# [MS-OXSMTP]: Simple Mail Transfer Protocol (STMP) Mail Submission Extensions Specification

#### Intellectual Property Rights Notice for Open Specifications Documentation

- **Technical Documentation.** Microsoft publishes Open Specifications documentation for protocols, file formats, languages, standards as well as overviews of the interaction among each of these technologies.
- **Copyrights.** This documentation is covered by Microsoft copyrights. Regardless of any other terms that are contained in the terms of use for the Microsoft website that hosts this documentation, you may make copies of it in order to develop implementations of the technologies described in the Open Specifications and may distribute portions of it in your implementations using these technologies or your documentation as necessary to properly document the implementation. You may also distribute in your implementation, with or without modification, any schema, IDL's, or code samples that are included in the documentation. This permission also applies to any documents that are referenced in the Open Specifications.
- No Trade Secrets. Microsoft does not claim any trade secret rights in this documentation.
- Patents. Microsoft has patents that may cover your implementations of the technologies described in the Open Specifications. Neither this notice nor Microsoft's delivery of the documentation grants any licenses under those or any other Microsoft patents. However, a given Open Specification may be covered by Microsoft's Open Specification Promise (available here: <a href="http://www.microsoft.com/interop/osp">http://www.microsoft.com/interop/osp</a>) or the Community Promise (available here: <a href="http://www.microsoft.com/interop/cp/default.mspx">http://www.microsoft.com/interop/cp/default.mspx</a>). If you would prefer a written license, or if the technologies described in the Open Specifications are not covered by the Open Specifications Promise or Community Promise, as applicable, patent licenses are available by contacting iplq@microsoft.com.
- **Trademarks.** The names of companies and products contained in this documentation may be covered by trademarks or similar intellectual property rights. This notice does not grant any licenses under those rights.

**Reservation of Rights.** All other rights are reserved, and this notice does not grant any rights other than specifically described above, whether by implication, estoppel, or otherwise.

**Tools.** The Open Specifications do not require the use of Microsoft programming tools or programming environments in order for you to develop an implementation. If you have access to Microsoft programming tools and environments you are free to take advantage of them. Certain Open Specifications are intended for use in conjunction with publicly available standard specifications and network programming art, and assumes that the reader either is familiar with the aforementioned material or has immediate access to it.

## **Revision Summary**

Date	Revision History	Revision Class	Comments	
04/04/2008	0.1		Initial Availability.	
06/27/2008	1.0		Initial Release.	
08/06/2008	1.01		Revised and edited technical content.	
09/03/2008	1.02		Updated references.	
12/03/2008	1.03		Updated IP notice.	
04/10/2009	2.0		Updated applicable product releases.	
07/15/2009	3.0	Major	Revised and edited for technical content.	

## **Table of Contents**

1	Introduction	
	1.1 Glossary	
	1.2 References	
	1.2.1 Normative References	
	1.2.2 Informative References	
	1.3 Protocol Overview	
	1.5 Prerequisites/Preconditions	5 5
	1.6 Applicability Statement	
	1.7 Versioning and Capability Negotiation	
	1.8 Vendor-Extensible Fields	
	1.9 Standards Assignments	
_		_
	Messages	
	2.1 Transport	
	2.2 Message Syntax	0
3	Protocol Details	7
	3.1 Client Details	7
	3.1.1 Abstract Data Model	
	3.1.2 Timers	8
	3.1.3 Initialization	
	3.1.4 Higher-Layer Triggered Events	
	3.1.5 Message Processing Events and Sequencing Rules	
	3.1.6 Timer Events	
	3.1.7 Other Local Events	
	3.2 Server Details	
	3.2.2 Timers	
	3.2.3 Initialization	
	3.2.4 Higher-Layer Triggered Events	
	3.2.5 Message Processing Events and Sequencing Rules	
	3.2.6 Timer Events	
	3.2.7 Other Local Events	9
4	Protocol Examples	10
4	Protocol Examples	10
5	Security	
	5.1 Security Considerations for Implementers	
	5.2 Index of Security Parameters	.11
6	Appendix A: Product Behavior	12
J	Appendix A. Froduct Deliaviol	12
7	Change Tracking	13
Q	Indov	11

#### 1 Introduction

The **Simple Mail Transport Protocol (SMTP)** Message Submission for Mail protocol, as specified in [RFC4409], profiles SMTP mechanisms specified in [RFC2821] and others to provide mail submission mechanisms for client mail systems. SMTP was originally defined to provide for mail transfer between mail servers. It is now widely used as a message submission mechanism, where client messaging systems introduce new messages into the mail routing network.

