](#)) that represents the mapping between roles and users for this chat room.

**Audit:** this is an **AuditDataBlock** that represents the audit details of this particular chat room.

**Info:** an **InfoField** data element (section [2.2.2.1.2](#)). Multiple instances of these elements describe information about the chat room.

**Prop:** a **PropertyField** data element (section [2.2.2.1.3](#)). Multiple instances of these elements describe the properties of the chat room.

**Ace:** not used.

**Uset:** not used.

**Msg:** a **GroupChatDataBlock** control element (section [2.2.2.2.9](#)). Multiple instances of this element is returned when the chat history is retrieved from the chat room.

#### 2.2.2.1.7.2.1 Audit

This is an **AuditDataBlock** that represents the audit details of this particular channel.

#### 2.2.2.1.7.2.2 Info

Multiple instances of the **Info** channel element describe information about a channel. The following ids are allowed:

**urn:parlano:ma:info:path:** The hierarchical path of the chat room, starting from the root of the tree. It can be used for display purposes.

**urn:parlano:info:filestoreuri:** A value that represents the URL of the web service to be used for uploading/downloading files.

**urn:parlano:ma:info:visibility:** A value that describes the channel visibility. The value MUST be one of two-value enumeration of the string literals 'PRIVATE' and 'SCOPED'. It defines who can see the chat room and chat room information during queries. It does not affect who can join a chat room.

**urn:parlano:ma:info:manager:** A value that describes a manager (represented as its SIP URI). This is used in some notifications (such as usermodify) to flag which user/participant is a manager in the context of a particular chat room.

**urn:parlano:ma:info:ucnt:** A value that represents the number of current users joined to this chat room.

### 2.2.2.1.7.2.3 Prop

Multiple instances of the **Prop** channel element describe property of the channel. The following ids are allowed:

**urn:parlano:ma:prop:logged:** If true, the content of the channel be logged for historical retrieval of channel participants. This does not mean that conversations are unlogged as all conversations must be logged for compliance.

**urn:parlano:ma:prop:filepost:** If true, any users of the channel be allowed to post files to the chat room.

**urn:parlano:ma:prop:invite:** If true, users will receive invite notices when they register with the channel server.

### 2.2.2.1.7.2.4 Msg

The **msg** element is a **GroupChatDataBlock** (section [2.2.2.2.9](#)). It can be used as an element of **ChannelInformationDataBlock** (as described here and using **msg** as element name) or as part of a grpchat message (when it uses grpchat as element name)

It has the following attributes:

**Id (string):** The value MUST be grpchat. This attribute is required.

**chanUri (string):** The value is the URI of the chat room. This attribute is required.

**Authdisp (string):**

The value is the sip URI of the author. This attribute is required.

**Authdisp (string):** The value is the display name of the author. This attribute is required.

**Alert (boolean)::**

The value tells whether this message is a high priority message. This attribute is required.

**ChatId (long):** This is the message id of this particular message. It is unique per channel. This attribute is required.

**Ts (string):** This is the timestamp of the message as perceived by the server. It is a string representation of the ISO 8601 time format. This attribute is required.

In addition, the GroupChatDataBlock has two elements:

**OriginalMessageId (XccosMessageIdentifier):** The value contains the identifier of the original message, for matching purposes (this can be used to match a sent message with its fan-out).

**Chat (string):** The value contains the plaintext message content. This element is required.

**Rtf (string):** The value is the RTF representation of the chat element with formatting.

### 2.2.2.1.7.3 Examples

The following is an example of a **ChannelInformationDataBlock**

```
(section 2.2.2.1.5) with embedded
GroupChatDataBlock elements (section 2.2.2.2.9), which are usually obtained through chat
history retrieval, content searches, etc.
<chanib uri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
  overridesmembers="false"
  behavior="UNSET"
  keywords=""
  topic=""
  filerepository=""
  disabled="false">  <msg id="grpchat"
    chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
    author="sip:user1@example.com"
    authdisp="User 1"
    alert="false"
    chatId="77"
    ts="2011-10-21T21:52:47.233Z">    <chat>Test</chat>  </msg>  <msg
id="grpchat"
  chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
  author="sip:user2@example.com"
  authdisp="User 2"
  alert="false"
  chatId="78"
  ts="2011-10-22T00:21:06.993Z">    <chat>Test?</chat>

<rtf>{\urtf1\fbidis\ansi\ansicpg1252\deff0\nouicompat\deflang1033{\fonttbl{\f0\fnil\charset0
Segoe UI;}{\f1\fnil Segoe UI;}}{\colortbl ;\red51\green51\blue51;}{\*\generator Riched20
15.0.3419 (Debug)}{\*\mwrap\mwrapindent1440 }\viewkind4\uc1\pard\cf1\f0\fs18
Test?{\f1\par}</rtf>  </msg>
</chanib>
```

Example of a ChannelInformationDataBlock obtained when joining a channel. It lacks the chat history, but metadata is richer.

```
<chanib name="GC Testing"
  description="A test room"
  parent="ma-cat://example.com/2642ebba-f56a-4891-9b92-3991eb865c92"
  uri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
  overridesmembers="false"
  behavior="NORMAL"
  keywords=""
  topic=""
  filerepository=""
  disabled="false">  <aib key="3456" value="0,2,1,3,4,5,6,7" />  <aib key="11652"
value="1" />  <audit updatedby="User 1"
  updatedon="2011-10-05T22:10:39.9414558Z"
  createdby="User 2"
  createdon="2011-10-05T22:10:39.9154532Z" />  <info
id="urn:parlano:ma:info:filestoreuri">https://webserver.example.com/mgcwebservice/mgcwebservi
ce.asmx </info>
  <info id="urn:parlano:ma:info:ucnt">8</info>  <info
id="urn:parlano:ma:info:visibility">SCOPED</info>  <prop
id="urn:parlano:ma:prop:logged">True</prop>  <prop
id="urn:parlano:ma:prop:invite">True</prop>  <prop
id="urn:parlano:ma:prop:filepost">True</prop></chanib>
```

### 2.2.2.1.8 ChannelIdsInformationDataBlock

The **ChannelIdsInformationDataBlock** is used in the join or bjoin commands (specified in section [2.2.2.2.2](#)) to specify which channel the client requests to join. It has the following attributes:

**Key (string):** Currently not used. The value SHOULD be 0. This attribute is required.

**Value (string):** The string representation of the GUID which uniquely identifies the channel in a particular domain. This attribute is required.

**Domain (string):** The domain of the server. This attribute is required.

#### Example

```
<chanid key="0" value="944dc66c-f77f-435c-ae2c-b6b5a8ae7f33"
domain="example.com" />
```

### 2.2.2.1.9 ServerInformationDataBlock

The **ServerInformationDataBlock** contains the information about the server with which the client is connected to. It is used in the getserverinfo command to request server information, or in the getserverinfo reply to return the information. It has the following attributes:

**domain (string)** Domain the server belongs to.

**infoType (long):** A bitmap indicating the of the following values: with bits corresponding to the following values:

- None = 0,
- ServerTime = 1,
- SearchLimit = 2,
- PingInterval = 4,
- PoolId = 8,
- RootCategoryUri = 16,
- MessageSizeLimit = 32,
- StorySizeLimit = 64,
- ServerVersion = 128,
- RetryDelay = 256,
- DisplayName = 512,
- RoomManagementUrl = 1024

When a bit is set, it indicates that the corresponding information is requested (in the case of getserverinfo command) or is retrieved (in the case of getserverinfo reply). This attribute is required.

**serverTime (string):** Current time of the server in ISO 8601 format.

**searchLimit (int):** Maximum number of successful results retrieved for a bcsearch command.search command.

**messageSizeLimit (int):** Maximum size for grpchat chat content the server would allow.

**storySizeLimit (int):** Maximum size for grpchat story the server would allow.

**pingInterval (string):** Not currently used.

**dbVersion (string):** A guid representing an instance of the database; could be used by the client to distinguish a fresh installation of the server.

**clientVersion (string):** Client version string.

**serverVersion (string):** Server version string.

**displayName (string):** A human readable string of the server name.

roomManagementUrl (string): Not currently used.

#### 2.2.2.1.10 InviteDataBlock

InviteDataBlock is used only as a parameter in getinv command to retrieval channel invitations. The element name is **inv** and it has the following attributes:

**inviteId (unsigned long):** This is the sequence number from which the client wants to retrieve from. If absent the default value is zero.

**Register (Boolean):** If set to true, any channel returned from the getinv reply (specified in section [2.2.2.2.4](#)) is considered acknowledged (registered). Only unregistered invitations will be returned in subsequent getinv commands. This attribute takes a default value of true if absent.

**Domain (string):** Domain of the server.

#### 2.2.2.1.11 QueryInformationDataBlock

The **QueryInformationDataBlock** is used as a parameter to search related commands (such as chansrch and getscope). The element name

is **qib** and it has the following attributes:

**Qtype (string):** This is the query type. It MUST take a value of BYNAME for name search.

**Keywords (string):** Space separated words used for keywords search (not used).

**Criteria (string):** String used for name search

**Recurse (Boolean):** Not used currently.

**Extended (Boolean):** If set to true, the search operation includes extended fields such as description for channel search.

**MatchAll (Boolean):** If set to true, the results include entries that match all components of the criteria. If set to false, the results include entries that match at least one component of the criteria. This parameter applies when **MatchExactPhrase** parameter is false.

**MatchExactPhrase (Boolean):** If set to true, the matching is done on the criteria string interpreted as a whole. If set to false, the criteria string is tokenized, and the search is done on individual components. Results are returned for matches of all or any of the components, based on the **MatchAll** parameter.

**IncludeDisabled (Boolean):** If set to true, the search results will include disabled chatrooms.

**Purpose (int):** Not used currently.

#### Example

```
<qib qtype="BYNAME" criteria="A" extended="false" />
```

### 2.2.2.1.12 BcQueryDataBlock

The **BcQueryDataBlock** is used in retrieval of a contiguous block of messages in the chat history of a channel using the **bccontext** command (section [2.2.2.2](#)) for a particular channel. It has a choice of the following two elements for specifying history range: **last** and **msgid**.

In addition to the choice of two elements, BcQueryDataBlock has one optional Boolean attribute **get** that turns off message retrieval. Setting **get** to false means the response will only include a count element specifying the number of messages found which match the query.

#### 2.2.2.1.12.1 last

**last** is a simple element with a single attribute for retrieval of number of most recent messages in the channel.

**Cnt (unsigned int):** This specifies the number of most recent messages to be retrieved. This attribute is required.

#### 2.2.2.1.12.2 msgid

**id (unsigned int):** This is the message id to start chat history retrieval. This attribute is required.

**Cnt (unsigned int):** This is the number of chat history to retrieve. This attribute is required.

**Pre (unsigned int):** This specifies the number of messages to return prior to the specified message id. If specified, the sum of pre and post MUST NOT be greater than cnt. This is currently not used.

**Post (unsigned int):** This specifies the number of messages to return after the specified message id. If specified, the sum of pre and post MUST NOT be greater than cnt. This is currently not used.

**Jump (Boolean):** This is currently not used. This value MUST be set to false.

#### 2.2.2.1.12.3 Example

```
<bcq> <last cnt="100" /></bcq>
```

### 2.2.2.1.13 BcSearchDataBlock

The **BcSearchDataBlock** is used in searching of the chat history with search commands – bcbydate and bcbymsg.

The element name is **bcs** and it contains one attribute:

**Cmp (string):** This MUST be either "AND" or "OR" and specifies how the matching is done for the text criteria.

BcSearchDataBlock contains the following elements: **BcSearchDataBlock**.

#### 2.2.2.1.13.1 limit

**limit** is a simple element with a single attribute to specify the maximum number of results to be returned.

**Cnt (unsigned int):** This specifies the maximum number of results to be returned. This attribute is required.

#### 2.2.2.1.13.2 text

The **text** element specifies the search type in its attribute. Multiple instances of this element are allowed.

**Mt (string):** This attribute is required; MUST take the value of "PP" (from "Phrase-Partial").

Phrase-Partial match. The phrase-partial match means the search text must be treated as a single unit, but may match only partial words, rather than matching the phrase exactly. Examples would be:

may

"maybe", "may", "mayflower"

ing can

"bringing canned goods"

#### 2.2.2.1.13.3 msgId

If present, the value of the **msgId** element specifies the message ID the search is to be performed for.

#### 2.2.2.1.13.4 matchcase

The value of the **matchcase** element MUST be a boolean specifying whether the search is to be case sensitive.

### 2.2.2.1.13.5 searchbkwds

The value of the **searchbkwds** element MUST be a boolean specifying whether the search is to be performed from the range specified.

### 2.2.2.1.13.6 sortbkwds

The value of the **sortbkwds** element MUST be a boolean specifying whether the search result is to be sorted in reverse chronological order (eg. most recent first.)

### 2.2.2.1.13.7 date

If present, the **date** element specifies the date range from which the messages in chat history is to be searched.

**From (string):** ISO 8061 representation of the starting date range for chat history retrieval. This attribute is required.

**To (string):** ISO 8061 representation of the ending date range for chat history retrieval. This attribute is required.

### 2.2.2.1.13.8 uib

This is a **UserInformationDataBlock** element (section [2.2.2.1.4](#)). Multiple instances are allowed in the **BcSearchDataBlock** (section [2.2.2.1.13](#)). If present, only messages authored by the specified users are returned in the search result.

### 2.2.2.1.13.9 cib

This is a **ChannelInformationDataBlock** element. Multiple instances are allowed in the **BcSearchDataBlock** (section [2.2.2.1.13](#)). If present, only messages in the specified channels are returned in the search result.

### 2.2.2.1.13.10 Example

```
<bcs cmp="OR"> <limit cnt="50" /> <text mt="PP">mayflower</text>
<matchcase>true</matchcase> <searchbkwds>true</searchbkwds> <sortbkwds>true</sortbkwds>
<date from="2011-10-20T07:00:00Z" to="2011-10-28T06:59:59.9Z" /> <cib uri="ma-
chan://example.com/66b00dd5-6f18-4b6c-b51f-f2c7aada05cf"
  overrideMembers="false"
  behavior="UNSET"
  keywords=""
  filerepository=""
  disabled="false" /></bcs>
```

### 2.2.2.1.14 ResultCountDataBlock

ResultCountDataBlock is used to retrieve a count of items in a result and whether there are more results available. The element name is **cnt**.

