

[MS-OXBBODY]: Best Body Retrieval Protocol Specification

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Revision Summary

Date	Revision History	Revision Class	Comments
04/04/2008	0.1		Initial Availability.
04/25/2008	0.2		Revised and updated property names and other technical content.
06/27/2008	1.0		Initial Release.
08/06/2008	1.01		Revised and edited technical content.
09/03/2008	1.02		Revised and edited technical content.
10/01/2008	1.03		Revised and edited technical content.
12/03/2008	1.04		Updated IP notice.
03/04/2009	1.05		Revised and edited technical content.
04/10/2009	2.0		Updated technical content and applicable product releases.
07/15/2009	3.0.1	Minor	Revised and edited for technical content.
11/04/2009	3.1.1	Minor	Updated the technical content.

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1 Introduction

This document specifies the mechanism for determining the best format of storing **message bodies**.

In order to support clients that handle only one body format, servers can make any of the three body formats available on demand through alternate body **properties**. This document specifies how to determine which of the three body formats is the primary or "best" body format.

Exactly how **message** text is converted from one format to another, and to what extent formatting is preserved in the conversion, is implementation-dependent.

1.1 Glossary

The following terms are defined in [\[MS-OXGLOS\]](#):

attachment
Hypertext Markup Language (HTML)
message
message body
Message object
plain text
property (1)
recipient
Rich Text Format (RTF)
S/MIME

The following terms are specific to this document:

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[MS-OXCDATA] Microsoft Corporation, "[Data Structures](#)", June 2008.

[MS-OXCMSG] Microsoft Corporation, "[Message and Attachment Object Protocol Specification](#)", June 2008.

[MS-OXCROPS] Microsoft Corporation, "[Remote Operations \(ROP\) List and Encoding Protocol Specification](#)", June 2008.

[MS-OXGLOS] Microsoft Corporation, "[Exchange Server Protocols Master Glossary](#)", June 2008.

[MS-OXORMMS] Microsoft Corporation, "[Rights-Managed E-Mail Object Protocol Specification](#)", June 2008.

[MS-OXOSMIME] Microsoft Corporation, "[S/MIME E-Mail Object Protocol Specification](#)", June 2008.

[MS-OXPROPS] Microsoft Corporation, "[Exchange Server Protocols Master Property List](#)", June 2008.

[MS-OXRTFEX] Microsoft Corporation, "[Rich Text Format \(RTF\) Extensions Specification](#)", June 2008.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.ietf.org/rfc/rfc2119.txt>.

1.2.2 Informative References

None.

1.3 Structure Overview

Servers support three different formats for a message body:

- **Plain text** - The most accepted form of messaging format. Most e-mail message readers can display text messages in plain text format. However, plain text messages cannot display colors, different fonts, or emphasis such as bold or italic text.
- **Rich Text Format (RTF)** - RTF displays colors, fonts, and formatting.
- **HTML** - The message is sent as an HTML page, complete with tags to change the appearance of the text. The **recipient's** e-mail client program then formats and displays the HTML.

A client requests a specific message body format from a server by issuing a [RopGetPropertiesSpecific](#) or [RopOpenStream](#) request for the corresponding property. For more information, see [\[MS-OXCROPS\]](#). The following table lists the properties that correspond to each body format, plus one important related property.

Body format	Property identifier	Property type	Description
Plain	PidTagBody	PtypString	Message body text in plain text format.
RTF	PidTagRtfCompressed	PtypBinary	Message body text in RTF format.
HTML	PidTagHtml	PtypBinary	Message body text in HTML format.
Varies	PidTagRtfInSync	PtypBoolean	Indicates whether PidTagBody and PidTagRtfCompressed contain the same text (ignoring formatting).

Because a server can provide the message body in any of these three formats, an algorithm to determine which is the "original", "primary", or "best" body is needed for clients that are capable of handling multiple body formats. For more details about that algorithm, see section [2](#).

1.4 Relationship to Protocols and Other Structures

This specification relies on [\[MS-OXCROPS\]](#), [\[MS-OXPROPS\]](#), and [\[MS-OXCDATA\]](#) for the specification of [RopGetPropertiesSpecific](#) request, property values, and status codes.

