

[MS-GRVSPMR]:

Management Server to Relay Server Groove SOAP Protocol

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Revision Summary

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1 Introduction

The Management Server to Relay Server Groove SOAP Protocol enables a management server to communicate with the relay server to set up and manage relay service for users. The relay server provides services for users when direct peer-to-peer communication is not possible. This protocol is built on top of a custom secure implementation of an early version of SOAP. It differs from the standard SOAP, and it does not support WSDL.

Sections 1.5, 1.8, 1.9, 2, and 3 of this specification are normative. All other sections and examples in this specification are informative.

1.1 Glossary

This document uses the following terms:

base64 encoding: A binary-to-text encoding scheme whereby an arbitrary sequence of bytes is converted to a sequence of printable ASCII characters, as described in [\[RFC4648\]](#).

certificate: A certificate is a collection of attributes (1) and extensions that can be stored persistently. The set of attributes in a certificate can vary depending on the intended usage of the certificate. A certificate securely binds a public key to the entity that holds the corresponding private key. A certificate is commonly used for authentication (2) and secure exchange of information on open networks, such as the Internet, extranets, and intranets. Certificates are digitally signed by the issuing certification authority (CA) and can be issued for a user, a computer, or a service. The most widely accepted format for certificates is defined by the ITU-T X.509 version 3 international standards. For more information about attributes and extensions, see [\[RFC3280\]](#) and [\[X509\]](#) sections 7 and 8.

decryption: In cryptography, the process of transforming encrypted information to its original clear text form.

Distinguished Encoding Rules (DER): A method for encoding a data object based on Basic Encoding Rules (BER) encoding but with additional constraints. DER is used to encode X.509 **certificates** that need to be digitally signed or to have their signatures verified.

encryption: In cryptography, the process of obscuring information to make it unreadable without special knowledge.

globally unique identifier (GUID): A term used interchangeably with universally unique identifier (UUID) in Microsoft protocol technical documents (TDs). Interchanging the usage of these terms does not imply or require a specific algorithm or mechanism to generate the value. Specifically, the use of this term does not imply or require that the algorithms described in [\[RFC4122\]](#) or [\[C706\]](#) must be used for generating the **GUID**. See also universally unique identifier (UUID).

Hash-based Message Authentication Code (HMAC): A mechanism for message authentication (2) using cryptographic hash functions. HMAC can be used with any iterative cryptographic hash function (for example, MD5 and SHA-1) in combination with a secret shared key. The cryptographic strength of HMAC depends on the properties of the underlying hash function.

management server: A server application that is used to manage SharePoint Workspace and Groove identities and services.

Message Authentication Code (MAC): A message authenticator computed through the use of a symmetric key. A **MAC** algorithm accepts a secret key and a data buffer, and outputs a **MAC**. The data and **MAC** can then be sent to another party, which can verify the integrity and authenticity of the data by using the same secret key and the same **MAC** algorithm.

Modified Alleged Rivest Cipher 4 (MARC4) algorithm: A variable, key-length, symmetric encryption algorithm that discards the first 256 bytes of a keystream.

object identifier (OID): In the context of a directory service, a number identifying an object class or attribute (2). Object identifiers are issued by the ITU and form a hierarchy. An OID is represented as a dotted decimal string (for example, "1.2.3.4"). For more information on OIDs, see [\[X660\]](#) and [\[RFC3280\]](#) Appendix A. OIDs are used to uniquely identify certificate templates available to the certification authority (CA). Within a **certificate**, OIDs are used to identify standard extensions, as described in [\[RFC3280\]](#) section 4.2.1.x, as well as non-standard extensions.

private key: One of a pair of keys used in public-key cryptography. The private key is kept secret and is used to decrypt data that has been encrypted with the corresponding public key. For an introduction to this concept, see [\[CRYPTO\]](#) section 1.8 and [\[IEEE1363\]](#) section 3.1.

public key: One of a pair of keys used in public-key cryptography. The public key is distributed freely and published as part of a digital certificate. For an introduction to this concept, see [\[CRYPTO\]](#) section 1.8 and [\[IEEE1363\]](#) section 3.1.

relay server: A server application that provides message transmission services for Simple Symmetric Transport Protocol (SSTP) messages.