It contains the following attributes:

**Value (Positive Integer):** Count of items.

**Over (Boolean):** True if there are more available items.



## Example

```
<cnt value="1" over="false" />
```

### 2.2.2.1.15 AssociationDataBlock

AssociationDataBlock is used in **getassociations** command and **getassociations** reply. It is used for retrievals of channels associated (either as a member of, or as a manager of) with the current user.

The element name is **association**, and it contains the following attributes:

**Hash (unsigned long):** Currently not used.

**Domain (string):** Domain of the server.

**Type (string):** The value MUST be either MEMBER for retrieving channels the user is a member of, or MANAGER for retrieving channels the user is a manager of. This attribute is required.

**maxResult (unsigned int):** This returns the maximum number of results to be returned. If this attribute is absent, it takes a default value of 100.

When used in the **getassociations** reply, multiple instances of **chanib** elements are returned inside the **AssociationDataBlock** (section [2.2.2.1.15](#)). Each **chanib** element is a **ChannelInformationDataBlock** (section [2.2.2.1.7](#)).

### 2.2.2.1.16 HashInformationDataBlock

The **HashInformationDataBlock** is used to build a generic representation of a hash table. It can be used alone or extended to add additional attributes.

The element name is **hash**, and it contains the following attributes:

**Key (string)**

The key.

**Value (string):** The value.

### 2.2.2.1.17 ActiveInformationDataBlock

The **ActiveInformationDataBlock** represents an extension of a **HashInformationDataBlock** (section [2.2.2.1.16](#)) that is used in relation to the active users of a chat room.

The element name is **aib**, and it contains the following attributes:

**Key (string):** The key (a number identifying the user's role).

**Value (string):** The value (either a comma-separated set of user indexes in bjoin reply, or a set of chat room guides in various notifications)

**Domain (string):** The domain of the server.

### 2.2.2.1.18 FailureInformationDataBlock

The **FailureInformationDataBlock** represents an extension of a **HashInformationDataBlock** (section [2.2.2.1.16](#)) that is used to convey the error information in a **bjoin** reply (section [2.2.2.2.4](#)).

The element name is **fib**, and it contains the following attributes:

**Key (string):** The key (error code)

**Value (string):** The value (A comma-separated set of chat room GUIDs)

**Domain (string):** The domain of the server.

#### Example

```
<fib key="OPERATION_FAILED" value="2bdc091e-d8be-45ef-8c24-e28ee1b93a65,df042ddb-550a-4b1b-bfd2-bfd8298ff892" domain="example.com" />
```

### 2.2.2.1.19 FileTokenDataBlock

FileTokenDataBlock is used to send a request for a file transfer token to be used later for the actual file transfer. The element name is **ftdb**.

It contains the following attributes:

**ChannelUri (string):** The chat room URI.

**FileUrl (string):** File URL.

#### Example

```
<ftdb  
channelUri="ma-chan://example.com/a3f66cba-e7f3-4549-ba96-e971cd65f756"  
fileUrl="ma-filelink://example.com/a3f66cba-e7f3-4549-ba96-e971cd65f756/4634bc9d-1cb5-4966-96fa-41b67168c53f.js/somefile.txt/" />
```

### 2.2.2.1.20 TokenDataBlock

TokenDataBlock is used to return a token to be used later in the actual file transfer. The element name is **token**.

It contains the following attributes:

**Token (string)**

The token. This attribute is required.

**Serveruri (string):**

The URI of the web server that will honor the token.

#### Example

```
<token token="1391b791-d106-478b-8096-bca951f49b0f"  
serveruri="https://webserver.example.com/MGCWebService/MGCWebService.aspx" />
```

### 2.2.2.1.21 PreferenceDataBlock

The **PreferenceDataBlock** is used to specify preference settings. The element name is **pref**.

It contains the following attributes:

**Label (string):** A label used to distinguish a particular setting item in a set. This attribute is required.

**Seqid (positive integer):** Sequence number that helps in the detection of version conflicts (when a client tries to update a setting that has already updated by a different client). This attribute is required.

**CreateDefault (Boolean):** This attribute is required but is not used.

**Content (string):** The content.

#### Example

```
<pref label="kedzie.UserOptions"
  seqid="543"
  createdefault="false"
  content="H4sIAAAAAAAAAEAO29B2AcSZY1Ji9tynt/SvVlonglongstringH4XyMqyCAA=" />
```

### 2.2.2.1.22 ResponseBlock

The **ResponseBlock** is a container for error response messages and codes. The element name is **resp**.

It contains the following attribute:

**Code (Positive integer):** An error code which must conform to a range similar to HTTP with classes divided by the 100's. Possible values are between 100 and 699, and include informational, success, redirection, client error, server error, and transport error bands. This attribute is required.

### 2.2.2.1.23 XccosCommandDataBlock

The **XccosCommandDataBlock** is the holder for all data elements necessary in commands. The contents are very free-form and validation is left up to the user based on the type of protocol message which is being transmitted and what is required for a valid message. The command **XccosCommandDataBlock** only allows one top-level data element per request because commands must be specific in what they are requesting; otherwise replies would need to have sub-replies built into them.

The element name is **data**.

The elements that can be contained are:

Type	Name	Count
ChannelInformationDataBlock	chanib	max 1
UserInformationDataBlock	uib	max 1
GroupInformationDataBlock	gib	max 1

Type	Name	Count
BcQueryDataBlock	bcq	max 1
BcSearchDataBlock	bcs	max 1
QueryInformationDataBlock	qib	max 1
PreferenceDataBlock	pref	max 1
FileTokenDataBlock	ftdb	max 1
ChannelIdsInformationDataBlock	chanid	many
ServerInformationDataBlock	sib	max 1
InviteDataBlock	inv	max 1
AssociationDataBlock	association	max 1

### 2.2.2.1.24 XccosReplyNoticeDataBlock

The **XccosReplyNoticeDataBlock** is the holder for all data elements necessary in replies and notices. The contents are very free-form and validation is left up to the user based on the type of protocol message which is being transmitted and what is required for a valid message. The **XccosReplyNoticeDataBlock** must allow multiple copies of the top-level data elements to satisfy commands which span many top-level things, such as chat history searches across multiple messaging targets.

The element name is data.

The elements that can be contained are:

Type	Name	Count
ChannelInformationDataBlock	chanib	many
UserInformationDataBlock	uib	many
GroupInformationDataBlock	gib	many
FailureInformationDataBlock	fib	many
HashInformationDataBlock	hash	many
ResultCountDataBlock	cnt	max 1
PreferenceDataBlock	pref	max 1
TokenDataBlock	token	max 1
xs:nonNegativeInteger	status	max 1
ServerInformationDataBlock	sib	max 1
GroupChatDataBlock	grpchat	max 1
AssociationDataBlock	association	max 1

Type	Name	Count
String	tag	max 1

### 2.2.2.2 XCCOS Control Elements

The **XCCOS** document is built from five "primitive" element definitions. These primitive elements are the high-level actions that the client and server can perform, those being:

- Commands (requests from client to server),
- Replies (responses to Commands from server to client),
- Notices (asynchronous updates to the system state sent from server to client),
- Errors, and
- System Notifications.

Command, Reply, and Notice primitives are intended to carry data between the endpoints. Therefore, each defines a data block which is an element containing any number of informational elements required by the primitive messages. These data blocks are split into client-side (Command) and server-side (Reply and Notice) blocks because of the nature of the interactions.

The client must always be specific in its request so that the server's response is useful and unambiguous to the client, while the server must be free to include all necessary data for the message.

#### 2.2.2.2.1 XccosControlPrimitive

The **XccosControlPrimitive** element is the top level document element, which contains header information for tying independent messages together into a logical session. It carries commands, replies, notices, and errors between client and server through a message-oriented protocol (such as SIP/SIMPLE).

The element name is **xccos**, and it contains the following attributes:

**Ver (positive integer):** Version of the protocol. Currently it is one.

**Envid (positive integer):** A monotonically increasing number identifying an **xccos** document. The embedded primitives are uniquely identified by the <Envid, SeqId of the primitive> tuple.

The following elements can be contained, in any number:

Type	Name	Description
XccosCommandPrimitive	cmd	Command (from client to server)
XccosReplyPrimitive	rpl	Reply (from server to client, usually in response to a command)
XccosNoticePrimitive	ntc	Notice (from server to client, unsolicited)
XccosErrorPrimitive	err	Error (from server to client, in response to a command)
XccosSystemPrimitive	sys	System notification from server, unsolicited

Type	Name	Description
GroupChatDataBlock	grpchat	A chat message. For historical reasons this is not modeled by a primitive. This message flows in both directions (client to server and vice-versa).

### Example

```
<xccos ver="1" envid="6698699123101735680" xmlns="urn:parlano:xml:ns:xccos"> <cmd
id="cmd:bjoin" seqid="1">
  <data>
    <chanid key="100"
value="93489432-b6be-4c67-932f-09e39a162072,2a1a367c-5c14-4215-b5ae-d04eacb3b203"
domain="example.com" />
  </data>
</cmd>
<cmd id="cmd:getpref" seqid="2">
  <data>
    <pref label="kedzie.ShowFeature" seqid="3" createdefault="true" />
  </data>
</cmd>
</xccos>
```

### 2.2.2.2.2 XccosCommandPrimitive

The **XccosCommandPrimitive** element conveys a command from client to server with a request for an operation to be performed.

The name of the element is **cmd**, and it contains the following attributes:

**Id (string):** The name of the command. This attribute is required. The following is a list of allowed values:

Id	Purpose
cmd:bjoin	Batch chat room joining
cmd:bccontext	Get chat history
cmd:bcbydate	Search chat content by date
cmd:bcbymsg	Search chat content by message
cmd:cateffquery	Get category effective details
cmd:chancreate	Creates a chat room
cmd:chaneffquery	Get chat room effective details
cmd:chansrch	Search for chat rooms
cmd:chanmodify	Modifies explicit chat room settings
cmd:usrsrch	User search in AD (by first, last name and email)
cmd:qeulmem	Get membership

<b>Id</b>	<b>Purpose</b>
cmd:getassociations	Get rooms I am a member of or I am a manager of
cmd:nodespermcreatechild	Get list of categories where the user is a creator
cmd:qeulmgr	Get managership
cmd:getpl	Get list of participants
cmd:getpref	Get user preferences
cmd:getscoped	Gets list of eligible principals (other than presenters) for roles
cmd:getscopedvoice	Gets list of eligible presenters for roles
cmd:getdetails	Get user/principal details
cmd:getuserchannels	Get channels a user is joined to
cmd:getfutok	Get file upload token
cmd:getfdtok	Get file download token
cmd:qeulvoiced	Get presenters
cmd:join	Join single chat room
cmd:chaninfo	Gets explicit channel details
cmd:sacemgr	Modify manager list
cmd:sacemem	Modify member list
cmd:sacevoiced	Modify presenter list
cmd:part	Leave chat room
cmd:setpref	Set user preferences
cmd:getserverinfo	Get global server information
cmd:getinv	Get invites

**Seqid (positive integer):** A monotonically increasing number identifying a primitive in the context of the embedding **xccos** element (section [2.2.2.2.1](#)).

**XccosCommandPrimitive** element may contain any amount of data within the data element of the type **XccosCommandDataBlock** (section [2.2.2.1.23](#)), which is required to complete the command request.

#### Example

```
<cmd id="cmd:bjoin" seqid="1">
  <data>
    <chanid key="100"
      value="93489432-b6be-4c67-932f-09e39a162072,2a1a367c-5c14-4215-b5ae-d04each3b203"
      domain="example.com" />
  </data>
```

</cmd>

### 2.2.2.2.3 XccosMessageIdentifier

The **XccosMessageIdentifier** element is used to uniquely identify a message. The element name is either **commandid** (when contained in **XccosReplyPrimitive** (section [2.2.2.2.4](#)) and **XccosErrorPrimitive** (section [2.2.2.2.6](#))) or **originatingMessageId** (when used in a **GroupChatDataBlock** (section [2.2.2.2.9](#))).

It contains the following attributes:

**Seqid (positive integer):** The **sequence identification** of the message inside its embedding **xccos** document. This attribute is required.

**Envid (positive integer):** The **envelope identifier** of the embedding **xccos** document. This attribute is required.

### 2.2.2.2.4 XccosReplyPrimitive

The **XccosReplyPrimitive** element, or Reply primitive, is a server response to a client Command request. It must contain the sequence ID and request ID of the command it references, and it must contain a response statement.

If the reply must transmit data, a data block containing information is allowed, but is not required.

The name of the element is **rpl**, and it contains the following attributes:

**Id (string):** The name of the reply. This attribute is required. The following is a list of allowed values.

Id	Purpose
rpl:bjoin	Batch chat room joining
rpl:bccontext	Get chat history
rpl:bc	Search chat content by date or message
rpl:cateffquery	Get category effective details
rpl:chancreate	Creates a chat room
rpl:chaneffquery	Get chat room effective details
rpl:chansrch	Search for chat rooms
rpl:chanmodify	Modifies explicit chat room settings
rpl:usrsrch	User search in AD (by first, last name and email)
rpl:qeulmem	Get membership
rpl:getassociations	Get rooms I am a member of or I am a manager of
rpl:nodespermcreatechild	Get list of categories where the user is a creator
rpl:qeulmgr	Get manager-ship



<b>Id</b>	<b>Purpose</b>
rpl:getpl	Get list of participants
rpl:getpref	Get user preferences
rpl:getscoped	Gets list of eligible principals (other than presenters) for roles
rpl:getscopedvoice	Gets list of eligible presenters for roles
rpl:getdetails	Get user/principal details
rpl:getuserchannels	Get channels a user is joined to
rpl:getftok	Get token for file upload or download
rpl:qeulvoiced	Get presenters
rpl:join	Join single chat room
rpl:chaninfo	Gets explicit channel details
rpl:sacemgr	Modify manager list
rpl:sacemem	Modify member list
rpl:sacevoiced	Modify presenter list
rpl:part	Leave chat room
rpl:setpref	Set user preferences
rpl:getserverinfo	Get global server information
rpl:getinv	Get invites
rpl:grpchat	Reply for a local chat post

**Seqid (positive integer):** A monotonically increasing number identifying a primitive in the context of the embedding **xcos** element (section [2.2.2.2.1](#)).

The elements that may be contained within the **XccosReplyPrimitive** element:

**Commandid:** This is an element of type **XccocsMessageIdentifier** (section [2.2.2.2.3](#)) identifying the command that is at the origin of the current reply.

**Resp:** This is an element of type **ResponseBlock** (section [2.2.2.1.22](#)) containing an error code

**Data:** This is an element of type **XccosReplyNoticeDataBlock** (section [2.2.2.1.24](#)) that contains the reply info.

