[MS-OCEXUM]: Call Control for Exchange Unified Messaging Protocol Extensions

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Revision Summary

Date	Revision History	Revision Class	Comments
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04/25/2008	0.2		Revised and edited technical content
06/27/2008	1.0		Revised and edited technical content
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Table of Contents

1	Introduction	
	1.1 Glossary	
	1.2 References	
	1.2.1 Normative References	6
	1.2.2 Informative References	6
	1.3 Overview	6
	1.4 Relationship to Other Protocols	7
	1.5 Prerequisites/Preconditions	7
	1.6 Applicability Statement	7
	1.7 Versioning and Capability Negotiation	7
	1.8 Vendor-Extensible Fields	7
	1.9 Standards Assignments	7
	Messages	
	2.1 Transport	
	2.2 Message Syntax	
	2.2.1 Ms-Exchange-Command	
	2.2.2 Ms-Sensitivity	8
_	Protocol Details	10
3	3.1 Ms-Exchange-Command Details	
	3.1.1 Abstract Data Model	
	3.1.2 Timers	
	3.1.4 Higher-Layer Triggered Events	
	3.1.6 Timer Events	
	3.1.7 Other Local Events	
	3.2 Ms-Sensitivity Details	
	3.2.1 Abstract Data Model	
	3.2.3 Initialization	
	3.2.4 Higher-Layer Triggered Events	
	3.2.5 Message Processing Events and Sequencing Rules	
	3.2.6 Timer Events	
	3.2.7 Other Local Events	. 12
4	Protocol Examples	.13
	4.1 Ms-Exchange-Command	
	4.2 Ms-Sensitivity	
	,	
5	Security	15
	5.1 Security Considerations for Implementers	. 15
	5.2 Index of Security Parameters	. 15
_		
6	Appendix A: Product Behavior	16
7	Change Tracking	17
•	Change Tracking	/
8	Index	18

1 Introduction

The Call Control for Exchange Unified Messaging Protocol Extensions, which consist of proprietary extensions to the Session Initiation Protocol (SIP), is used to play voice messages and to manage the unified messaging mailbox using voice commands. **SIP** is used to establish, modify, and terminate multimedia sessions or calls. These protocol extensions are used to integrate with other telephony networks or systems, such as a private branch exchange (PBX).

Sections 1.8, 2, and 3 of this specification are normative and can contain the terms MAY, SHOULD, MUST, MUST NOT, and SHOULD NOT as defined in RFC 2119. Sections 1.5 and 1.9 are also normative but cannot contain those terms. All other sections and examples in this specification are informative.

1.1 Glossary

The following terms are defined in [MS-GLOS]:

Augmented Backus-Naur Form (ABNF) authentication server Transmission Control Protocol (TCP)

The following terms are defined in [MS-OFCGLOS]:

automaton
endpoint
INVITE
Session Initiation Protocol (SIP)
SIP message
Transport Layer Security (TLS)
Uniform Resource Identifier (URI)
user agent client (UAC)

The following terms are specific to this document:

Exchange Web Service (EWS): A service that is provided by Microsoft® Exchange Server and that enables clients to access mailbox content.

personal identification number (PIN): A number that is used by Exchange Unified Messaging to authenticate a user.

subscriber access: The ability of a user to gain access to features of a Unified Messaging server, such as using a phone to listen to telephony voice messages or email messages.

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [RFC2119]. All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

References to Microsoft Open Specifications documentation do not include a publishing year because links are to the latest version of the technical documents, which are updated frequently. References to other documents include a publishing year when one is available.

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624, as an additional source.

[MS-EUMR] Microsoft Corporation, "Routing to Exchange Unified Messaging Extensions".

[MS-OXWUMS] Microsoft Corporation, "Voice Mail Settings Web Service Protocol".

[MS-SIPRE] Microsoft Corporation, "Session Initiation Protocol (SIP) Routing Extensions".

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, http://www.rfc-editor.org/rfc/rfc2119.txt

[RFC3261] Rosenberg, J., Schulzrinne, H., Camarillo, G., Johnston, A., Peterson, J., Sparks, R., Handley, M., and Schooler, E., "SIP: Session Initiation Protocol", RFC 3261, June 2002, http://www.ietf.org/rfc/rfc3261.txt

1.2.2 Informative References

[MS-GLOS] Microsoft Corporation, "Windows Protocols Master Glossary".

[MS-OFCGLOS] Microsoft Corporation, "Microsoft Office Master Glossary".

[RFC5234] Crocker, D., Ed., and Overell, P., "Augmented BNF for Syntax Specifications: ABNF", STD 68, RFC 5234, January 2008, http://www.rfc-editor.org/rfc/rfc5234.txt

1.3 Overview

The unified messaging **server (2)** provides a Session Initiation Protocol (SIP) interface toward a server (2) or gateways. By default, the unified messaging server (2) requires a **personal identification number (PIN)** to be entered to access the voice mail in a user's inbox. This protocol allows previously authenticated protocol clients to bypass the PIN requirement, thus streamlining the connection with the unified messaging server (2).