Rivest-Shamir-Adleman (RSA): A system for public key cryptography. **RSA** is specified in [\[PKCS1\]](#) and [\[RFC3447\]](#).

secret key: A symmetric encryption key shared by two entities, such as between a user and the domain controller (DC), with a long lifetime. A password is a common example of a secret key. When used in a context that implies Kerberos only, a principal's secret key.

self-signed certificate: A **certificate** that is signed by its creator and verified using the **public key** contained in it. Such certificates are also termed root certificates.

symmetric key: A **secret key** used with a cryptographic symmetric algorithm. The key needs to be known to all communicating parties. For an introduction to this concept, see [\[CRYPTO\]](#) section 1.5.

Unicode: A character encoding standard developed by the Unicode Consortium that represents almost all of the written languages of the world. The **Unicode** standard [\[UNICODE5.0.0/2007\]](#) provides three forms (UTF-8, UTF-16, and UTF-32) and seven schemes (UTF-8, UTF-16, UTF-16 BE, UTF-16 LE, UTF-32, UTF-32 LE, and UTF-32 BE).

Uniform Resource Locator (URL): A string of characters in a standardized format that identifies a document or resource on the World Wide Web. The format is as specified in [\[RFC1738\]](#).

XML namespace: A collection of names that is used to identify elements, types, and attributes in XML documents identified in a URI reference [\[RFC3986\]](#). A combination of XML namespace and local name allows XML documents to use elements, types, and attributes that have the same names but come from different sources. For more information, see [\[XMLNS-2ED1\]](#).

XML Path Language (XPath): A language used to create expressions that can address parts of an XML document, manipulate strings, numbers, and Booleans, and can match a set of nodes in the document, as specified in [\[XPATH\]](#). XPath models an XML document as a tree of nodes of different types, including element, attribute, and text. XPath expressions can identify the nodes in an XML document based on their type, name, and values, as well as the relationship of a node to other nodes in the document.

XML schema: A description of a type of XML document that is typically expressed in terms of constraints on the structure and content of documents of that type, in addition to the basic syntax constraints that are imposed by XML itself. An XML schema provides a view of a document type at a relatively high level of abstraction.

XML schema definition (XSD): The World Wide Web Consortium (W3C) standard language that is used in defining XML schemas. Schemas are useful for enforcing structure and constraining the types of data that can be used validly within other XML documents. XML schema definition refers to the fully specified and currently recommended standard for use in authoring **XML schemas**.

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as defined in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

Links to a document in the Microsoft Open Specifications library point to the correct section in the most recently published version of the referenced document. However, because individual documents in the library are not updated at the same time, the section numbers in the documents may not match. You can confirm the correct section numbering by checking the [Errata](#).

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information.

[MS-GRVSSTPS] Microsoft Corporation, "[Simple Symmetric Transport Protocol \(SSTP\) Security Protocol](#)".

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[XMLSCHEMA2] Biron, P.V., Ed. and Malhotra, A., Ed., "XML Schema Part 2: Datatypes", W3C Recommendation, May 2001, <http://www.w3.org/TR/2001/REC-xmlschema-2-20010502/>

[XMLSchemaInstance] W3C, "XML Schema Instance", 1999, <http://www.w3.org/1999/XMLSchema-instance>

[XMLSCHEMA] World Wide Web Consortium, "XML Schema", September 2005, <http://www.w3.org/2001/XMLSchema>

[XPath] Clark, J., and DeRose, S., "XML Path Language (XPath), Version 1.0", W3C Recommendation, November 1999, <http://www.w3.org/TR/xpath/>

1.2.2 Informative References

[XMLSchema1999] W3C, "DTD for XML Schemas: Part 1: Structures", 1999, <http://www.w3.org/1999/XMLSchema>

1.3 Protocol Overview (Synopsis)

The protocol is a request and response based client/server protocol. It is built on top of a custom and secure implementation of a SOAP protocol that uses HTTP 1.1 as its transport. The protocol enables the client to manage the server's services to the users. Using the protocol, the client can manage the client and server registration, change the server's default service settings, change the server's state, add users to the server for services, enable/disable services for users, or purge user data on the server.