#### Example

```
<rpl id="rpl:chaneffquery" seqid="1">
  <commandid seqid="1" envid="6698699123101735684" />
  <resp code="200">SUCCESS_OK</resp>
  <data>
    <chanib name="test"
      description=""
      parent="ma-cat://example.com/2642ebba-f56a-4891-9b92-3991eb865c92"
```

```

uri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
overridemembers="false"
behavior="NORMAL"
keywords=""
topic=""
filerepository=""
disabled="false">
<audit updatedby="Joe 1"
  updatedon="2011-10-24T21:11:22.3429958Z"
  createdby="Joe 2"
  createdon="2011-10-24T21:11:22.1489764Z" />
<info id="urn:parlano:ma:info:filestoreuri">
  https://webserver.example.com/mgcwebservice/mgcwebservice.asmx
</info>
<info id="urn:parlano:ma:info:ucnt">2</info>
<info id="urn:parlano:ma:info:visibility">SCOPED</info>
<prop id="urn:parlano:ma:prop:logged">True</prop>
<prop id="urn:parlano:ma:prop:invite">True</prop>
<prop id="urn:parlano:ma:prop:filepost">True</prop>
</chanib>
</data>
</rpl>

```

### 2.2.2.2.5 XccosNoticePrimitive

The **XccosNoticePrimitive** element is an asynchronous update from a server to a client. These elements happen only when the server wants to transmit information to the client, so a data block must be present as well.

The name of the element is **ntc**, and it contains the following attributes:

**Id (string):** name of the notice. This attribute is required. The following is a list of allowed values:

Id	Purpose
ntc:bjoin	Notification that a user has joined one or more chat rooms
ntc:chanmodify	Notification of info/prop attribute changes on the chat room
ntc:usermodify	Alert for permissions changes of other chat room participants
ntc:invite	Notification for a chat room invitation.
ntc:join	Notification that a user has joined a chat room
ntc:kick	Notification that the user has been removed from the chat room
ntc:part	Notification that some other user has left the chat room
ntc:pl	Notification that participant updates have been turned on
ntc:ploff	Notification that participant updates have been turned off
ntc:quit	Notification that some other user disconnected from Group Chat. It's sent to any user that shares a chat room with the quitting one.

**Seqid (positive integer):** a monotonically increasing number identifying a primitive in the context of the embedding **xcos** element (section [2.2.2.2.1](#)).

**XccosNoticePrimitive** must contain any amount of data within the data element of the type **XccosReplyNoticeDataBlock** (section [2.2.2.1.24](#)), which is required to convey the notification information to the client.

### Example

```
<ntc id="ntc:join" seqid="1">
  <data>
    <uib uri="sip:joel@example.com"
      guid="E0F5F93A-1496-43E5-BCDB-011E6FA3189D"
      type="5"
      uname="Joe 1"
      disabled="false"
      dispname="Joe 1">
      <aib key="3456"
        value="2a1a367c-5c14-4215-b5ae-d04eacb3b203"
        domain="example.com" />
      <perms defined="1" inherited="1" inheriting="true" />
    </uib> </data>
  </ntc>
```

#### 2.2.2.2.6 XccosErrorPrimitive

The **XccosErrorPrimitive** element, or Error primitive, is an acknowledgement from server to client when a more specific message is not possible. This includes channel messages which are rejected, commands which are not understood, and control blocks which contain no data or bad data. In all cases, a more specific reply to command is desired when possible.

The Error must contain a sequence ID which it refers to. If it is responding to a command block, it may also contain a request ID. Errors which do not reference a specific message are not allowed as the client would not understand the purpose.

The name of the element is **err**, and it contains the following attributes:

**Id (string):** The name of the error message. This attribute is required and MUST be "error".

**Seqid (positive integer):** A monotonically increasing number identifying a primitive in the context of the embedding **xcos** element (section [2.2.2.2.1](#)).

The elements that may be contained within the **XccosErrorPrimitive** element:

**Commandid:** This is an element of type **XccosMessageIdentifier** (section [2.2.2.2.3](#)) identifying the command that is at the origin of the current reply.

**Resp:** This is an element of type **ResponseBlock** (section [2.2.2.1.22](#)) containing an error code.

#### 2.2.2.2.7 XccosSystemStatusDataBlock

The **XccosSystemStatusDataBlock** is a simple element that conveys the busy/available states of the sender to the receiver.

The name of the element is **status**, and it contains the following attribute:

**Busy (Boolean):** True, if the sender is busy and it cannot process messages; false otherwise.

#### 2.2.2.2.8 XccosSystemPrimitive

**XccosSystemPrimitive** element is used for carrying system messages to the client and contains the following attributes:

**Id (string):** The name of the system message. This attribute is required, and MUST be "error"

**Seqid (positive integer):** A monotonically increasing number identifying a primitive in the context of the embedding **xccos** element (section [2.2.2.2.1](#)).

The following element may be contained within the **XccosSystemPrimitive** element:

**Status:** This element is of type **XccosSystemStatusDataBlock** (section [2.2.2.2.7](#)), and contains the free/busy status of the sender.

#### 2.2.2.2.9 GroupChatDataBlock

The **GroupChatDataBlock** element is used to send and receive chats. It differs slightly from the other primitive elements by not following the command/reply/notice pattern.

The name of the element is **grpchat**, and it contains the following attributes:

**id (string):** The name of the message. This attribute is required, and MUST be "grpchat".

**seqid (positive integer):** A monotonically increasing number identifying a primitive in the context of the embedding **xccos** element (section [2.2.2.2.1](#)).

**chanUri (string):** The chat room URI. This attribute is required.

**author (string):** The chat author's SIP URI. This attribute is required.

**authdisp (string):** The author's name of the chat. This attribute is required, but may be empty when sent by the client.

**alert (Boolean):** True, if the chat is an alert. This attribute is required.

**chatId (Long integer):** The chat id uniquely identifying the chat in the chat room. This attribute is required, but it may be 0 when sent by client because the value is generated by the server.

**ts (ISO8601 time string):** The timestamp of the chat message as computed by client (when sent by the client) or as generated by server (when sent by the server). This attribute is required.

The following elements can be contained within the **GroupChatDataBlock** element:

**OriginatingMessageId:** This is an element of type **XccosMessageIdentifier** (section [2.2.2.2.3](#)) that identifies the original client to server **grpchat** message.

**Chat:** The value of this element is the plain text representation of the chat content.

**Rtf (optional):** The value of this optional element is the rich text (RTF) representation of the chat content.

#### Example

```
<grpchat id="grpchat"
  seqid="1"
  chanUri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
  author="sip:joel@example.com"
  authdisp="Joe 1"
  alert="false"
  chatId="25"
  ts="2011-10-27T21:09:50.247Z">
  <originatingMessageId seqid="1" envid="6698699123101735682" />
  <chat>Hello World!</chat>
</grpchat>
```

Preliminary

## 3 Protocol Details

### 3.1 Client Details

The client details are broken down into specific functionality. Each subsection will describe the functionality in detail. The client also maintains some state for each channel. The state is specified in the common channel state section. Each specific functionality also defines abstract data model specific to the functionality as needed.

#### 3.1.1 Common Channel State

The client SHOULD maintain the following state for each channel. Their data structure and use is as follows:

ParticipantList

- A list of strings where each entry is a SIP uri that represents a current participant of that channel.

LastReceivedMsgId

- Message id of the most recent chat message the client received.

#### 3.1.2 Sending XccosCommandPrimitives

With the exception of GroupChatDataBlock, all XccosControlPrimitives sent by the client are XccosCommandPrimitives. This section describes the behavior for sending XccosCommandPrimitives, as well as the specific behavior for specific commands.

##### 3.1.2.1 XccosCommandPrimitive transaction handling

In XCCOS, commands are transactional in nature. If the client sends a specific command, a corresponding reply is expected to be returned. This section describes the behavior for matching the reply to its associated command.

###### 3.1.2.1.1 Abstract Data Model

A data structure called CmdId is used to uniquely identify a command and its corresponding reply. It consists of 2 fields:

EnvId (64bit unsigned integer)

SeqId (64bit unsigned integer).

###### 3.1.2.1.2 Timers

The client defines an XccosTransactionTimer to track the completion for each command. This timer is started when the command is sent. It has a value of 10 seconds.

###### 3.1.2.1.3 Initialization

When the client sends a command, it MUST construct a CmdId and set the EnvId with the value of *envId* in the parent XccosControlPrimitive. It MUST also assign a value in the *seqId* for the XccosCommandPrimitive. The corresponding CmdId MUST take the same value in the SeqId. When

multiple XccosCommandPrimitives are present in the same XccosControlPrimitive (and therefore are using the same EnvId in the CmdId), the client MUST assign unique *seqids* between the different XccosCommandPrimitives within the same XccosControlPrimitive (and therefore must use unique SeqId across the different CmdId, even though the EnvId are the same). A sent command that has not received a reply, or a timeout, or other error condition for termination is considered pending.

#### 3.1.2.1.4 Higher-Layer Triggered Events

The user can initiate cancelation of the XCCOS command. In such event, the XccosTransactionTimer is cancelled. The command is considered terminated and no corresponding reply for the command is processed.

#### 3.1.2.1.5 Message Processing Events and Sequencing Rules

When the client receives an XccosControlPrimitive, the client first checks the XccosControlPrimitive against schema compliance. If the XccosControlPrimitive is not compliant to the schema, the XccosControlPrimitive is dropped. If a valid XccosControlPrimitive that contains XccosReplyPrimitives is received, for each XccosReplyPrimitive, the client MUST perform the following matching algorithm:

1. Inspect the *commandId* XccosMessageIdentifier. If none is present, the XccosReplyPrimitive is dropped.
2. Retrieve the value of *seqid* from the *commandId*. If none is present, the XccosReplyPrimitive is dropped.
3. Retrieve the value of *envid* from the *commandId*. If none is present, the XccosReplyPrimitive is dropped.
4. Find pending command with CmdId having EnvId equal to the *envid* retrieved from XccosReplyPrimitive, and SeqId equal to the *seqid* retrieved from the XccosReplyPrimitive. If there is no match, the XccosReplyPrimitive is dropped.
5. Retrieve the *code* attribute value from the ResponseBlock from the XccosReplyPrimitive. If none is present, the XccosReplyPrimitive is dropped.
6. Retrieve the value of the *id* attribute from the XccosReplyPrimitive. If the value is not a reply id corresponding to the original command id, the XccosReplyPrimitive is dropped. That is, if the original command id is "cmd:join", the client would drop a reply with id "rpl:bjoin", but not drop a reply with id "rpl:join".

If the XccosReplyPrimitive is not dropped, the XccosReplyPrimitive is deemed a reply to the original command, and the command is considered terminated. The corresponding XccosTransactionTimer will be cancelled. The value retrieved from the ResponseBlock in step 5, along with the XccosReplyPrimitive is passed on to the corresponding command handler for further processing.

The value of the *code* attribute retrieved from ResponseBlock in step 5 is interpreted as follows: if the value equal 200, the client MUST treat the request as success; for any other value, the client MUST treat the request as a failure.

#### 3.1.2.1.6 Timer Events

If the XccosTransactionTimer is fired, the corresponding command is deemed to have terminated. This fact is passed to the corresponding command handler for further error handling and cleanup where deemed necessary.

### 3.1.2.1.7 Other Local Events

If the underlying SIP INFO carrying the XccosCommandPrimitive has failed, the command is considered terminated. This fact is passed to the corresponding command handler for further error handling and cleanup where deemed necessary.

### 3.1.3 Requesting Channel Server URI

After the client establishes a SIP dialog with the server, the client can send a command to request the channel server URI to handle further XCCOS requests.

#### 3.1.3.1 Abstract Data Model

None.

#### 3.1.3.2 Timers

None.

#### 3.1.3.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:requiri**. The client MUST send a XccosCommandDataBlock without any value.

#### 3.1.3.4 Higher-Layer Triggered Event

None.

#### 3.1.3.5 Message Processing Events and Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, the client MUST look for a UserInformationDataBlock inside the XccosReplyNoticeDataBlock. If the UserInformationDataBlock is present, the client MUST retrieve the value from the *uri* attribute inside the UserInformationDataBlock. The client MUST then terminate the existing dialog with the server by sending a SIP BYE request for both successful and failed cases.

If the *uri* attribute inside the UserInformationDataBlock is present, the client SHOULD establish a new dialog with this uri.

#### 3.1.3.6 Timer Events

None.

#### 3.1.3.7 Other Local Events

None.

### 3.1.4 Retrieving Server Information

The following section describes the logic for retrieving server information from the channel server uri retrieved from section 3.1.2.



#### 3.1.4.1 Abstract Data Model

None.

#### 3.1.4.2 Timers

None.

#### 3.1.4.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:getserverinfo**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set a ServerInformationDataBlock. Inside the ServerInformationDataBlock, the client MUST set the *domain* attribute with the domain of the server. The client MUST also set an integer value representing a bitmap for the *infoType* attribute. The bitmap values are defined in 2.2.2.1.9. The client SHOULD use the following bitmap values: ServerTime, SearchLimit, PingInterval, PoolId, RootCategoryUri, MessageSizeLimit, StorySizeLimit, ServerVersion, RetryDelay, and DisplayName. The client MUST also set its own version string value in the *clientVersion* attribute.

#### 3.1.4.4 Higher-Layer Triggered Events

None.

#### 3.1.4.5 Message Processing Events And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST tear down the SIP INVITE dialog. The only value inside the ServerInformationDataBlock that the client uses is the value of the *displayName* attribute – a friendly display name of the server pool.

#### 3.1.4.6 Timer Events

None.

#### 3.1.4.7 Other Local Events

None.

### 3.1.5 Joining A Channel

The client can retrieve the channel uri from search (section 3.1.7), invitations (section 3.1.8), or associated channel retrieval (section 3.1.9). The following section describes how the client joins one particular channel.

#### 3.1.5.1 Abstract Data Model

The client SHOULD use a map structure, UserInfoMap, where the key is an integer and the value is a string, for transient processing. The client also uses the ParticipantList defined in section 3.1.1.

#### 3.1.5.2 Timers

None.

### 3.1.5.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:join**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one ChannelIdsInformationDataBlock. The *key* attribute MUST be set to 0. The *value* attribute MUST be set to the GUID string of the channel url. The *domain* attribute MUST be set to the server domain.

### 3.1.5.4 Higher-Layer Triggered Events

None.