This protocol is used to support calls between a protocol client and the unified messaging server (2) supported by this protocol.

There are two types of calls between a protocol client and the unified messaging server (2):

- **Call-in:** Using the protocol client user interface (UI), a user calls into the unified messaging server (2) to access the voice mail system. This is also known as **subscriber access**.
- **Dial Out (Play-On-Phone):** Upon receiving an appropriate event, the unified messaging server (2) sends a SIP **INVITE** to the client for the purpose of playing back the recorded voice message on a protocol server (2) **endpoint (5)** identified by a phone number.

This protocol can be used in Play-On-Phone scenarios to prevent a protocol server from rerouting the message back to voice mail back and call forwarding when the Play-On-Phone call is not answered by the user.

This protocol also adds the ability to specify the subject of a voice message, the importance of a call, and an indication that the endpoint (5) is not a user but an **automaton** functioning on behalf of the user.

6 / 19

Please refer to [MS-EUMR] for details on how the Lync Server routes the call from client to the unified messaging server.

1.4 Relationship to Other Protocols

This protocol depends on Session Initiation Protocol (SIP).

This protocol depends on all the protocols on which SIP depends.

1.5 Prerequisites/Preconditions

None.

1.6 Applicability Statement

This protocol is designed to be used to support calls between a protocol client and the unified messaging server (2) supported by this protocol.

1.7 Versioning and Capability Negotiation

None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

2 Messages

2.1 Transport

Messages MUST be transported over **Transmission Control Protocol (TCP)** or **Transport Layer Security (TLS)**.

2.2 Message Syntax

Messages are formatted as **SIP messages**, as specified in [RFC3261] section 7, with the custom headers and parameters described in this document.

2.2.1 Ms-Exchange-Command

The **Ms-Exchange-Command** custom Session Initiation Protocol (SIP) header is added to the INVITE method in calls originating from a protocol client. This header is used to indicate an action to be performed by the unified messaging server (2).

The syntax of this header, in the **Augmented Backus-Naur Form (ABNF)** notation, as defined in [RFC5234], is as follows:

```
Ms-Exchange-Command header = "Ms-Exchange-Command" HCOLON param
param = "skip-pin"
```

The only supported action is specified by the valueless parameter, **skip-pin**, which indicates to the unified messaging server (2) not to prompt the user for a personal identification number (PIN). Before this parameter can be set, the protocol client MUST be authenticated by the SIP server (2), and the additional level of **authentication (2)** in the form of a PIN is not needed for the INVITE transaction.

The syntax of the **Ms-Exchange-Command** header with the **skip-pin** parameter is illustrated as follows:

```
INVITE ... SIP/2.0
From: ...
To: ...
Ms-Exchange-Command: skip-pin
```

2.2.2 Ms-Sensitivity

The **Ms-Sensitivity** custom Session Initiation Protocol (SIP) header, as specified in [MS-SIPRE], is used to instruct a protocol server (2) not to reroute the call back to the voice mail server (2) and to prevent call forwarding. When the value of this header is set to "private-no-diversion", a protocol server (2) does not reroute the message back to voice mail when a Play-On-Phone call is not answered by the user.

The syntax of this header, in the Augmented Backus-Naur Form (ABNF) notation, as defined in [RFC5234], is as follows:

```
Ms-Sensitivity header = "Ms-Sensitivity" HCOLON privacy privacy="private-no-diversion"
```

8 / 19

[MS-OCEXUM] — v20130726 Call Control for Exchange Unified Messaging Protocol Extensions

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The syntax of the **Ms-Sensitivity** header is illustrated as follows:

INVITE ... SIP/2.0
From: ...
To: ...
Ms-Sensitivity: private-no-diversion

3 Protocol Details

3.1 Ms-Exchange-Command Details

The **Ms-Exchange-Command** header with the **skip-pin** parameter is used when the protocol client uses subscriber access to the voice mail system, and to provide a better user experience, requires the voice mail server (2) to skip the personal identification number (PIN) prompt. When the voice mail server (2) receives this command, it MUST skip the PIN prompt, provided that the INVITE is received over a trusted transport, such as a Transport Layer Security (TLS) transport, to the voice mail server (2). The assumption here is that the voice mail system trusts the authentication (2) mechanism for requests that are received by it over the trusted transport.

Protocol Client Behavior

A **user agent client (UAC)** accessing the subscriber access feature of the voice mail system over a trusted transport SHOULD provide a **Ms-Exchange-Command** header with the **skip-pin** parameter to provide a better user experience.