This specification profiles [RFC4409], identifying the elements necessary to conform to Exchange Server protocols.

#### 1.1 Glossary

The following terms are defined in <a>[MS-OXGLOS]</a>:

Mail User Agent (MUA)
Simple Mail Transfer Protocol (SMTP)

The following terms are specific to this document:

**Message Submission Agent (MSA):** A process that accepts messages from a Mail User Agent (MUA) and either delivers it or acts as a Simple Mail Transfer Protocol (SMTP) client to submit the messages to a Message Transfer Agent (MTA).

**Message Transfer Agent (MTA):** An SMTP server that accepts mail from a Mail Submission Agent (MSA) or another MTA and delivers the mail or relays it to another MTA.

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [RFC2119]. All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

#### 1.2 References

#### 1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact <a href="mailto:dochelp@microsoft.com">dochelp@microsoft.com</a>. We will assist you in finding the relevant information. Please check the archive site, <a href="http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624">http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624</a>, as an additional source.

[MS-OXGLOS] Microsoft Corporation, "Exchange Server Protocols Master Glossary", June 2008.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <a href="http://www.ietf.org/rfc/rfc2119.txt">http://www.ietf.org/rfc/rfc2119.txt</a>.

[RFC4409] Gellens, R. and Klensin, J., "Message Submission for Mail", RFC 4409, April 2006, <a href="http://www.ietf.org/rfc/rfc4409.txt">http://www.ietf.org/rfc/rfc4409.txt</a>.

#### 1.2.2 Informative References

[RFC2821] Klensin, J., "Simple Mail Transfer Protocol", RFC 2821, April 2001, <a href="http://www.ietf.org/rfc/rfc2821.txt">http://www.ietf.org/rfc/rfc2821.txt</a>.

[RFC821] Postel, J., "Simple Mail Transfer Protocol", RFC 821, August 1982, <a href="http://www.ietf.org/rfc/rfc821.txt">http://www.ietf.org/rfc/rfc821.txt</a>.

 $4 / \overline{14}$ 

[MS-OXSMTP] — v20090712 Simple Mail Transfer Protocol (STMP) Mail Submission Extensions Specification

Copyright © 2008 Microsoft Corporation.

Release: Sunday, July 12, 2009

#### 1.3 Protocol Overview

[RFC4409] describes a profile of SMTP [RFC2821] and others that defines how clients submit mail to a server. This document specifies which parts of [RFC4409] are necessary for message submission.

## 1.4 Relationship to Other Protocols

This specification profiles [RFC4409] to define the protocol for message submission. [RFC4409] is based on SMTP as specified in [RFC2821].

#### 1.5 Prerequisites/Preconditions

None.

#### 1.6 Applicability Statement

This protocol is applicable to scenarios where clients will be submitting e-mail messages directly to a server.

#### 1.7 Versioning and Capability Negotiation

This specification introduces no new versioning mechanisms beyond those that exist in SMTP.

Negotiation of SMTP options is part of <a href="[RFC4409">[RFC4409</a>]. The EHLO response indicates what capabilities are present on the server.

#### 1.8 Vendor-Extensible Fields

None.

#### 1.9 Standards Assignments

None.

## 2 Messages

## 2.1 Transport

None.

## 2.2 Message Syntax

None.

#### 3 Protocol Details

This protocol describes the process for a client submitting e-mail messages to a **Message Transfer Agent (MTA)**. In [RFC4409], three components are described to represent the interaction: a **Mail User Agent (MUA)**, a **Message Submission Agent (MSA)**, and an MTA. These components describe an architecture, shown in Figure 1, where the MUA creates the message, the MSA picks it up and, via SMTP, submits it to the MTA for transmission to the recipient.

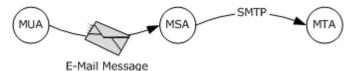


Figure 1: Message transmission

Most modern e-mail clients combine the MUA and the MSA, such that there is no perceptible handoff between the MUA and MSA functions. As a result, the MSA provides SMTP client capabilities while the MTA provides the SMTP server capabilities. This protocol only covers the path between the MSA and the MTA. Thus the profile of [RFC4409] provided is broken into two roles — the client and the server — where the client performs SMTP submissions and the server accepts the SMTP submissions. Aspects of [RFC4409] that describe the interaction between the MUA and the MSA are specifically excluded from this protocol.