### 3.1.5.5 Message Processing Events And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, the client MUST look for a ChannelInformationDataBlock inside the XccosReplyNoticeDataBlock. For each UserInformationDataBlock inside the ChannelInformationDataBlock, the client MUST inspect the *id* attribute, and the *uri* attribute. If a UserInfoMap is defined, the client SHOULD add an entry into the map with the *id* attribute as the key and the *uri* attribute as the value. Once processing of all UserInformationDataBlocks is done, the client SHOULD inspect the ActiveInformationDataBlock within the ChannelInformationDataBlock. If ActiveInformationDataBlock is present, the client takes the value of the *value* attribute. This value is a comma-separated string of the keys for the UserInfoMap. For each key in the comma-separated string, the client SHOULD retrieve the associated value from the UserInfoMap, and add an entry to the ParticipantList. After processing of the comma-separated key string, the resultant ParticipantList represents the current participants in the channel. The client SHOULD also retrieve the value of the *name* attribute to be used as display name and the *description* attribute to be used as the description in the UI.

### 3.1.5.6 Timer Events

None.

### 3.1.5.7 Other Local Events

None.

## 3.1.6 Joining Multiple Channels

The client also supports joining multiple channels simultaneously. This section describes the process to join multiple channels.

### 3.1.6.1 Abstract Data Model

The client SHOULD maintain a ParticipantList for each channel it wants to join, and a UserInfoMap for transient processing. ParticipantList is defined in section 3.1.1, and UserInfoMap is defined in section 3.1.5.1.

### 3.1.6.2 Timers

None.

### 3.1.6.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:bjoin**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one ChannelIdsInformationDataBlock. The *key* attribute MUST be set to 0. The *value* attribute MUST be set to a string of comma-separated GUID strings extracted from the channel uris. The *domain* attribute MUST be set to the server domain.

### 3.1.6.4 Higher-Layer Triggered Events

None.

### 3.1.6.5 Message Processing Events And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, the client MUST look for a ChannelInformationDataBlock inside the XccosReplyNoticeDataBlock. For each UserInformationDataBlock inside the ChannelInformationDataBlock, the client MUST inspect the *id* attribute, and the *uri* attribute. If a UserInfoMap is defined, the client SHOULD add an entry into the map with the *id* attribute as the key and the *uri* attribute as the value. For each ChannelInformationDataBlock present in the XccosReplyNoticeDataBlock, the client SHOULD inspect the ActiveInformationDataBlock within the ChannelInformationDataBlock. If ActiveInformationDataBlock is present, the client takes the value of the *value* attribute. This value is a comma-separated string of the keys for the UserInfoMap. For each key in the comma-separated string, the client SHOULD retrieve the associated value from the UserInfoMap, and add an entry in the corresponding ParticipantList. After processing of the comma-separated key string, the resultant ParticipantList represents the current participants in this particular channel. For each ChannelInformationBlock, The client SHOULD also retrieve the value of the *name* attribute to be used as display name and the *description* attribute to be used as the description in the UI.

### 3.1.6.6 Timer Events

None.

### 3.1.6.7 Other Local Events

None.

## 3.1.7 Retrieving Most Recent Chat History From A Channel

After joining a channel, the client SHOULD request the most recent chat history from the channel.

### 3.1.7.1 Abstract Data Model

None.

### 3.1.7.2 Timers

None.

### 3.1.7.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:bccontext**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one ChannelInformationDataBlock. The *uri* attribute in the ChannelInformationDataBlock MUST be set to the value of the channel uri. The client MUST also set a BcQueryDataBlock inside the XccosCommandDataBlock. Within the BcQueryDataBlock, the client MUST set the *last* element with the *cnt* attribute. This *cnt* attribute specifies the number of messages the client requests to retrieve. If the user wants to actively participate in the channel, that is if the user opens a conversation window in the UI, the client SHOULD set the *cnt* value to 25. If the user is not actively participating in the channel, the client SHOULD set the *cnt* value to 1.

### 3.1.7.4 Higher-Layer Triggered Events

Retrieving most recent chat history from a channel is triggered by either the user joining a channel, or if the user opens a UI element (such as the conversation window) to actively participate in the channel.

### 3.1.7.5 Message Processing And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, the client MUST look for a ChannelInformationDataBlock inside the XccosReplyNoticeDataBlock. If the *uri* attribute in the ChannelInformationDataBlock does not match the uri from ChannelInformationDataBlock in the original command, the results are dropped. For each GroupChatDataBlock inside the ChannelInformationDataBlock, client MAY inspect the *author*, *authdisp*, *ts* attributes, and the chat content inside the *chat* element or the *rtf* element of the GroupChatDataBlock. If the user is actively participating in the channel, these message data is displayed to the user. The client SHOULD inspect the *chatId* attribute for each GroupChatDataBlock. If the received chatId is greater than the LastReceivedMessageId of channel the LastReceivedMessageId is updated with the chatId of this GroupChatDataBlock.

### 3.1.7.6 Timer Events

None.

### 3.1.7.7 Other Local Events

None.

## 3.1.8 Searching Chat History

XCCOS provides the capability to search chat history. This section describes the client behavior for searching a specific channel. If the user searches multiple channels, the client MUST repeat the same operation for each channel.

### 3.1.8.1 Abstract Data Model

None.

### 3.1.8.2 Timers

None.

### 3.1.8.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:bcbystate**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one BcSearchDataBlock. The client MUST set the *cmp* attribute with the value OR if the user wants to get results if any of the search criteria matched, or set the *cmp* attribute with the value AND if the user wants to get results only if all of the search criteria matched. Within the BcSearchDataBlock, the client MUST set the *limit* element with the *cnt* attribute specifying the maximum number of hits to be returned. For each word the user wants to search, the client MUST set a *text* element with the *mt* attribute equal to PP. The client MUST NOT set the *regex* element. The client MUST NOT set the *msgid* element. If the user specifies authors the user wants to search for, for each author specified, the client MUST set a UserInformationDataBlock with only the *uri* attribute. The *uri* attribute of the UserInformationDataBlock MUST be set to the value of the sip uri of the specified author. The client MUST set a *date* element in the BcSearchDataBlock. If a date range is specified by the user, the *from* and *to* attributes in the *date* element MUST be set to the ISO 8601 representation of the start and end of the date range respectively. If the user did not specify a date range, the client MUST set the *from* attribute with the value of 1899-12-30T00:00:00.000Z, and the *to* attribute with the value of current time. The *matchcase*, *searchbkwds*, and *sortbkwds* elements MUST be set to false. If the user specifies a channel to search from, the client MUST set a ChannelInformationDataBlock. The *uri* attribute in the ChannelInformationDataBlock MUST be set to the value of the channel uri.

### 3.1.8.4 Higher-Layer Triggered Events

Chat history search is always initiated by user action. Search parameters are taken from user input.

### 3.1.8.5 Message Processing And Sequencing Events

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, the client MUST look for a ChannelInformationDataBlock inside the XccosReplyNoticeDataBlock. If the *uri* attribute in the ChannelInformationDataBlock does not match the uri from ChannelInformationDataBlock in the original command, the results are dropped. For each GroupChatDataBlock inside the ChannelInformationDataBlock, client MAY inspect the *author*, *authordisp*, *ts* attributes, and the chat content inside the *chat* element or the *rtf* element of the GroupChatDataBlock. These message data is then displayed to the user.

### 3.1.8.6 Timer Events

None.

### 3.1.8.7 Other Local Events

None.

## 3.1.9 Searching For Channels

Channel search is one of the ways the user can discover the channels to participate in. This section describes the client behavior for channel search.

### 3.1.9.1 Abstract Data Model

None.

### 3.1.9.2 Timers

None.

### 3.1.9.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:chansrch**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one QueryInformationDataBlock. In the QueryInformationDataBlock, the client MUST set the *qtype* as BYNAME. The client MUST set the *keyword* as empty string. The client SHOULD set the value for the *criteria* attribute as the search input string from the user. If the user wants to search for channel name as well as for description, the *extended* attribute SHOULD be set to true; otherwise, if the user wants to search only for the channel name, the *extended* attribute SHOULD be set to false.

### 3.1.9.4 Higher-Layer Triggered Events

Channel search is always initiated by the user. Search parameters are taken from user input.

### 3.1.9.5 Message Processing And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, for each ChannelInformationDataBlock inside the XccosReplyPrimitive, the client SHOULD inspect the *name*, *description*, and *uri* attributes. The results are then displayed to the user.

### 3.1.9.6 Timer Events

None.

### 3.1.9.7 Other Local Events

None.

### 3.1.10 Retrieving Invitations

Another way of discovering channels to participate in is retrieving channel invitations. Channel invitations are generated when the channel owner/manager, through an out-of-band mechanism, sets the user as a member of a channel where invitation is enabled. This section describes how client retrieves the channel invitations. The client SHOULD retrieve the invitation on behalf of the user after it connects to the channel server.

#### 3.1.10.1 Abstract Data Model

None.

#### 3.1.10.2 Timers

None.

#### 3.1.10.3 Initialization

The client MUST construct the XccosCommandPrimitive with an id value of **cmd:getinv**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the

XccosCommandDataBlock, the client MUST set exactly one InviteDataBlock. In the InviteDataBlock, the client MUST set the *inviteid* attribute to 0. The client MUST set the *domain* attribute as server domain.

#### 3.1.10.4 Higher-Level Triggered Events

Retrieving invitation SHOULD be triggered after connection to the channel server succeeds.

#### 3.1.10.5 Message Processing And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, for each ChannelInformationDataBlock inside the XccosReplyPrimitive, the client SHOULD inspect the *name*, *description*, and *uri* attributes. The results are then displayed to the user.

#### 3.1.10.6 Timer Events

None.

#### 3.1.10.7 Other Local Events

None.

#### 3.1.11 Retrieving Associated Channels

Another way of discovering channels is to ask the server for any channels associated with the user. This section describes the client behavior for retrieving associated channels.

##### 3.1.11.1 Abstract Data Model

None.

##### 3.1.11.2 Timers

None.

##### 3.1.11.3 Initialization

The client SHOULD construct two XccosCommandPrimitives for retrieving channels the user is a member of, and user is a manager of, respectively.

For retrieving each set of associated channels, the client MUST construct a XccosCommandPrimitive with an id value of **cmd:getassociations**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one AssociationDataBlock. In the AssociationDataBlock, the client MUST set the *domain* attribute as server domain. The client MUST set the *type* attribute as MEMBER if it wants to retrieve channels the user is a member of, or as MANAGER if it wants to retrieve channels the user is a manager of. The client MUST set the *maxResult* attribute to request the number of results to be retrieved.

##### 3.1.11.4 Higher-Layer Triggered Events

Retrieving invitation SHOULD be triggered after connection to the channel server succeeds.

### 3.1.11.5 Message Processing And Sequencing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, for each ChannelInformationDataBlock inside the XccosReplyPrimitive, the client SHOULD inspect the *name*, *description*, and *uri* attributes. The results are then displayed to the user.

### 3.1.11.6 Timer Events

None.

### 3.1.11.7 Other Local Events

None.

## 3.1.12 Retrieving Channel Details

Xccos provides the functionality to retrieve additional details about a channel given a channel uri.

The client uses this functionality to determine which channel server the channel belongs to. When the client receives the channel uri by an out-of-band mechanism (such as email) it needs to find which channel server this channel belongs to. The client sends a command to all connected channel servers asking to retrieve additional details about a channel. The channel server returning a successful response would be the server that the channel belongs to.

This section describes the mechanism for retrieving channel details.

### 3.1.12.1 Abstract Data Model

None.

### 3.1.12.2 Timers

None.

### 3.1.12.3 Initialization

The client MUST construct a XccosCommandPrimitive with an id value of **cmd:chaneffquery**. The client MUST send the command with exactly one XccosCommandDataBlock. Within the XccosCommandDataBlock, the client MUST set exactly one ChannelInformationDataBlock. In the ChannelInformationDataBlock, the client MUST set the *uri* attribute with the channel uri.

### 3.1.12.4 Higher-Layer Triggered Events

None.

### 3.1.12.5 Message Sequencing And Processing Rules

If the client receives a failure reply from section 3.1.1.1.5, the client MUST NOT perform further processing on the XccosReplyPrimitive. If the client receives a success reply, it indicates the channel belongs to this particular channel server. The client does not perform any additional processing on the data returned from the response.



### 3.1.12.6 Timer Events

None.

### 3.1.12.7 Other Local Events

None.

## 3.1.13 Sending A Chat Message

The GroupChatDataBlock is used to deposit content at the server for a specific channel, and the client expects the GroupChatDataBlock to be propagated to all endpoints connected to the particular channel.

### 3.1.13.1 Abstract Data Model

A data structure called MsgId is used to uniquely identify a command and its corresponding reply. It consists of 2 fields:

EnvId (64bit unsigned integer);

SeqId (64bit unsigned integer).

### 3.1.13.2 Timers

The client defines a GroupChatSendTimer to track the completion of the GroupChatDataBlock it sends. The timer is started when the GroupChatDataBlock is sent. It has a value of 10 seconds.

### 3.1.13.3 Initialization

When the client sends a command, it MUST construct a MsgId and set the EnvId with the value of *envid* in the parent XccosControlPrimitive. It MUST also assign a value in the *seqid* for the GroupChatDataBlock. The corresponding CmdId MUST take the same value in the SeqId.

### 3.1.13.4 Higher-Layer Triggered Events

The user can initiate cancelation of the GroupChatDataBlock. In such event, the GroupChatSendTimer is cancelled.

### 3.1.13.5 Message Processing Events and Sequencing Rules

When the client sends a GroupChatDataBlock, the *chat* element MUST be present. The client MAY send an optional *rtf* element.

### 3.1.13.6 Timer Events

If the GroupChatSendTimer is fired, the corresponding GroupChatDataBlock is deemed to have failed. The client SHOULD display an error condition in the UI indication the failure occurred.

### 3.1.13.7 Other Local Events

Processing of received GroupChatDataBlock from section 3.1.3 can trigger a SentGroupChatReceived event. When this event is triggered, the GroupChatSendTimer is cancelled.

### 3.1.14 Receiving A Chat Message

An incoming chat message is represented by the GroupChatDataBlock.

#### 3.1.14.1 Abstract Data Model

The client uses the same MsgId data structure when processing incoming GroupChatDataBlock.

#### 3.1.14.2 Timers

None.

#### 3.1.14.3 Initialization

None.

#### 3.1.14.4 Higher-Layer Triggered Events

None.