Unified Messaging Server Behavior

If a voice mail server receives a SIP INVITE over a trusted transport with a **Ms-Exchange-Command** header containing the **skip-pin** parameter, it MUST skip personal identification number (PIN) prompt.

3.1.1 Abstract Data Model

None.

3.1.2 Timers

None.

3.1.3 Initialization

None.

3.1.4 Higher-Layer Triggered Events

None.

3.1.5 Message Processing Events and Sequencing Rules

None.

3.1.6 Timer Events

None.

3.1.7 Other Local Events

3.2 Ms-Sensitivity Details

The **Ms-Sensitivity** header, as specified in [MS-SIPRE], SHOULD be used in Dial Out (Play-On-Phone), scenarios when the user requests a voice mail message to be played on the phone from an application. In such a scenario, the unified messaging server (2) sends an INVITE to the user and uses this header to indicate to the protocol server (2) that the call MUST NOT be rerouted back to voice mail and call forwarding when the Play-On-Phone call is not answered by the user. In this case, unanswered call forwarding or immediate call forwarding MUST NOT be applied. The unified messaging server (2) sends such an INVITE through the **Exchange Web Service (EWS)**, as specified in [MS-OXWUMS]. The trigger point for this is an event sent by EWS.<1>

The unified messaging server (2) supported by this protocol uses the **Ms-Sensitivity** header with the **private-no-diversion** parameter, as specified in section 2.2.2.

Use of other parameters, as specified in [MS-SIPRE], is out of the scope of this extension.

Note that in Play-On-Phone INVITEs that originate from the unified messaging server (2), the **URIs** in the **From** header and the **To** header MUST match. This is because the protocol clients have special logic that checks for this condition and allows the protocol client to ring for Play-On-Phone calls, even if the user has manually set himself or herself to the "Appear Offline" presence state.

Unified Messaging Server Behavior

A unified messaging server SHOULD send a **Ms-Sensitivity** header with the **private-no-diversion** parameter in Dial Out or Play-On-Phone scenarios.

Protocol Server Behavior

If a SIP INVITE contains a **Ms-Sensitivity** header with the **private-no-diversion** parameter, unanswered call forwarding or immediate call forwarding MUST NOT be applied.

3.2.1 Abstract Data Model

None.

3.2.2 Timers

None.

3.2.3 Initialization

None.

3.2.4 Higher-Layer Triggered Events

None.

3.2.5 Message Processing Events and Sequencing Rules

None.

3.2.6 Timer Events

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4 Protocol Examples

4.1 Ms-Exchange-Command

The **Ms-Exchange-Command** header can be used to skip pin verification for previously authenticated protocol clients.

The following figure shows the flow of the Session Initiation Protocol (SIP) INVITE transaction for subscriber access to voice mail.

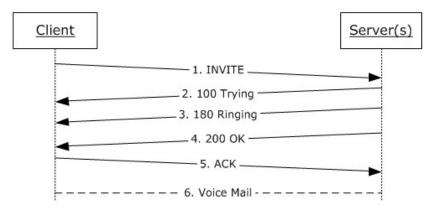


Figure 1: Subscriber access flow

The INVITE message carries the **Ms-Exchange-Command** header with the **skip-pin** parameter, as shown in the following example.

```
INVITE sip:alice@contoso.com;opaque=app:voicemail SIP/2.0
Via: SIP/2.0/TLS 10.56.65.37:33876
Max-Forwards: 70
From: <sip:alice@contoso.com>;tag=01742a55e6;epid=6b5d10e663
To: <sip:alice@contoso.com;opaque=app:voicemail>
Call-ID: f7c2efff9240413cb6e5125fdca4b63a
CSeq: 1 INVITE
Contact: <sip:alice@contoso.com;opaque=user:epid:ihclvAI6-FmKSGLKr_2rtAAA;gruu>
Ms-Exchange-Command: skip-pin
... SDP SNIPPED ...
```

4.2 Ms-Sensitivity

The following figure shows the flow for the **Ms-Sensitivity** header that is added by the unified messaging server (2) when dialing out to the protocol client.