The following figure shows the protocol service interfaces.

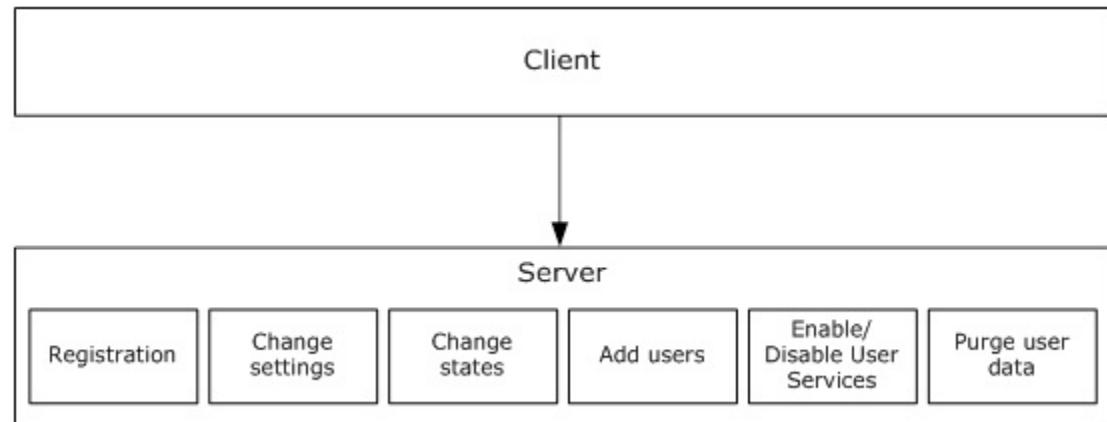


Figure 1: Protocol service interfaces

The system involves two active entities: the **management server** (the protocol client), and the **relay server** (the protocol server). Unless explicitly stated otherwise, the term "client" refers to a management server, and the term "server" refers to a relay server.

The following figure shows the message exchange.

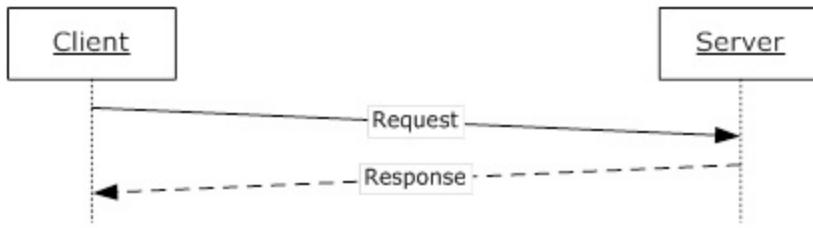


Figure 2: Message exchange between protocol client and protocol server

1.3.1 Service Initialization

1.3.1.1 Server Bootstrapping

Server bootstrapping is an initialization step that the server completes before it services any client requests. As part of the server bootstrapping, the server generates two sets of private- **public key** pairs, one for **encryption** purposes and one for signature purposes, if such two sets of keys do not exist yet. These keys are 2048-bit long **Rivest-Shamir-Adleman (RSA)** keys. The server also generates a **self-signed certificate**, containing the public keys, if the **certificate** does not exist yet.

1.3.1.2 Client Bootstrapping

Client bootstrapping is a set of initialization steps that the client completes before it communicates with a server. In this case, the client is a management server, so this is the management server's initialization step. As part of the bootstrapping, the client generates two sets of private-public key pairs, one for encryption purposes and one for signature purposes, if such two sets of keys do not exist yet. These keys are 2048 bits long RSA keys. The client also generates a self-signed certificate, containing the public keys, if the certificate (1) does not exist yet.

1.3.1.3 Out-Of-Band Certificate Exchange

Because the certificates (1) are self-signed, the protocol security depends on an out-of-band means to exchange of the certificates (1) between the two entities. That is, it is required that before the communication from a management server to a relay server happens, the management server has already obtained the relay server's certificate (1) and the relay server has already obtained the management server's certificate (1), so that each has access to the public keys of the other.

1.3.2 Service Interfaces

The protocol consists of service interfaces for:

- Management server and relay server registration for secure communication.
- Changing relay server settings.
- Changing relay server's states for building the relay server's user database.
- Adding new users to relay server's user database.
- Enabling and disabling user's relay services.
- Purging user's data on relay servers.