#### 3.1.14.5 Message Processing Events and Sequencing Rules

When the client receives an XccosControlBlock containing GroupChatDataBlock, for each GroupChatDataBlock, it MUST perform the following matching algorithm:

1. Inspect the *originatingMessageId* element of type XccosMessageIdentifier. If none is present, there is no match for any pending GroupChatDataBlock sent.
2. Retrieve the value of *seqid* from the *originatingMessageId*. If none is present, there is no match for any pending GroupChatDataBlock sent.
3. Retrieve the value of *envid* from the *originatingMessageId*. If none is present, there is no match for any pending GroupChatDataBlock sent.
4. Find pending GroupChatDataBlock with MsgId having EnvId equal to the *envid* retrieved from the *originatingMessageId*, and SeqId equal to the *seqid* retrieved from the *originatingMessageId*. If a match is found raise a SentGroupChatRetrieved event on the matched GroupChatDataBlock.

Whether there is a match to a pending GroupChatDataBlock, the client MAY inspect the *author*, *authordisp*, and *ts* attributes of the GroupChatDataBlock and display them to the user. For each GroupChatDataBlock, the client SHOULD also inspect the *chatId* attribute. If the received chatId is greater than the LastReceivedMessageId of channel the LastReceivedMessageId is updated with the chatId of this GroupChatDataBlock.

#### 3.1.14.6 Timer Events

None.

#### 3.1.14.7 Other Local Events

None.

### 3.1.15 Receiving XccosNoticePrimitives

XccosNoticePrimitive is used by the server to notify the client of changes in the system, or to a specific channel. This section describes how the client handles receiving of XccosNoticePrimitives.

#### 3.1.15.1 Abstract Data Model

None.

#### 3.1.15.2 Timers

None.

#### 3.1.15.3 Initialization

None.

#### 3.1.15.4 Higher-Layer Triggered Events

None.

#### 3.1.15.5 Message Processing And Sequencing Rules

When the client receives an XccosControlPrimitive with XccosNoticePrimitives, for each XccosNoticePrimitive, the client MUST perform the following operations:

The client SHOULD inspect the id attribute of the XccosNoticePrimitive. The client supports the following id values:

- ntc:invite
  - This is used by the server to notify the client of new invitations.
- ntc:join
  - This is used by the server to notify the client of a new participant in a particular channel.
- ntc:bjoin
  - Similar to ntc:join, this is used by the server to notify the client of a new participant to multiple channels.
- ntc:part
  - This is used by the server to notify the client a participant left a channel.
- ntc:kick
  - This is used by the server to notify the client a participant is forcibly removed from a channel.
- ntc:quit
  - This is used by the server to notify the client a participant has left all channels.

If the id value from the XccosNoticePrimitive is not any of the supported values, the XccosNoticePrimitive is dropped.

If the id value is **ntc:invite**, the client SHOULD inspect all ChannelInformationDataBlocks in the XccosReplyNoticeDataBlock. For each ChannelInformationDataBlock, the client SHOULD inspect the *name*, *description*, and *uri* attributes. The results are then displayed to the user.

If the id value is **ntc:join**, the client SHOULD inspect all UserInformationDataBlocks in the XccosReplyNoticeDataBlock. For each UserInformationDataBlock, the client SHOULD inspect the *uri* of the UserInformationDataBlock. If the *uri* is not present, this particular UserInformationDataBlock is dropped. The client SHOULD also inspect the *value* attribute inside the ActiveInformationDataBlock. If the *value* attribute is not present, this particular UserInformationDataBlock is dropped. Once the *value* is retrieved, the client SHOULD match the value with the GUID string portion of the channel uri for any channel the client is currently joined to. If no match is found, this particular UserInformationDataBlock is dropped. If a match is found, the client SHOULD add the uri retrieved from the UserInformationDataBlock into the channel's ParticipantList (defined in section 3.1.1) and consider the user presented by the uri as an active participant in the channel.

If the id value is **ntc:bjoin**, the handling is very similar to **ntc:join**. The client SHOULD inspect all UserInformationDataBlocks in the XccosReplyNoticeDataBlock. For each UserInformationDataBlock, the client SHOULD inspect the *uri* of the UserInformationDataBlock. If the *uri* is not present, this particular UserInformationDataBlock is dropped. The client SHOULD also inspect the *value* attribute inside the ActiveInformationDataBlock. If the *value* attribute is not present, this particular UserInformationDataBlock is dropped. The *value* is a comma-separated list of GUID strings. For each GUID string from the *value* attribute, the client SHOULD match the value with the GUID string portion of the channel uri for any channel the client is currently joined to. If no match is found, this particular UserInformationDataBlock is dropped. If a match is found, the client SHOULD add the uri retrieved from the UserInformationDataBlock into the channel's ParticipantList (defined in section 3.1.1) and consider the user presented by the uri as an active participant in the channel.

If the id value is **ntc:part**, the client SHOULD inspect all ChannelInformationDataBlocks in the XccosReplyNoticeDataBlock. For each ChannelInformationDataBlock, the client SHOULD inspect the *uri* of the ChannelInformationDataBlock. If the *uri* is not present, this particular ChannelInformationDataBlock is dropped. The client SHOULD look for a channel with a matching channel uri with any channel the client is currently joined to. If there is no match, this particular ChannelInformationDataBlock is dropped. The client SHOULD also inspect all UserInformationDataBlocks inside the ChannelInformationDataBlock. For each UserInformationDataBlock, the client SHOULD inspect the *uri* attribute. If the *uri* attribute is not present, this particular UserInformationDataBlock is dropped. Once the *uri* value is retrieved, the client SHOULD remove the uri from the channel's ParticipantList (defined in section 3.1.1) and consider the user presented by the uri has left the channel.

If the id value is **ntc:kick**, the client SHOULD inspect all ChannelInformationDataBlocks in the XccosReplyNoticeDataBlock. For each ChannelInformationDataBlock, the client SHOULD inspect the *uri* of the ChannelInformationDataBlock. If the *uri* is not present, this particular ChannelInformationDataBlock is dropped. The client SHOULD look for a channel with a matching channel uri with any channel the client is currently joined to. If there is no match, this particular ChannelInformationDataBlock is dropped. The client SHOULD also inspect all UserInformationDataBlocks inside the ChannelInformationDataBlock. For each UserInformationDataBlock, the client SHOULD inspect the *uri* attribute. If the *uri* attribute is not present, this particular UserInformationDataBlock is dropped. Once the *uri* value is retrieved, the client SHOULD remove the uri from the channel's ParticipantList (defined in section 3.1.1) and consider the user presented by the uri has left the channel. If the uri is the uri of the current user, the client is considered to have been forcibly removed from the channel. The client SHOULD clear the ParticipantList of this particular channel. If the user wishes to participate in this channel, the client MUST join the channel again using the logic described in section 3.1.5.

### 3.1.15.6 Other Local Events

None.

### 3.1.15.7 Timer Events

None.

## 3.2 Server Details

This section describes protocol details specific to the server.

### 3.2.1 Receiving XccosCommandPrimitive messages

XccosCommandPrimitive is used by the client to send requests to the server, any other than chat messages. This section describes how the server handles receiving of XccosCommandPrimitive.

#### 3.2.1.1 Abstract Data Model

A data structure called CmdId is used to uniquely identify a command and its corresponding reply. It consists of 2 fields:

EnvId (64bit unsigned integer).

SeqId (64bit unsigned integer).

#### 3.2.1.2 Timers

A generic timer for timeout purposes related to server processing time exists. The default value is 25 seconds.

#### 3.2.1.3 Initialization

None.

#### 3.2.1.4 Higher-Layer Triggered Event

None.

#### 3.2.1.5 Message Processing Events and Sequencing Rules

When the server receives an XccosCommandPrimitive, it first checks the XccosCommandPrimitive against schema compliance. If the XccosCommandPrimitive is not compliant to the schema a reply of type XccosErrorPrimitive MUST be sent back. Its *commandid* MUST be set to the CmdId of the incoming message.

If the XccosCommandPrimitive is compliant to the schema, the id attribute MUST be checked against the list of supported/implemented commands. If not in the list, a reply of type XccosErrorPrimitive MUST be sent back. Its *commandid* MUST be set to the CmdId of the incoming message.

If the *id* is in the list, specific processing is done for the command, as described in the next sections.

As a result of processing replies of type XccosReplyPrimitive or errors of type XccosErrorPrimitive MAY be sent back to the client. All these MUST be stamped with the CmdId of the associated incoming message in their *commandid* element.

### 3.2.1.6 Timer Events

A timeout event MUST trigger a SIP 503 reply to be sent for the pending INFO request that carried the command(s).

### 3.2.1.7 Other Local Events

Additional server related global state (such as load) MAY be taken into account when deciding on processing vs. dropping incoming messages..

## 3.2.2 Retrieving Server Information

A client can issue an XCCOS command to retrieve server information.

### 3.2.2.1 Abstract Data Model

None.

### 3.2.2.2 Timers

None.

### 3.2.2.3 Initialization

The id of the XccosCommandPrimitive is "cmd:getserverinfo".

### 3.2.2.4 Higher-Layer Triggered Event

None.

### 3.2.2.5 Message Processing Events and Sequencing Rules

Server MUST reply with an XccosReplyPrimitive with *id* "rpl:getserverinfo".

The containing ServerInformationDataBlock MUST be set based on the *infoType* field from the incoming ServerInformationDataBlock, as described in section [2.2.2.1.9](#).

### 3.2.2.6 Timer Events

None.

### 3.2.2.7 Other Local Events

None.

## 3.2.3 Joining Multiple Channels

This describes a mechanism for fast joining (compared with joining chat rooms separately) of multiple chat rooms.

### 3.2.3.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the

explanation of how the protocol behaves. This document does not mandate that implementations adhere to this model as long as their external behavior is consistent with that described in this document.

Server MUST maintain a database of chat rooms.

Server MUST maintain a database of users.

Server MUST maintain lists of connected endpoints for each user.

Server MUST maintain state each <endpoint, chat room> pair:

- **Not Joined:** Endpoint is not participating in the chat room.
- **Joined:** Endpoint is participating in the chat room.

A computed/derived state that corresponds to the user to chat room pair is defined as:

- **Not Joined:** All <Endpoint, Chat Room> tuples are Not Joined.
- **Joined:** At least one <Endpoint, Chat Room> tuple is Joined.

A database of roles (tuples of <user, chat room, roleType>) MUST be maintained by the server.

Server MUST maintain a database of chats (backchat) for each chat room.

### 3.2.3.2 Timers

None.

### 3.2.3.3 Initialization

The *id* of the XccosCommandPrimitive is "cmd:bjoin", as described in section [2.2.2.2.2](#).

### 3.2.3.4 Higher-Layer Triggered Event

None.

### 3.2.3.5 Message Processing events and Sequencing Rules

1. Server MUST check that the XccosCommandPrimitive contains a *data* element as described in section [2.2.2.2.2](#). If it is missing the server MUST reply with an XccosErrorPrimitive message.
2. Then the server MUST check the presence of *chanid* elements as described in section [2.2.2.1.23](#) and section [2.2.2.1.8](#).
3. These elements are a representation of a hash table that server must re-construct as follows:
4. The *key* attribute of a *chanid* element is a key in the hash table.
5. The *value* attribute of a *chanid* element is tokenized with "," used as separator. Each resulting token is a value in the hash table.
6. The server interprets the resulting hash table as such:
7. The key is the number of backchat messages to be sent to the client.
8. The value is the GUID of the chat room to be joined.

9. For each chat room to be joined:
  1. Server MUST check the user is allowed to join based on role. If not allowed, the chat room joining is considered rejected
  2. Else server MUST change the state of <endpoint, chat room> tuple to Joined.
10. Server MUST create an XccosReplyPrimitive with *id* "rpl:bjoin" to send back to client, as described in section [2.2.2.2.4](#).
11. Server MUST set the *data* element as specified in section [2.2.2.1.24](#).
12. Server MUST create a list of unique users that are **Joined** to at least one of the chat rooms where joining succeeded. The list will be numbered with an *id* for the purpose of this processing.
13. Server MUST create a hash table (key=error code, value=chat room URI) for each chat room where join failed.
14. For each chat room where join succeeded:
15. Server MUST add a *chanib* element as described in section [2.2.2.1.7](#).
16. Server MUST add an *aib* element (as described in section [2.2.2.1.17](#)) for each role type if at least one user of that role type is **Joined** to that chat room.
17. The key attribute is the value of the role type, and the value attribute is a comma separated list obtained by concatenating the corresponding user indexes as generated in step 7.
18. Server MUST add *uib* elements for each item in the list created at step 7, as described in section [2.2.2.1.4](#)
19. If at least one chat room join failed (at step 4), the server MUST add *fib* elements as described in section [2.2.2.1.18](#).
20. For each chat room where join succeeded:
  - Server MUST create an XccosReplyPrimitive with *id* "rpl:bccontext" as described in section [2.2.2.2.4](#)
  - Server MUST add a *data* element as described in section [2.2.2.1.24](#).
  - Server MUST add backchat *msg* elements as described in section [2.2.2.2.9](#).
21. Server MUST send all assembled messages to the client.

### 3.2.3.6 Timer Events

None.

### 3.2.3.7 Other Local Events

None.

## 3.2.4 Joining Single Channel

This describes the joining of a single chat room.



### 3.2.4.1 Abstract Data Model

This section is similar to section [3.2.3.1](#).

### 3.2.4.2 Timers

None.

### 3.2.4.3 Initialization

The *id* of the XccosCommandPrimitive is "cmd:join", as described in section [2.2.2.2.2](#).

### 3.2.4.4 Higher-Layer Triggered Event

None.

### 3.2.4.5 Message Processing Events and Sequencing Rules

1. Server MUST check that the XccosCommandPrimitive contains a *data* element as described in section [2.2.2.2.2](#). If it is missing the server MUST reply with an XccosErrorPrimitive message.
2. Then the server MUST check the presence of *chanid* element as described in section [2.2.2.1.23](#) and section [2.2.2.1.8](#). The server MUST interpret the *value* attribute as the GUID of the chat room to join.
3. Server MUST check the user is allowed to join based on role. If not allowed, the chat room joining is considered rejected and server must send back an XccosErrorPrimitive message.
4. Else server MUST change the state of <endpoint, chat room> tuple to **Joined**.
5. Server MUST create an XccosReplyPrimitive with *id* "rpl:join" to send back to client, as described in section [2.2.2.2.4](#).
6. Server MUST set the *data* element as specified in section [2.2.2.1.24](#).
7. Server MUST create a list users that are **Joined** to the chat room. The list will be numbered with an *id* for the purpose of this processing.
8. Server MUST add a *chanid* element as described in section [2.2.2.1.7](#).
9. Server MUST add an *aib* element (as described in section [2.2.2.1.17](#)) for each role type if at least one user of that role type is **Joined** to that chat room. The *key* attribute is the value of the role type, and the *value* attribute is a comma separated list obtained by concatenating the corresponding user indexes as generated in step 7.
10. Server MUST add *uib* elements for each item in the list created at step 7, as described in section [2.2.2.1.4](#)
11. Server MUST send the assembled message to the client.