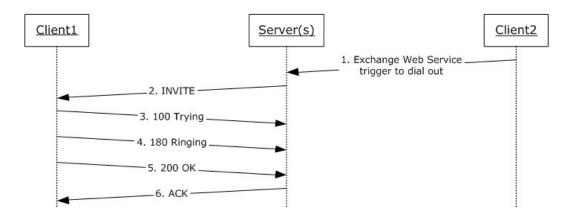


Figure 2: Play-On-Phone dial out

The INVITE message in step 2 of the preceding figure is shown in the following example.

```
INVITE sip:172.19.58.98:2280;transport=tls;ms-opaque=ce5f21cc9d;ms-received-cid=DOA300
SIP/2.0
Max-Forwards: 68
Content-Length: 317
From: <sip:alice@contoso.com>;epid=1944B98832;tag=7534fa434
To: <sip:alice@contoso.com>;epid=d793aff63a
CSeq: 5 INVITE
Call-ID: 7a7378c9-7b3c-4cec-b6da-ec27d752e904
Contact: <sip: exchange.contoso.com:5066;transport=Tls;ms-opaque=a752506cbee22182>;automata
User-Agent: RTCC/3.0.0.0
Content-Type: application/sdp
Allow: UPDATE
Ms-Sensitivity: private-no-diversion
Allow: Ack, Cancel, Bye, Invite, Message, Info, Service, Options, BeNotify
...SDP SNIPPED...
```

5 Security

5.1 Security Considerations for Implementers

None.

5.2 Index of Security Parameters

6 Appendix A: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft Exchange Server 2007 Service Pack 1 (SP1)
- Microsoft Exchange Server 2010
- Microsoft Lync 2013
- Microsoft Lync Server 2013
- Microsoft Lync 2010
- Microsoft Lync Server 2010
- Microsoft Office Communications Server 2007
- Microsoft Office Communications Server 2007 R2
- Microsoft Office Communicator 2007
- Microsoft Office Communicator 2007 R2
- Microsoft Exchange Server 2013

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

<1> Section 3.2: Office Outlook 2007, Office Outlook 2007 SP1, Outlook 2010 supports Play-On-Phone as an option. Any of these clients can be used to raise the event.

7 Change Tracking No table of changes is available. The document is either new or has had no changes since its last release.

8 Index

A	Message syntax 8
	Messages
Abstract data model	message syntax 8
Ms-Exchange-Command 10	Ms-Exchange-Command 8
Ms-Sensitivity 11	Ms-Sensitivity 8
Applicability 7	transport 8
	Ms-Exchange-Command
C	abstract data model 10
	example 13
Capability negotiation 7	higher-layer triggered events 10
Change tracking 17	initialization 10
	local events 10
D	message processing 10
	overview 10
Data model - abstract	sequencing rules 10
Ms-Exchange-Command 10	timer events 10
Ms-Sensitivity 11	timers 10
	Ms-Exchange-Command message 8
E	Ms-Sensitivity
	abstract data model 11
Examples	example 13
Ms-Exchange-Command 13	higher-layer triggered events 11
Ms-Sensitivity 13	initialization 11
	local events 12
F	message processing 11
	overview 11
Fields - vendor-extensible 7	sequencing rules 11
	timer events 11
G	timers 11
	Ms-Sensitivity message 8
Glossary 5	<u>110 Denoitivity mesoage</u> 0
 -	N
Н	
	Normative references 6
Higher-layer triggered events	
Ms-Exchange-Command 10	0
Ms-Sensitivity 11	_
	Overview (synopsis) 6
I	
	P
<u>Implementer - security considerations</u> 15	
index of security parameters 15	Parameters - security index 15
Index of security parameters 15 Informative references 6	Parameters - security index 15 Preconditions 7
Index of Security parameters 15 Informative references 6 Initialization	Preconditions 7
<u>Informative references</u> 6 Initialization	Preconditions 7 Prerequisites 7
Informative references 6 Initialization Ms-Exchange-Command 10	Preconditions 7
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11	Preconditions 7 Prerequisites 7 Product behavior 16
Informative references 6 Initialization Ms-Exchange-Command 10	Preconditions 7 Prerequisites 7
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11	Preconditions 7 Prerequisites 7 Product behavior 16 R
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5	Preconditions 7 Prerequisites 7 Product behavior 16 R
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10 Ms-Sensitivity 12	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7 S
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10 Ms-Sensitivity 12 M	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7 S Security
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10 Ms-Sensitivity 12 M Message processing	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7 S Security implementer considerations 15
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10 Ms-Sensitivity 12 M Message processing Ms-Exchange-Command 10	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7 S Security implementer considerations 15 parameter index 15
Informative references 6 Initialization Ms-Exchange-Command 10 Ms-Sensitivity 11 Introduction 5 L Local events Ms-Exchange-Command 10 Ms-Sensitivity 12 M Message processing	Preconditions 7 Prerequisites 7 Product behavior 16 R References 5 informative 6 normative 6 Relationship to other protocols 7 S Security implementer considerations 15

```
Ms-Exchange-Command 10
Ms-Sensitivity 11
Standards assignments 7

T

Timer events
Ms-Exchange-Command 10
Ms-Sensitivity 11
Timers
Ms-Exchange-Command 10
Ms-Sensitivity 11
Tracking changes 17
Transport 8
Triggered events
Ms-Exchange-Command 10
Ms-Sensitivity 11

V

Vendor-extensible fields 7
Versioning 7
```