1.5 Applicability Statement

The algorithm in section [2.1](#) applies to **Message objects** of all types except the following:

- The value of [PidTagMessageClass](#) is exactly "IPM.Note.SMIME" (section [2.3](#)). (**Note:** If the value of [PidTagMessageClass](#) is "IPM.Note.SMIME.MultipartSigned", then the algorithm in section [2.1](#) is applicable.)
- The value of [PidTagMessageClass](#) is "IPM.Note" and the value of [PidNameContentClass](#) is "rmsg.Message" (section [2.4](#)).

1.6 Versioning and Localization

None.

1.7 Vendor-Extensible Fields

None.

2 Structures

2.1 Best Body Algorithm

Step 1. Issue a [RopGetPropertiesSpecific](#) request for five properties: [PidTagBody](#), [PidTagRtfCompressed](#), [PidTagHtml](#), [PidTagRtfInSync](#), and [PidTagNativeBody](#). For more details, see [\[MS-OXCMMSG\]](#) and [\[MS-OXPROPS\]](#).

If the status code returned by [RopGetPropertiesSpecific](#) indicates a failure, then the body type is undefined and the algorithm exits.

If all five property values are retrieved and the [PidTagNativeBody](#) value is as specified in the following table, then the server has already saved the **best body** format to use in the [PidTagNativeBody](#) variable. It is not necessary to perform the algorithm below.

If the [PidTagNativeBody](#) property is returned, the following table corresponds to the particular body format. If this property is missing or if it is of any other value, proceed to the remaining steps of the algorithm.

PidTagNativeBody value	Property Identifier	Body format
1	PidTagBody	Plain
3	PidTagRtfCompressed	RTF
3	PidTagHtml	HTML

If [PidTagNativeBody](#) is not returned but the remaining four property values were retrieved, then the [RopGetPropertiesSpecific](#) operation returns a `StandardPropertyRow`, as specified in [\[MS-OXCADATA\]](#). If any of the four property values were not retrieved, then the [RopGetPropertiesSpecific](#) operation returns a `FlaggedPropertyRow`, as specified in [\[MS-OXCADATA\]](#).

Step 2. Create four variables: `PlainStatus`, `RtfStatus`, `HtmlStatus`, and `RtfInSync`. Examine the returned property values and assign values to the corresponding variables as follows. In each case, if there is an error code, then it is either `NotFound` or `NotEnoughMemory`.

- `PlainStatus` - If [RopGetPropertiesSpecific](#) returned a `StandardPropertyRow`, or the [PidTagBody](#) value is `PtypString`, then assign `NoError` to `PlainStatus`; else copy the error code from the `FlaggedPropertyValue` to `PlainStatus`.
- `RtfStatus` - If [RopGetPropertiesSpecific](#) returned a `StandardPropertyRow`, or the [PidTagRtfCompressed](#) value is `PtypBinary`, then assign `NoError` to `RtfStatus`; else copy the error code from the `FlaggedPropertyValue` to `RtfStatus`.
- `HtmlStatus` - If [RopGetPropertiesSpecific](#) returned a `StandardPropertyRow`, or the [PidTagHtml](#) value is `PtypBinary`, then assign `NoError` to `HtmlStatus`; else copy the error code from the `FlaggedPropertyValue` to `HtmlStatus`.
- `RtfInSync` - If [RopGetPropertiesSpecific](#) returned a `StandardPropertyRow`, or the [PidTagRtfInSync](#) value is `PtypBoolean`, then copy the `PtypBoolean` value to `RtfInSync`; else assign `FALSE` to `RtfInSync`.

Step 3. Determine the body format based on values of the four variables created in step 2. The following table can be implemented as an "if-then-else" chain, in exactly the order specified.

	PlainStatus	RtfStatus	HtmlStatus	RtfInSync	Body format
1	NotFound	NotFound	NotFound	Any	Undefined
2	NotEnoughMemory	NotFound	NotFound	Any	Plain text
3	NotEnoughMemory	NotEnoughMemory	NotFound	Any	RTF
4	NotEnoughMemory	NotEnoughMemory	NotEnoughMemory	True	RTF
5	NotEnoughMemory	NotEnoughMemory	NotEnoughMemory	False	HTML
6	Any	NoError or NotEnoughMemory	NoError or NotEnoughMemory	True	RTF
7	Any	NoError or NotEnoughMemory	NoError or NotEnoughMemory	False	HTML
8	NoError or NotEnoughMemory	NoError or NotEnoughMemory	Any	True	RTF
9	NoError or NotEnoughMemory	NoError or NotEnoughMemory	Any	False	Plain text
10	If no other case fits				Plain text

This table can be implemented in the following pseudocode. Each row of the table is one clause of an "if-else-if" chain. Within a row, each column is ANDed together to form the condition of an "if" clause. If there is a case that is not defined, then the BodyFormat is plain text.