### 3.2.4.6 Timer Events

None.

### 3.2.4.7 Other Local Events

None.

## 3.2.5 Retrieving Most Recent Chat History From A Channel

This is used to retrieve the latest chat messages for a chat room.

### 3.2.5.1 Abstract Data Model

This is similar to section [3.2.3.1](#)

### 3.2.5.2 Timers

None.

### 3.2.5.3 Initialization

The *id* of the XccosCommandPrimitive is "cmd:bccontext", as described in section [2.2.2.2.2](#).

### 3.2.5.4 Higher-Layer Triggered Event

None.

### 3.2.5.5 Message Processing Events and Sequencing Rules

1. Server MUST check that the XccosCommandPrimitive contains a *data* element as described in section [2.2.2.2.2](#). If it is missing the server MUST reply with an XccosErrorPrimitive message.
2. Then the server MUST check the presence of *chanib* elements as described in section [2.2.2.1.23](#) and section [2.2.2.1.7](#).
3. The server MUST check the presence of a bcq element as described in section [2.2.2.1.23](#) and section [2.2.2.1.12](#).
4. The server MUST check the presence of a cnt attribute in the last element, as described in section [2.2.2.1.12.1](#).
5. Server MUST search in the chat database associated to the room the latest messages, not more than what the *last* attribute specified.
6. Server MUST create an XccosReplyPrimitive with *id* "rpl:bccontext" to send back to client, as described in section [2.2.2.2.4](#).
7. Server MUST set the *data* element as specified in section [2.2.2.1.24](#).
8. Server MUST add backchat *msg* elements as described in section [2.2.2.2.9](#)
9. Server MUST send the assembled message to the client.

### 3.2.5.6 Timer Events

None.

### 3.2.5.7 Other Local Events

None.

## 3.2.6 Processing Chat Messages

This describes the receiving and then the fanning out of chat messages.

### 3.2.6.1 Abstract Data Model

Similar to section [3.2.3.1](#).

In addition, server MUST maintain a "last chat id" number for each chat room.

### 3.2.6.2 Timers

None.

### 3.2.6.3 Initialization

The *id* of the GroupChatDataBlock is "grpcht", as described in section [2.2.2.2.9](#).

### 3.2.6.4 Higher-Layer Triggered Event

None.

### 3.2.6.5 Message Processing Events and Sequencing Rules

1. Server MUST check that the GroupChatDataBlock contains the mandatory attributes as described in section [2.2.2.2.9](#). If any is missing the server MUST reply with an XccosErrorPrimitive message.
2. Server MUST generate a new "last chat id" for the chat room identified in the message.
3. Server MUST set *chatId* to the new "last chat id".
4. Server MUST generate a chat timestamp and set it to *ts*.
5. Server SHOULD fill the *authdisp* field with a displayable name of the user identified by *author*, as specified in section [2.2.2.2.9](#).
6. Server MUST set the OriginatingMessageId as follows:
7. The SeqId must be set to the value held by the similar field in GroupChatDataBlock.
8. The EnvId must be set to the value held by the similar field in the embedding xccos document.
9. Server MAY decide to add the chat to the database of per chat room chats.
10. Server MUST send the updated message to all endpoints joined to the chat room.

### 3.2.6.6 Timer Events

None.

### 3.2.6.7 Other Local Events

None.

Preliminary

## 4 Protocol Examples

### 4.1 Retrieving Server Information

Client requests server information:

```
<xccos ver="1" envid="6698699123101735678" xmlns="urn:parlano:xml:ns:xccos">
  <cmd id="cmd:getserverinfo" seqid="1">
    <data>      <sib domain="example.com" infoType="507" clientVersion="4.0.7577.253" />
    </data>
  </cmd>
</xccos>
```

Server returns requested information:

```
<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  ver="1"
  envid="1472189363123229190"
  xmlns="urn:parlano:xml:ns:xccos">
  <rpl id="rpl:getserverinfo" seqid="1">
    <commandid seqid="1" envid="6698699123101735678" />
    <resp code="200">SUCCESS_OK</resp>
    <data>
      <sib infoType="251"
        serverTime="2011-10-27T21:05:48.4345771Z"
        searchLimit="999"
        messageSizeLimit="8000"
        storySizeLimit="16000"
        rootUri="ma-cat://example.com/cf724a9b-4595-4556-809d-b7846c4c4320"
        dbVersion="de64325e-d4ab-44d5-9ea8-55785b7c8a3b"
        serverVersion="5.0.7853.0" />
    </data>
  </rpl>
</xccos>
```

### 4.2 Batch joining

Client requests a batch joining:

```
<xccos ver="1" envid="6698699123101735680" xmlns="urn:parlano:xml:ns:xccos">
  <cmd id="cmd:bjoin" seqid="1">
    <data>
      <chanid key="100"
        value="93489432-b6be-4c67-932f-09e39a162072,
          2a1a367c-5c14-4215-b5ae-d04eacb3b203,
          6e43547f-9152-46e3-ad76-82197694fdb9"
        domain="example.com" />
    </data>
  </cmd>
</xccos>
```

Server sends the chat room information, user information and user to chat room mapping in a reply.

Additional "rpl:bccontext" messages are sent with backchat, usually in the same envelope:

```
<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  ver="1"
  envid="1472189363123229193"
  xmlns="urn:parlano:xml:ns:xccos">
  <rpl id="rpl:bjoin" seqid="1">
    <commandid seqid="1" envid="6698699123101735680" />
    <resp code="200">SUCCESS_OK</resp>
    <data>
      <chanib name="Projects"
        description="Various public projects"
        parent="ma-cat://example.com/2642ebba-f56a-4891-9b92-3991eb865c92"
        uri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
        overridemembers="false" behavior="NORMAL" topic="" disabled="false">
        <aib key="3456" value="0,1,2" />
        <aib key="11652" value="1" />
        <audit updatedby="Jane Doe" updatedon="2011-10-24T21:11:22.3429958Z"
          createdby="Jane Doe" createdon="2011-10-24T21:11:22.1489764Z" />
        <info id="urn:parlano:ma:info:filestoreuri">
          https://webserver.example.com/mgcwebservice/mgcwebservice.asmx
        </info>
        <info id="urn:parlano:ma:info:ucnt">1</info>
        <info id="urn:parlano:ma:info:visibility">SCOPED</info>
        <prop id="urn:parlano:ma:prop:logged">True</prop>
        <prop id="urn:parlano:ma:prop:invite">True</prop>
        <prop id="urn:parlano:ma:prop:filepost">True</prop>
      </chanib>
      <chanib name="Top Secret"
        description="Top Secret stuff"
        parent="ma-cat://example.com/62d7af6b-236a-45bc-88d8-74dcedd4854f"
        uri="ma-chan://example.com/6e43547f-9152-46e3-ad76-82197694fdb9"
        overridemembers="false" behavior="NORMAL" topic="" disabled="false"
        siopname="Top Secret Portal"
        siopurl="http://topsecretportal.webserver.example.com"
        siopid="a01632c4-20ae-44a7-8ccf-24dc81cf3b32">
        <aib key="3456" value="0,2" />
        <audit updatedby="sysuser" updatedon="2011-10-04T21:37:55.1235192Z"
          createdby="sysuser" createdon="2011-10-02T22:08:07.7617317Z" />
        <info id="urn:parlano:ma:info:filestoreuri">
          https://webserver.example.com/mgcwebservice/mgcwebservice.asmx
        </info>
        <info id="urn:parlano:ma:info:ucnt">2</info>
        <info id="urn:parlano:ma:info:visibility">PRIVATE</info>
        <prop id="urn:parlano:ma:prop:logged">True</prop>
        <prop id="urn:parlano:ma:prop:invite">False</prop>
        <prop id="urn:parlano:ma:prop:filepost">True</prop>
      </chanib>
      <uib uri="sip:johnsm@example.com"
        guid="2106938B-BEA5-45D6-A74E-16A4BB2FC710" type="5"
        unname="John Smith" disabled="false" dispname="John Smith" id="0">
        <perms defined="1" inherited="1" inheriting="true" />
      </uib>
      <uib uri="sip:janedoe@example.com"
        guid="93109AFC-D91D-45A1-96F4-6DCBBB31B640" type="5"
        unname="Jane Doe" disabled="false" dispname="Jane Doe" id="1">
        <perms defined="1" inherited="1" inheriting="true" />
      </uib>
      <uib uri="sip:johndoe@example.com"
        guid="E5934BA3-B487-48A6-9D46-3436D6325B6D" type="5"

```

```

        uname="John Doe" disabled="false" dispname="John Doe" id="2">
      <perms defined="1" inherited="1" inheriting="true" />
    </uib>
  </data>
</rpl>
<rpl id="rpl:bccontext" seqid="2">
  <commandid seqid="1" envid="6698699123101735680" />
  <resp code="200">SUCCESS_OK</resp>
  <data>
    <chanib uri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
      overridemembers="false" behavior="UNSET" topic="" disabled="false">
      <msg id="grpchat"
        chanUri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
        author="sip:janedoe@example.com" authdisp="Jane Doe"
        alert="false" chatId="1" ts="2011-10-24T21:23:33.887Z">
        <chat>Test</chat>
      </msg>
    </chanib>
    <cnt value="1" over="false" />
    <status>1</status>
  </data>
</rpl>
<rpl id="rpl:bccontext" seqid="3">
  <commandid seqid="1" envid="6698699123101735680" />
  <resp code="200">SUCCESS_OK</resp>
  <data>
    <chanib uri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
      overridemembers="false" behavior="UNSET" topic="" disabled="false">
      <msg id="grpchat"
        chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
        author="sip:johndoe@example.com" authdisp="John Doe"
        alert="true" chatId="78" ts="2011-10-21T21:52:47.233Z">
        <chat>Let's meet!</chat>
      </msg>
      <msg id="grpchat"
        chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
        author="sip:janedoe@example.com" authdisp="Jane Doe"
        alert="false" chatId="79" ts="2011-10-22T00:21:06.993Z">
        <chat>Where?</chat>
      <rtf>
        {\urtf1\fbidis\ansi\ansicpg1252\deff0\nouicompat\deflang1033{\fonttbl{\f0\fnil\fcharset0
        Segoe UI;}{\f1\fnil Segoe UI;}}{\colortbl ;\red51\green51\blue51;}{\*\generator Riched20
        15.0.3419 (Debug)}{\*\mathPr\mwrapIndent1440 }\viewkind4\uc1\pard\cf1\fs18 Where?\f1\par}
      </rtf>
      </msg>
    </chanib>
    <cnt value="2" over="false" />
    <status>2</status>
  </data>
</rpl>
</xccos>

```

### 4.3 Retrieve Most Recent Chat History

Client sends request for backchat context:

```
<xccos ver="1" envid="6698699123101735704" xmlns="urn:parlano:xml:ns:xccos">
```

```

<cmd id="cmd:bccontext" seqid="1">
  <data>
    <chanib uri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
      overridemembers="false" behavior="UNSET" disabled="false" />
    <bcq>
      <last cnt="100" />
    </bcq>
  </data>
</cmd>
</xccos>

```

Server returns the backchat:

```

<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  ver="1"
  envid="1472189363123229193"
  xmlns="urn:parlano:xml:ns:xccos">
  <rpl id="rpl:bccontext" seqid="1">
    <commandid seqid="1" envid="6698699123101735704" />
    <resp code="200">SUCCESS_OK</resp>
    <data>
      <chanib uri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
        overridemembers="false" behavior="UNSET" topic="" disabled="false">
        <msg id="grpchat"
          chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
          author="sip:johndoe@example.com" authdisp="John Doe"
          alert="true" chatId="78" ts="2011-10-21T21:52:47.233Z">
          <chat>Let's meet!</chat>
        </msg>
        <msg id="grpchat"
          chanUri="ma-chan://example.com/2a1a367c-5c14-4215-b5ae-d04eacb3b203"
          author="sip:janedoe@example.com" authdisp="Jane Doe"
          alert="false" chatId="79" ts="2011-10-22T00:21:06.993Z">
          <chat>Where?</chat>
          <rtf>
            {\urtf1\fbidis\ansi\ansicpg1252\deff0\nouicompat\deflang1033{\fonttbl{\f0\fnil\fcharset0
            Segoe UI;}{\f1\fnil Segoe UI;}}{\colortbl ;\red51\green51\blue51;}{*\generator Riched20
            15.0.3419 (Debug)}{\*\mathPr\mwrapIndent1440 }\viewkind4\uc1\pard\cf1\f0\fs18 Where?\f1\par}
          </rtf>
        </msg>
      </chanib>
      <cnt value="2" over="false" />
      <status>2</status>
    </data>
  </rpl>
</xccos>

```

#### 4.4 Chat Room Search

Client requests a chat room search:

```

<xccos ver="1" envid="6698699123101735688" xmlns="urn:parlano:xml:ns:xccos">
  <cmd id="cmd:chansrch" seqid="1">
    <data>
      <qib qtype="BYNAME" criteria="Proj" extended="false" />
    </data>
  </cmd>
</xccos>

```



```
</data>
</cmd>
</xccos>
```

Server returns the results:

```
<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  ver="1" envid="1472189363123229257"
  xmlns="urn:parlano:xml:ns:xccos">
  <rpl id="rpl:chansrch" seqid="1">
    <commandid seqid="1" envid="6698699123101735688" />
    <resp code="200">SUCCESS_OK</resp>
    <data>
      <chanib name="Projects"
        description="Internal projects"
        parent="ma-cat://example.com/2642ebba-f56a-4891-9b92-3991eb865c92"
        uri="ma-chan://example.com/e145b4be-d76a-4854-bac9-6cd101a96650"
        overridemembers="false" behavior="NORMAL" topic="" disabled="false">
        <audit updatedby="Admin" updatedon="2011-10-03T21:21:52.9538233Z"
          createdby="Admin" createdon="2011-10-03T21:21:52.9538233Z" />
        <info id="urn:parlano:ma:info:ucnt">1</info>
        <info id="urn:parlano:ma:info:visibility">SCOPED</info>
        <prop id="urn:parlano:ma:prop:invite">True</prop>
      </chanib>
      <cnt value="1" over="false" />
    </data>
  </rpl>
</xccos>
```