The protocol depends on the proper use of these interfaces. This document specifies the proper use of all service interfaces.

1.3.2.1 Client/Server Registration

The client registers with the server before any other service request. The registration is a mechanism for exchanging a shared **secret key** used in message data encryption, **decryption**, and message integrity protection and verification.

1.3.2.2 Changing Server Settings

This service interface changes the server's default settings. The client can optionally use this service to customize the behavior of the server.

1.3.2.3 Changing Server States

After client and server registration, the server has two states: active and inactive. In the active state, the server provides relay services to users. In the inactive state, the server does not provide relay services to users. The active and inactive states are used for building or rebuilding the server's user database.

Before building or rebuilding a server's user database, the client sets the server to the inactive state. Once the server is in the inactive state, the client can use the add user service requests to add users to the server's user database. After the completion of building or rebuilding the server's user database, the client sets the server to the active state so that the server can provide services to users.

1.3.2.4 Adding Users

This service interface adds users to the server's user database. It is used to build or rebuild the server's user database or to add new users to the existing user database.

1.3.2.5 Enabling/Disabling User Relay Services

This service interface enables or disables relay services for specified users.

1.3.2.6 Purging User Data

This service interface purges user's relay service data from the server without deleting the users.

1.3.3 Protocol Security

The protocol messages are encrypted and data integrity protected to prevent an attacker from reading or modifying these messages.

Prior to sending application requests to a relay server, a client first registers with the server. A 160-bit symmetric secret key shared only between the client and the server is established during the registration process. This key is thereafter used for protecting the confidentiality and integrity of the data in the protocol.

In the registration message, the client-generated shared key is encrypted using the encryption public key of the server. This message also contains an authenticator obtained by signing the digest of the message, using the client's signature **private key**.

The server, upon receiving such a registration message, decrypts the shared key using its encryption private key, and verifies the signature using the client's signature public key.

The server saves the shared key and returns a response indicating the success of the registration.

Once the shared key has been exchanged with the registration process, the client encrypts subsequent message payloads and integrity-protects them using **Hash-based Message Authentication Code (HMAC)**. The server decrypts the message with the shared key and verifies the integrity before processing the message. Then the server prepares the response, encrypts and integrity-protects it with the shared key as well. Upon receiving such a response, the client decrypts and verifies with the shared key to get the response payload.

If the server does not recognize the client (hence the shared key has not been previously exchanged), the server returns a fault response message indicating that registration is required. The client then goes through the registration process to establish the shared key.

1.4 Relationship to Other Protocols

The protocol uses a custom secure implementation of SOAP for formatting request and response messages. It transmits these messages using HTTP over TCP/IP.

The following diagram shows the transport stack used by the protocol.

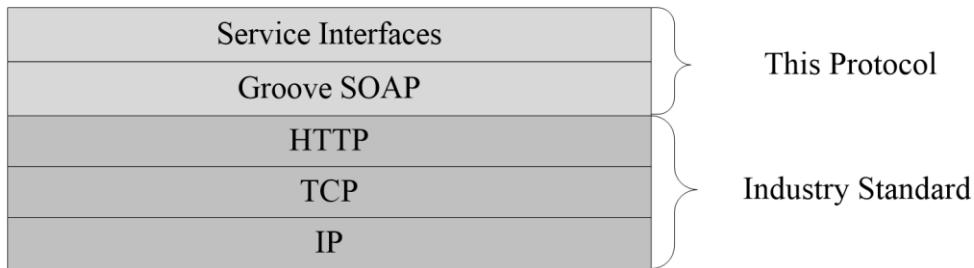


Figure 3: This protocol in relation to other protocols

1.5 Prerequisites/Preconditions

The protocol security depends on an out-of-band means to exchange the certificates (1) between the client and the server. It is required that the client and the server have already obtained each other's certificate (1) before exchanging messages so that each has access to the public keys of the other.

1.6 Applicability Statement

This protocol manages relay services for users.