	Code to implement
	<pre> If PidTagNativeBody <> NotFound Then BodyFormat = PidTagNativeBody Else </pre>
1	<pre> If ((PlainStatus = NotFound) And (RtfStatus = NotFound) And (HtmlStatus = NotFound)) then BodyFormat = Undefined </pre>
2	<pre> ElseIf ((PlainStatus = NotEnoughMemory) And (RtfStatus = NotFound) And (HtmlStatus = NotFound)) Then BodyFormat = Plain </pre>
3	<pre> ElseIf ((PlainStatus = NotEnoughMemory) And (RtfStatus = NotEnoughMemory) And (HtmlStatus = NotFound)) Then BodyFormat = Rtf </pre>
4	<pre> ElseIf ((PlainStatus = NotEnoughMemory) And (RtfStatus = NotEnoughMemory) And </pre>

	Code to implement
	<pre>(HtmlStatus = NotEnoughMemory) And (RtfInSync = True)) Then BodyFormat = Rtf</pre>
5	<pre>ElseIf ((PlainStatus = NotEnoughMemory) And (RtfStatus = NotEnoughMemory) And (HtmlStatus = NotEnoughMemory) And (RtfInSync = False)) Then BodyFormat = Html</pre>
6	<pre>ElseIf ((RtfStatus = NoError or RtfStatus = NotEnoughMemory) And (HtmlStatus = NoError or HtmlStatus = NotEnoughMemory) And (RtfInSync = True)) Then BodyFormat = Rtf</pre>
7	<pre>ElseIf ((RtfStatus = NoError or RtfStatus = NotEnoughMemory) And (HtmlStatus = NoError or HtmlStatus = NotEnoughMemory) And (RtfInSync = False)) Then BodyFormat = Html</pre>
8	<pre>ElseIf ((PlainStatus = NoError or PlainStatus = NotEnoughMemory) And (RtfStatus = NoError or RtfStatus = NotEnoughMemory) And (RtfInSync = True)) Then BodyFormat = Rtf</pre>
9	<pre>ElseIf ((PlainStatus = NoError or PlainStatus = NotEnoughMemory) And (RtfStatus = NoError or RtfStatus = NotEnoughMemory) And (RtfInSync = False)) Then BodyFormat = Plain</pre>
10	<pre>Else BodyFormat = Plain</pre>
	<pre>End If End If</pre>

2.2 Plain Text or HTML Converted to RTF

When the result of the algorithm in section [2.1](#) is RTF, it is possible to determine whether the RTF was generated from original plain text or HTML, as specified in [\[MS-OXRTFEX\]](#).

2.3 Special Considerations for S/MIME Secure Messages

The algorithm of section [2.1](#) yields an accurate result for a clear-signed **S/MIME** message (the value of [PidTagMessageClass](#) is "IPM.Note.SMIME.MultipartSigned"). Its result is undefined for other types of S/MIME messages (the value of [PidTagMessageClass](#) is "IPM.Note.SMIME"). For a detailed specification of these message types, see [\[MS-OXOSMIME\]](#).

2.4 Special Considerations for Rights-Managed Secure Messages

For rights-managed secure messages, the message body properties specified in this document do not contain the actual message body; instead, they contain boilerplate text intended for recipients whose clients do not support rights-managed secure messages. The actual message body resides in an **attachment** and is not accessible as a property of the Message object. To obtain the actual message body, a client MUST decrypt and parse the attachment, as specified in [\[MS-OXORMMS\]](#).

While the algorithm in section [2.1](#) yields a result for rights-managed secure messages, that result applies to the boilerplate text and not to the actual message body.

2.5 Obtaining the best body from the server

If a message has already been saved to the server, then the client SHOULD [<1>](#) download the five properties and check the [PidTagNativeBody](#) property first. If the [PidTagNativeBody](#) property is set, then it is not necessary to perform the algorithm specified in section [2.1](#) to determine the best possible body.