#### 4.5 Chat Room Content Search by Date

Client sends the search request:

```
<xccos ver="1" envid="6698699123101735689" xmlns="urn:parlano:xml:ns:xccos">
  <cmd id="cmd:bcbydate" seqid="1">
    <data>
      <bcscmp="OR">
        <limit cnt="50" />
        <text mt="PP">Joe</text>
        <matchcase>false</matchcase>
        <searchbkwds>true</searchbkwds>
        <sortbkwds>true</sortbkwds>
        <date from="2004-12-15T22:02:50Z" to="2011-10-28T21:11:57.1247226Z" />
        <cib uri="ma-chan://example.com/66b00dd5-6f18-4b6c-b51f-f2c7aada05cf"
          overridemembers="false" behavior="UNSET" disabled="false" />
      </bcscmp>
    </data>
  </cmd>
</xccos>
```

Server returns the matching chats:

```
<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
```

```

xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
ver="1" envid="1472189363123229258"
xmlns="urn:parlano:xml:ns:xccos">
<rpl id="rpl:bc" seqid="1">
  <commandid seqid="1" envid="6698699123101735689" />
  <resp code="200">SUCCESS_OK</resp>
  <data>
    <chanib uri="ma-chan://example.com/66b00dd5-6f18-4b6c-b51f-f2c7aada05cf">
      <msg id="grpchat"
        chanUri="ma-chan://example.com/66b00dd5-6f18-4b6c-b51f-f2c7aada05cf"
        author="sip:janedoe@example.com" authdisp="Jane Doe"
        alert="false" chatId="20" ts="2011-10-26T23:06:20.99Z">
        <chat>@Joe: no, I'm on a W14 one, it seems.</chat>
      </msg>
      <msg id="grpchat"
        chanUri="ma-chan://example.com/66b00dd5-6f18-4b6c-b51f-f2c7aada05cf"
        author="sip:johnsm@example.com" authdisp="John Smith"
        alert="false" chatId="3" ts="2011-10-07T17:45:59.873Z">
        <chat>Who is Joe?</chat>
      </msg>
    </chanib>
    <cnt value="2" over="false" />
  </data>
</rpl>
</xccos>

```

## 4.6 Sending Chats

Client sends a chat:

```

<xccos ver="1" envid="6698699123101735682" xmlns="urn:parlano:xml:ns:xccos">
  <grpchat id="grpchat" seqid="1"
    chanUri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
    author="sip:johns@example.com" authdisp=""
    alert="false" chatId="0" ts="2011-10-27T21:09:48.3368091Z">
    <originatingMessageId seqid="1" envid="6698699123101735682" />
    <chat>Hello, World!</chat>
  </grpchat>
</xccos>

```

Server replies to the client and sends a similar message to all the other participants:

```

<xccos xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  ver="1" envid="1472189363123229226"
  xmlns="urn:parlano:xml:ns:xccos">
  <grpchat id="grpchat" seqid="1"
    chanUri="ma-chan://example.com/93489432-b6be-4c67-932f-09e39a162072"
    author="sip:johnsm@example.com" authdisp="John Smith"
    alert="false" chatId="227" ts="2011-10-27T21:09:50.247Z">
    <originatingMessageId seqid="1" envid="6698699123101735682" />
    <chat>Hello, World!</chat>
  </grpchat>
</xccos>

```

## **5 Security**

### **5.1 Security Considerations for Implementers**

None.

### **5.2 Index of Security Parameters**

None.

Preliminary

## 6 Appendix A: Full XML Schema

### 6.1 XCCOS Schema

The namespace is identified by the URN:

urn:parlano:xml:ns:xccos

```
<?xml version="1.0" encoding="UTF-8"?>
<xs:schema version="1" xmlns="urn:parlano:xml:ns:xccos"
xmlns:xs="http://www.w3.org/2001/XMLSchema" targetNamespace="urn:parlano:xml:ns:xccos"
elementFormDefault="qualified" attributeFormDefault="unqualified">

  <!-- XCCOS Control Document Definition ++++++ -->
  <xs:element name="xccos" type="XccosControlPrimitive">
  </xs:element>
  <xs:complexType name="XccosControlPrimitive">
    <xs:sequence>
      <xs:choice minOccurs="1" maxOccurs="unbounded">
        <xs:element name="cmd" type="XccosCommandPrimitive" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="rpl" type="XccosReplyPrimitive" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="ntc" type="XccosNoticePrimitive" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="err" type="XccosErrorPrimitive" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="sys" type="XccosSystemPrimitive" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="grpchat" type="GroupChatDataBlock" minOccurs="0"
maxOccurs="unbounded" />
      </xs:choice>
    </xs:sequence>
    <xs:attribute name="ver" type="xs:nonNegativeInteger" use="required" />
    <xs:attribute name="envid" type="xs:positiveInteger" use="required" />
  </xs:complexType>

  <!-- XCCOS Payload Definitions ++++++ -->
  <!-- XCCOS Command Definition -->
  <xs:complexType name="XccosPrimitive">
    <xs:attribute name="id" type="xs:anyURI" use="required" />
    <xs:attribute name="seqid" type="xs:nonNegativeInteger" use="required" />
  </xs:complexType>
  <xs:complexType name="XccosResponsePrimitive">
    <xs:complexContent>
      <xs:extension base="XccosPrimitive">
        <xs:sequence>
          <xs:element name="commandid" type="XccosMessageIdentifier" minOccurs="0"
/>
        </xs:sequence>
      </xs:extension>
    </xs:complexContent>
  </xs:complexType>
  <xs:complexType name="XccosCommandPrimitive">
    <xs:complexContent>
      <xs:extension base="XccosPrimitive">
        <xs:sequence>
          <xs:element name="data" type="XccosCommandDataBlock" nillable="false" />
        </xs:sequence>
      </xs:extension>
    </xs:complexContent>
  </xs:complexType>
```

```

        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<!-- XCCOS Reply Definition -->
<xs:complexType name="XccosReplyPrimitive">
    <complexContent>
        <xs:extension base="XccosResponsePrimitive">
            <xs:sequence>
                <xs:element name="resp" type="ResponseBlock" nillable="true" />
                <xs:element name="data" type="XccosReplyNoticeDataBlock" minOccurs="0" />
            </xs:sequence>
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<!-- Message identifier used to identify a single unique message. -->
<xs:complexType name="XccosMessageIdentifier">
    <xs:attribute name="seqid" type="xs:nonNegativeInteger" use="required" />
    <xs:attribute name="envid" type="xs:nonNegativeInteger" use="required" />
</xs:complexType>
<!-- XCCOS Notice Definition -->
<xs:complexType name="XccosNoticePrimitive">
    <complexContent>
        <xs:extension base="XccosPrimitive">
            <xs:sequence>
                <xs:element name="data" type="XccosReplyNoticeDataBlock" nillable="false"
/>
            </xs:sequence>
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<!-- XCCOS Error Definition -->
<xs:complexType name="XccosErrorPrimitive">
    <complexContent>
        <xs:extension base="XccosResponsePrimitive">
            <xs:sequence>
                <xs:element name="resp" type="ResponseBlock" nillable="false" />
            </xs:sequence>
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<!-- XCCOS Status Definition -->
<xs:complexType name="XccosSystemPrimitive">
    <complexContent>
        <xs:extension base="XccosPrimitive">
            <xs:sequence>
                <xs:element name="status" type="XccosSystemStatusDataBlock" minOccurs="0"
maxOccurs="1" />
            </xs:sequence>
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<!-- XCCOS Status Definition -->
<xs:complexType name="XccosSystemStatusDataBlock">
    <xs:attribute name="busy" type="xs:boolean" use="optional" default="false" />
</xs:complexType>
<!-- XCCOS Data Block Definitions
+++++ -->
<xs:complexType name="XccosCommandDataBlock">
    <xs:sequence>

```

```

        <xs:element name="chanib" type="ChannelInformationDataBlock" minOccurs="0" />
        <xs:element name="catib" type="CategoryInformationDataBlock" minOccurs="0" />
        <xs:element name="uib" type="UserInformationDataBlock" minOccurs="0" />
        <xs:element name="gib" type="GroupInformationDataBlock" minOccurs="0" />
        <xs:element name="bcq" type="BcQueryDataBlock" minOccurs="0" />
        <xs:element name="bcs" type="BcSearchDataBlock" minOccurs="0" />
        <xs:element name="qib" type="QueryInformationDataBlock" minOccurs="0" />
        <xs:element name="pref" type="PreferenceDataBlock" minOccurs="0" />
        <xs:element name="ftdb" type="FileTokenDataBlock" minOccurs="0" />
        <xs:element name="chanid" type="ChannelIdsInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="sib" type="ServerInformationDataBlock" minOccurs="0" />
        <xs:element name="inv" type="InviteDataBlock" minOccurs="0" />
        <xs:element name="association" type="AssociationDataBlock" minOccurs="0" />
        <xs:element name="siops" type="SiopWhitelistDataBlock" minOccurs="0" />
        <xs:element name="scope" type="ScopeInformationDataBlock" minOccurs="0" />
    </xs:sequence>
</xs:complexType>
<xs:complexType name="XccosReplyNoticeDataBlock">
    <xs:sequence>
        <xs:element name="chanib" type="ChannelInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="catib" type="CategoryInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="uib" type="UserInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="gib" type="GroupInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="fib" type="FailureInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="hash" type="HashInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="cnt" type="ResultCountDataBlock" minOccurs="0" />
        <xs:element name="status" type="xs:nonNegativeInteger" minOccurs="0"
maxOccurs="1" />
        <xs:element name="pref" type="PreferenceDataBlock" minOccurs="0" />
        <xs:element name="token" type="TokenDataBlock" minOccurs="0" />
        <xs:element name="tag" type="xs:string" minOccurs="0" />
        <xs:element name="sib" type="ServerInformationDataBlock" minOccurs="0" />
        <xs:element name="grpchat" type="GroupChatDataBlock" minOccurs="0" />
        <xs:element name="siops" type="SiopWhitelistDataBlock" minOccurs="0" />
        <xs:element name="association" type="AssociationDataBlock" minOccurs="0" />
        <xs:element name="scope" type="ScopeInformationDataBlock" minOccurs="0" />
    </xs:sequence>
</xs:complexType>
<xs:complexType name="SiopWhitelistDataBlock">
    <xs:sequence>
        <xs:element name="siop" type="SiopDataBlock" minOccurs="1" maxOccurs="unbounded"
/>
    </xs:sequence>
</xs:complexType>
<xs:complexType name="SiopDataBlock">
    <xs:attribute name="guid" type="xs:string" use="optional" />
    <xs:attribute name="name" type="xs:normalizedString" use="optional" />
    <xs:attribute name="uri" type="xs:normalizedString" use="optional" />
    <xs:attribute name="action" type="SiopVerbEnum" use="optional" />
</xs:complexType>

```

```

<xs:simpleType name="SiopVerbEnum">
  <xs:restriction base="xs:string">
    <xs:enumeration value="A" />
    <xs:enumeration value="R" />
  </xs:restriction>
</xs:simpleType>

<xs:complexType name="QueryInformationDataBlock">
  <xs:attribute name="qtype" type="xs:anyURI" use="optional" />
  <xs:attribute name="criteria" type="xs:normalizedString" use="optional" />
  <xs:attribute name="recurse" type="xs:boolean" use="optional" />
  <xs:attribute name="extended" type="xs:boolean" use="optional" />
  <xs:attribute name="matchAll" type="xs:boolean" use="optional" default="true"/>
  <xs:attribute name="matchExactPhrase" type="xs:boolean" use="optional"
default="true"/>
  <xs:attribute name="includeDisabled" type="xs:boolean" use="optional"
default="false"/>
  <xs:attribute name="purpose" type="xs:int" />
</xs:complexType>
<xs:complexType name="InformationDataBlock" abstract="true">
  <xs:sequence>
    <xs:element name="uib" type="UserInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
    <xs:element name="gib" type="GroupInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
    <xs:element name="aib" type="ActiveInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
  </xs:sequence>
</xs:complexType>
<xs:complexType name="AuditableInformationDataBlock" abstract="true">
  <xs:complexContent>
    <xs:extension base="InformationDataBlock">
      <xs:sequence>
        <xs:element name="audit" type="AuditDataBlock" minOccurs="0"
maxOccurs="1" />
      </xs:sequence>
    </xs:extension>
  </xs:complexContent>
</xs:complexType>
<xs:complexType name="NodeInformationDataBlock" abstract="true">
  <xs:complexContent>
    <xs:extension base="AuditableInformationDataBlock">
      <xs:sequence>
        <xs:element name="info" type="InfoField" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="prop" type="PropertyField" minOccurs="0"
maxOccurs="unbounded" />
        <xs:element name="ace" type="Ace" minOccurs="0" maxOccurs="unbounded" />
      </xs:sequence>
      <xs:attribute name="name" type="xs:normalizedString" use="optional" />
      <xs:attribute name="description" type="xs:normalizedString" use="optional" />
      <xs:attribute name="parent" type="xs:anyURI" use="optional" />
      <xs:attribute name="uri" type="xs:anyURI" use="optional" />
      <xs:attribute name="overridemembers" type="xs:boolean" use="optional" />
    </xs:extension>
  </xs:complexContent>
</xs:complexType>
<xs:complexType name="ChannelInformationDataBlock">
  <xs:complexContent>
    <xs:extension base="NodeInformationDataBlock">