#### 3.1 Client Details

The MUA/MSA process is the client. The MUA functionality is used to acquire or create the message and the MSA functionality performs an SMTP client submission. The client, therefore, only acts as an SMTP client; it does not have the ability to receive **messages** via SMTP as an SMTP server.

The client protocol for message submission conforms to <a>[RFC4409]</a> except as identified in the following table.

Section	Description
3.1	The client SHOULD submit messages on port 587, port 25 or any port that a site chooses for message submission.
3.2	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.
3.3	The client SHOULD authenticate using mechanisms defined in $[RFC2554]$ . The client SHOULD use AUTH LOGIN or AUTH <b>NTLM</b> .
4.1	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.
4.2	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.
4.3	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.
5.1	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.
5.2	This section is not included in the client profile because the MUA and MSA functionality are

Section	Description	
	integrated into the same process.	
6	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.	
7	The client SHOULD support DSN, AUTH, and STARTTLS. AUTH SHOULD be supported as specified in section 3.3 of this table.	
8	This section is not included in the client profile because the MUA and MSA functionality are integrated into the same process.	

#### 3.1.1 Abstract Data Model

None.

#### **3.1.2 Timers**

None.

#### 3.1.3 Initialization

None.

#### 3.1.4 Higher-Layer Triggered Events

None.

#### 3.1.5 Message Processing Events and Sequencing Rules

None.

#### 3.1.6 Timer Events

None.

#### 3.1.7 Other Local Events

None.

#### 3.2 Server Details

The server component of Message submission conforms to <a>[RFC4409]</a> except as identified in the following **table**.

Section	Description	
3.1	The server SHOULD allow messages to be submitted on <b>port</b> 587, port 25, or any port that a site chooses for Message submission.	
3.2	The server SHOULD offer authenticate mechanisms as defined in [RFC2554].	
3.3	The server SHOULD offer authenticate mechanisms as defined in [RFC2554]. The client SHOULD offer AUTH LOGIN or AUTH NTLM.	

Section	Description	
4.1	The server SHOULD respond with a 550 or a 554 for error <b>conditions</b> .	
4.2	The server SHOULD respond with a 550 or a 554 for error conditions.	
4.3	The server SHOULD require client authentication. If the server does not require client authentication, the server MUST NOT issue an error response to an unauthenticated MAIL command.	
7	The server SHOULD implement DSN, AUTH, and STARTTLS. The server SHOULD offer AUTH LOGIN and AUTH NTLM.	

#### 3.2.1 Abstract Data Model

None.

#### **3.2.2 Timers**

None.

#### 3.2.3 Initialization

None.

## 3.2.4 Higher-Layer Triggered Events

None.

## 3.2.5 Message Processing Events and Sequencing Rules

None.

#### 3.2.6 Timer Events

None.

#### 3.2.7 Other Local Events

None.

4 Protocol Examples		
None.		

## 5 Security

## **5.1 Security Considerations for Implementers**

None.

## 5.2 Index of Security Parameters

Security parameters for message submission authentication are described in <a>[RFC4409]</a>.

## 6 Appendix A: Product Behavior

The information in this specification is applicable to the following product versions:

- Microsoft Office Outlook 2003
- Microsoft Exchange Server 2003
- Microsoft Office Outlook 2007
- Microsoft Exchange Server 2007
- Microsoft Outlook 2010
- Microsoft Exchange Server 2010

Exceptions, if any, are noted below. If a service pack number appears with the product version, behavior changed in that service pack. The new behavior also applies to subsequent service packs of the product unless otherwise specified.

Unless otherwise specified, any statement of optional behavior in this specification prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

7 Change Tracking
This section will report content and/or editorial changes, beginning with the next release.

## 8 Index

C

Change tracking

Ε

Examples - overview

G

Glossary

Ι

<u>Informative references</u> <u>Introduction</u>

М

Messages overview

Ν

Normative references

O

Overview (synopsis)

Ρ

Preconditions Prerequisites Product behavior

R

References
<u>informative</u>
<u>normative</u>
Relationship to other protocols

S

Security overview

Т

Tracking changes