3 Structure Examples

In the following example, a simple HTML message is sent to a server.

```
From: <user1@example.com>
To: <user2@example.com>
Subject: test HTML message
Date: Tue, 24 Jan 2006 01:58:57 -0800
MIME-Version: 1.0
Content-Type: text/html
Content-Transfer-Encoding: 7bit
Content-Class: urn:content-classes:message
Importance: normal

<HTML><BODY>Test message, <b>please</b> delete.</BODY></HTML>
```

The four property values of interest appear as follows.

Property	Value
PidTagBody	error, NotEnoughMemory
PidTagHtml	<HTML><HEAD><meta HTTP-equiv="Content-Type" content="text/HTML; charset=iso-8859-1"></HEAD><BODY>Test message, please delete.</BODY></HTML>
PidTagRtfCompressed	error, NotEnoughMemory
PidTagRtfInSync	FALSE

The algorithm of section [2.1](#) creates the four variables shown in the following table.

Property	Value
PlainStatus	NotEnoughMemory
RtfStatus	NotEnoughMemory
HtmlStatus	NoError
RtfInSync	FALSE

The algorithm in section [2.1](#) uses the four newly created variables and matches clause 7.

7	<pre>else if ((RtfStatus = NoError or RtfStatus = NotEnoughMemory) and (HtmlStatus = NoError or HtmlStatus = NotEnoughMemory) and (RtfInSync = False)) then</pre>
----------	---

And the result returned is HTML body format.

4 Security Considerations

For more information, refer to sections [2.3](#) and [2.4](#).

5 Appendix A: Product Behavior

The information in this specification is applicable to the following product versions. References to product versions include released service packs.

- Microsoft Office Outlook 2003
- Microsoft Exchange Server 2003
- Microsoft Office Outlook 2007
- Microsoft Exchange Server 2007
- Microsoft Outlook 2010
- Microsoft Exchange Server 2010

Exceptions, if any, are noted below. If a service pack number appears with the product version, behavior changed in that service pack. The new behavior also applies to subsequent service packs of the product unless otherwise specified.

Unless otherwise specified, any statement of optional behavior in this specification prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that product does not follow the prescription.

[<1> Section 2.5:](#) Not supported by Exchange 2003 or Exchange 2007.

6 Change Tracking

This section identifies changes made to [MS-OXBBODY] protocol documentation between July 2009 and November 2009 releases. Changes are classed as major, minor, or editorial.

Major changes affect protocol interoperability or implementation. Examples of major changes are:

- A document revision that incorporates changes to interoperability requirements or functionality.
- An extensive rewrite, addition, or deletion of major portions of content.
- A protocol is deprecated.
- The removal of a document from the documentation set.
- Changes made for template compliance.

Minor changes do not affect protocol interoperability or implementation. Examples are updates to fix technical accuracy or ambiguity at the sentence, paragraph, or table level.

Editorial changes apply to grammatical, formatting, and style issues.

No changes means that the document is identical to its last release.

Major and minor changes can be described further using the following revision types:

- New content added.
- Content update.
- Content removed.
- New product behavior note added.
- Product behavior note updated.
- Product behavior note removed.
- New protocol syntax added.
- Protocol syntax updated.
- Protocol syntax removed.
- New content added due to protocol revision.
- Content updated due to protocol revision.
- Content removed due to protocol revision.
- New protocol syntax added due to protocol revision.
- Protocol syntax updated due to protocol revision.
- Protocol syntax removed due to protocol revision.
- New content added for template compliance.
- Content updated for template compliance.

- Content removed for template compliance.
- Obsolete document removed.

Editorial changes always have the revision type "Editorially updated."

Some important terms used in revision type descriptions are defined as follows:

Protocol syntax refers to data elements (such as packets, structures, enumerations, and methods) as well as interfaces.

Protocol revision refers to changes made to a protocol that affect the bits that are sent over the wire.

Changes are listed in the following table. If you need further information, please contact protocol@microsoft.com.

Section	Tracking number (if applicable) and description	Major change (Y or N)	Revision Type
1.1 Glossary	48536 Added multiple definition identifier.	N	Content update.

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