```

```

        <xs:sequence>
            <xs:element name="msg" type="GroupChatDataBlock" minOccurs="0"
maxOccurs="unbounded" />
        </xs:sequence>
        <xs:attribute name="behavior" type="xs:anyURI" use="optional" />
        <xs:attribute name="topic" type="xs:normalizedString" use="optional" />
        <xs:attribute name="disabled" type="xs:boolean" use="optional" />
        <xs:attribute name="partListOff" type="xs:boolean" use="optional" />
        <xs:attribute name="siopname" type="xs:normalizedString" use="optional" />
        <xs:attribute name="siopurl" type="xs:anyURI" use="optional" />
        <xs:attribute name="siopid" type="xs:string" use="optional" />
    </xs:extension>
</xs:complexContent>
</xs:complexType>
<xs:complexType name="CategoryInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="NodeInformationDataBlock">
            <xs:attribute name="childinherits" type="xs:boolean" use="optional" />
            <xs:attribute name="allowscopechange" type="xs:boolean" use="optional" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="HashInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="InformationDataBlock">
            <xs:attribute name="key" type="xs:string" use="required" />
            <xs:attribute name="value" type="xs:string" use="required" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="ChannelIdsInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="HashInformationDataBlock">
            <xs:attribute name="domain" type="xs:string" use="required" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="FailureInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="HashInformationDataBlock">
            <xs:attribute name="domain" type="xs:normalizedString" use="required" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="ActiveInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="HashInformationDataBlock">
            <xs:attribute name="domain" type="xs:normalizedString" use="optional" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="ServerInformationDataBlock">
    <xs:complexContent>
        <xs:extension base="InformationDataBlock">
            <xs:attribute name="domain" type="xs:anyURI" use="required" />
            <xs:attribute name="infoType" type="xs:long" use="required" />
            <xs:attribute name="serverTime" type="Iso8601TimeString" use="optional" />
            <xs:attribute name="searchLimit" type="xs:int" use="optional" />
            <xs:attribute name="messageSizeLimit" type="xs:int" use="optional" />
        </xs:extension>
    </xs:complexContent>
</xs:complexType>

```



```

        <xs:attribute name="storySizeLimit" type="xs:int" use="optional" />
        <xs:attribute name="rootUri" type="xs:anyURI" use="optional"/>
        <xs:attribute name="dbVersion" type="xs:string" use="optional"/>
        <xs:attribute name="clientVersion" type="xs:string" use="optional"/>
        <xs:attribute name="serverVersion" type="xs:string" use="optional"/>
        <xs:attribute name="displayName" type="xs:string" use="optional"/>
        <xs:attribute name="roomManagementUrl" type="xs:anyURI" use="optional"/>
    </xs:extension>
</xs:complexContent>
</xs:complexType>
<xs:complexType name="InviteDataBlock">
    <xs:attribute name="register" type="xs:boolean" use="optional" default="true" />
    <xs:attribute name="inviteId" type="xs:unsignedLong" use="optional" default="0" />
    <xs:attribute name="domain" type="xs:string" use="required" />
</xs:complexType>
<xs:complexType name="AssociationDataBlock">
    <xs:sequence>
        <xs:element name="chanib" type="ChannelInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
    </xs:sequence>
    <xs:attribute name="domain" type="xs:string" use="required" />
    <xs:attribute name="type" type="AssociationTypeEnum" use="required" />
    <xs:attribute name="maxResults" type="xs:unsignedInt" use="optional" default="100"/>
</xs:complexType>
<xs:simpleType name="AssociationTypeEnum">
    <xs:restriction base="xs:string">
        <xs:enumeration value="MEMBER" />
        <xs:enumeration value="MANAGER" />
    </xs:restriction>
</xs:simpleType>
<xs:complexType name="ScopeInformationDataBlock">
    <xs:sequence>
        <xs:element name="entry" type="ScopeDefinition" minOccurs="0"
maxOccurs="unbounded" />
    </xs:sequence>
</xs:complexType>
<xs:complexType name="ScopeDefinition">
    <xs:attribute name="uri" type="xs:anyURI" use="optional"/>
    <xs:attribute name="path" type="xs:string" use="optional"/>
    <xs:attribute name="denied" type="xs:boolean" use="required"/>
</xs:complexType>
<!-- Audit fields: All the audit fields that should be sent over the wire -->
<xs:complexType name="AuditDataBlock">
    <xs:attribute name="updatedby" type="Username" use="optional" />
    <xs:attribute name="updatedon" type="Iso8601TimeString" use="optional" />
    <xs:attribute name="createdby" type="Username" use="optional" />
    <xs:attribute name="createdon" type="Iso8601TimeString" use="optional" />
</xs:complexType>
<!-- Filetoken fields -->
<xs:complexType name="FileTokenDataBlock">
    <xs:attribute name="channelUri" type="xs:string" />
    <xs:attribute name="fileUrl" type="xs:string" />
</xs:complexType>
<!-- Permission fields for principals: All the permission fields that should be sent
over the wire -->
<xs:complexType name="UserPermissionDataBlock">
    <xs:attribute name="defined" type="xs:nonNegativeInteger" use="optional" />
    <xs:attribute name="inherited" type="xs:nonNegativeInteger" use="optional" />
    <xs:attribute name="inheriting" type="xs:boolean" use="optional" />

```

```

</xs:complexType>
<!-- The User Information Block -->
<xs:complexType name="UserInformationDataBlock">
  <xs:complexContent>
    <xs:extension base="AuditableInformationDataBlock">
      <xs:sequence>
        <xs:element name="from" type="From" minOccurs="0" maxOccurs="1" />
        <!--When UserInfo objects specify their affiliations, this should be set
to minOccurs=1 -->
        <xs:element name="affiliation" type="GroupInformationDataBlock"
minOccurs="0" maxOccurs="unbounded" />
        <xs:element name="perms" type="UserPermissionDataBlock" minOccurs="0"
maxOccurs="1" />
      </xs:sequence>
      <xs:attribute name="uri" type="Username" use="required" />
      <xs:attribute name="guid" type="xs:string" use="required" />
      <xs:attribute name="type" type="xs:nonNegativeInteger" use="required" />
      <xs:attribute name="uname" type="xs:string" use="optional" />
      <xs:attribute name="email" type="xs:string" use="optional" />
      <xs:attribute name="disabled" type="xs:boolean" use="required" />
      <xs:attribute name="dispname" type="xs:string" use="optional" />
      <xs:attribute name="company" type="xs:string" use="optional" />
      <xs:attribute name="path" type="xs:string" use="optional" />
      <xs:attribute name="chperms" type="xs:integer" use="optional" />
      <xs:attribute name="id" type="xs:integer" use="optional" />
    </xs:extension>
  </xs:complexContent>
</xs:complexType>
<!-- Group References: The Group Stub and the Group Information Block -->
<xs:complexType name="GroupInformationDataBlock">
  <xs:complexContent>
    <xs:extension base="AuditableInformationDataBlock">
      <xs:sequence>
        <xs:element name="from" type="From" minOccurs="0" maxOccurs="1" />
        <xs:element name="perms" type="UserPermissionDataBlock" minOccurs="0"
maxOccurs="1" />
      </xs:sequence>
      <xs:attribute name="guid" type="xs:string" use="required" />
      <xs:attribute name="type" type="xs:nonNegativeInteger" use="optional" />
      <xs:attribute name="name" type="xs:string" use="optional" />
      <xs:attribute name="path" type="xs:string" use="optional" />
    </xs:extension>
  </xs:complexContent>
</xs:complexType>
<!-- Used in GIB and UIB for indicating where the particular user or group was specified
in the node hierarchy. -->
<xs:complexType name="From">
  <xs:simpleContent>
    <xs:extension base="xs:anyURI">
      <xs:attribute name="name" type="xs:string" use="required" />
    </xs:extension>
  </xs:simpleContent>
</xs:complexType>
<!-- Token References: The Token Data Block -->
<xs:complexType name="TokenDataBlock">
  <xs:attribute name="token" type="xs:string" use="required" />
  <xs:attribute name="serveruri" type="xs:anyURI" use="optional" />
</xs:complexType>
<!-- Preference References: The Preference Data Block -->

```

```

<xs:complexType name="PreferenceDataBlock">
  <xs:attribute name="label" type="xs:string" use="required" />
  <xs:attribute name="seqid" type="xs:positiveInteger" use="required" />
  <xs:attribute name="createdefault" type="xs:boolean" use="required" />
  <xs:attribute name="content" type="xs:string" use="optional" />
</xs:complexType>
<!-- Backchat References: Queries, Searches, and Returns -->
<xs:complexType name="BcQueryDataBlock">
  <xs:choice>
    <xs:element name="last" type="CountSpecifier" minOccurs="0" maxOccurs="1" />
    <xs:element name="msgid" type="BcQueryMsgID" minOccurs="0" maxOccurs="1" />
  </xs:choice>
</xs:complexType>
<xs:complexType name="BcSearchDataBlock">
  <xs:sequence>
    <xs:element name="limit" type="CountSpecifier" minOccurs="0" maxOccurs="1" />
    <xs:element name="text" minOccurs="0" maxOccurs="unbounded">
      <xs:complexType>
        <xs:simpleContent>
          <xs:extension base="xs:string">
            <xs:attribute name="mt" type="SearchMatchTypeEnum" use="required"
/>
          </xs:extension>
        </xs:simpleContent>
      </xs:complexType>
    </xs:element>
    <xs:element name="msgid" type="xs:normalizedString" minOccurs="0" maxOccurs="1"
/>
    <xs:element name="matchcase" type="xs:boolean" nillable="false" minOccurs="1"
maxOccurs="1" />
    <xs:element name="searchbkwds" type="xs:boolean" nillable="false" minOccurs="1"
maxOccurs="1" />
    <xs:element name="sortbkwds" type="xs:boolean" nillable="false" minOccurs="1"
maxOccurs="1" />
    <xs:element name="date" type="DateRangeSpecifier" minOccurs="0" maxOccurs="1" />
    <xs:element name="uib" type="UserInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
    <xs:element name="cib" type="ChannelInformationDataBlock" minOccurs="0"
maxOccurs="unbounded" />
  </xs:sequence>
  <xs:attribute name="cmp" type="LogicOperatorEnum" use="required" />
</xs:complexType>
<xs:complexType name="ResultCountDataBlock">
  <xs:simpleContent>
    <xs:extension base="EmptyEnumeration">
      <xs:attribute name="value" type="xs:positiveInteger" use="required" />
      <xs:attribute name="over" type="xs:boolean" use="required" />
    </xs:extension>
  </xs:simpleContent>
</xs:complexType>
<!-- ++++++ -->
<xs:complexType name="GroupChatDataBlock">
  <xs:complexContent>
    <xs:extension base="XccosPrimitive">
      <xs:sequence>
        <xs:element name="originatingMessageId" type="XccosMessageIdentifier"
minOccurs="0" />
        <xs:element name="chat" type="xs:string" />
        <xs:element name="rtf" type="xs:string" minOccurs="0"/>
      </xs:sequence>
    </xs:extension>
  </xs:complexContent>
</xs:complexType>

```

```

        <xs:attribute name="chanUri" type="xs:anyURI" use="required" />
        <xs:attribute name="author" type="Username" use="required" />
        <xs:attribute name="authdisp" type="xs:string" use="required" />
        <xs:attribute name="alert" type="xs:boolean" use="required" />
        <xs:attribute name="chatId" type="xs:long" use="required" />
        <xs:attribute name="ts" type="Iso8601TimeString" use="required" />
    </xs:extension>
</xs:complexContent>
</xs:complexType>
<xs:complexType name="BcQueryMsgID">
    <xs:simpleContent>
        <xs:extension base="EmptyEnumeration">
            <xs:attribute name="id" type="xs:positiveInteger" use="required" />
            <xs:attribute name="cnt" type="xs:positiveInteger" use="required" />
            <xs:attribute name="pre" type="xs:positiveInteger" use="optional" />
            <xs:attribute name="post" type="xs:positiveInteger" use="optional" />
            <xs:attribute name="jump" type="xs:boolean" use="optional" />
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
<xs:simpleType name="AceVerbEnum">
    <xs:restriction base="xs:string">
        <xs:enumeration value="A" />
        <xs:enumeration value="R" />
    </xs:restriction>
</xs:simpleType>
<xs:complexType name="Ace">
    <xs:sequence>
        <xs:element name="uib" type="UserInformationDataBlock" minOccurs="0"
maxOccurs="1" />
        <xs:element name="gib" type="GroupInformationDataBlock" minOccurs="0"
maxOccurs="1" />
    </xs:sequence>
    <xs:attribute name="verb" type="AceVerbEnum" use="required" />
</xs:complexType>
<!-- Base Type Definitions
+++++ -->
<xs:complexType name="CountSpecifier">
    <xs:simpleContent>
        <xs:extension base="EmptyEnumeration">
            <xs:attribute name="cnt" type="xs:positiveInteger" use="required" />
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
<xs:complexType name="DateRangeSpecifier">
    <xs:simpleContent>
        <xs:extension base="EmptyEnumeration">
            <xs:attribute name="from" type="Iso8601TimeString" use="required" />
            <xs:attribute name="to" type="Iso8601TimeString" use="optional" />
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
<xs:simpleType name="EmptyEnumeration">
    <xs:restriction base="xs:string">
        <xs:enumeration value="" />
    </xs:restriction>
</xs:simpleType>
<xs:simpleType name="ErrorCode">
    <xs:restriction base="xs:positiveInteger">

```

```

        <xs:whiteSpace value="collapse" />
        <xs:minInclusive value="100" />
        <xs:maxExclusive value="700" />
    </xs:restriction>
</xs:simpleType>
<xs:simpleType name="Iso8601TimeString">
    <xs:restriction base="xs:string">
        <xs:whiteSpace value="collapse" />
        <xs:pattern value="[0-9]{8}T[0-9]{6}Z?" />
    </xs:restriction>
</xs:simpleType>
<xs:simpleType name="LogicOperatorEnum">
    <xs:restriction base="xs:string">
        <xs:enumeration value="AND" />
        <xs:enumeration value="OR" />
    </xs:restriction>
</xs:simpleType>
<xs:complexType name="ResponseBlock">
    <xs:simpleContent>
        <xs:extension base="xs:normalizedString">
            <xs:attribute name="code" type="ErrorCode" use="required" />
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
<xs:simpleType name="SearchMatchTypeEnum">
    <xs:restriction base="xs:string">
        <xs:enumeration value="PP" />
    </xs:restriction>
</xs:simpleType>
<xs:simpleType name="Username">
    <xs:restriction base="xs:normalizedString">
        <xs:whiteSpace value="collapse" />
    </xs:restriction>
</xs:simpleType>
<xs:complexType name="Field">
    <xs:simpleContent>
        <xs:extension base="xs:normalizedString">
            <xs:attribute name="id" type="xs:anyURI" use="required" />
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
<xs:complexType name="InfoField">
    <xs:complexContent>
        <xs:extension base="Field">
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
<xs:complexType name="PropertyField">
    <xs:complexContent>
        <xs:extension base="Field">
        </xs:extension>
    </xs:complexContent>
</xs:complexType>
</xs:schema>

```

## 7 Appendix B: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft® Lync® 2013 Preview

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

## 8 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

Preliminary

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