1.7 Versioning and Capability Negotiation

None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

2.1 Transport

The protocol MUST support message transport over HTTP (as specified in [\[RFC2616\]](#)) over TCP/IP.

2.2 Message Syntax

This section defines the grammar of messages used by the protocol using **XML schema definition (XSD)**. For more details about XSD, see [\[XMLSCHEMA1\]](#) and [\[XMLSCHEMA2\]](#). **XML Path Language (XPath)**, as specified in [\[XPATH1\]](#), is used to address the elements and attributes in **XML schemas**.

2.2.1 Namespaces

This specification uses the following **XML namespaces** (see [\[XMLNS\]](#) for details about XML namespaces).

Prefix	Namespace URI	Reference
SOAP-ENC	http://schemas.xmlsoap.org/soap/encoding/	[SOAP1.1]
SOAP-ENV	http://schemas.xmlsoap.org/soap/envelope/	[SOAP1.1]
xs	http://www.w3.org/2001/XMLSchema	[XMLSCHEMA]
xsd	http://www.w3.org/1999/XMLSchema	[XMLSchema1999]
xsi	http://www.w3.org/1999/XMLSchema-instance	[XMLSchemaInstance]
g	urn:groove.net	

2.2.2 Common Schema

The following specifies the protocol message schemas:

Request Message Schemas

```
<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance" xmlns:SOAP-  
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-  
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"  
attributeFormDefault="unqualified" elementFormDefault="qualified"  
targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"  
xmlns:xs="http://www.w3.org/2001/XMLSchema">  
  
<xs:import />  
<xs:element name="Envelope">  
  <xs:complexType>  
    <xs:sequence>  
      <xs:element name="Body">  
        <xs:complexType>  
          <xs:sequence>  
            <xs:choice>  
              <xs:element ref="accountModify"/>  
              <xs:element ref="Registration"/>  
              <xs:element ref="RelayDefault"/>  
              <xs:element ref="RelayQuiescent"/>
```

```

<xs:element ref="userAdd"/>
<xs:element ref="userPurge"/>
</xs:choice>
</xs:sequence>
</xs:complexType>
</xs:element>
</xs:sequence>
<xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>
</xs:complexType>
</xs:element>
<xs:attribute name="encodingStyle" type="xs:string"/>
</xs:schema>

```

The referenced child elements of the **Body** element are specified in the following schema:

```

<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:import namespace="http://www.w3.org/1999/XMLSchema-instance"/>

<xs:element name="accountModify" type="ServiceRequestType"/>
<xs:element name="Registration" type="ServiceRequestType"/>
<xs:element name="RelayDefault" type="ServiceRequestType"/>
<xs:element name="RelayQuiescent" type="ServiceRequestType"/>
<xs:element name="userAdd" type="ServiceRequestType"/>
<xs:element name="userPurge" type="ServiceRequestType"/>

<xs:complexType name="ServiceRequestType">
<xs:sequence>
<xs:element name="Version" type="NumericType"/>
<xs:element name="Payload" type="PayloadType"/>
</xs:sequence>
</xs:complexType>

<xs:complexType name="NumericType">
<xs:simpleContent>
<xs:extension base="xsd:int">
<xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
ref="xsi:type" use="required" fixed="xsd:int"/>
</xs:extension>
</xs:simpleContent>
</xs:complexType>

<xs:complexType name="PayloadType">
<xs:attribute name="data" type="xs:base64Binary" use="required"/>
<xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
ref="xsi:type" use="required" fixed="binary"/>
</xs:complexType>
</xs:schema>

```

The referenced "xsi:type" is specified in the following schema:

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
attributeFormDefault="unqualified" elementFormDefault="qualified"
targetNamespace="http://www.w3.org/1999/XMLSchema-instance"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:attribute name="type" type="xs:string"/>
</xs:schema>

```

Response Message Schemas

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
attributeFormDefault="unqualified" elementFormDefault="qualified"

```

```

targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:import />
<xs:element name="Envelope">
<xs:complexType>
<xs:sequence>
<xs:element name="Body">
<xs:complexType>
<xs:sequence>
<xs:choice>
<xs:element ref="accountModify"/>
<xs:element ref="Registration"/>
<xs:element ref="RelayDefault"/>
<xs:element ref="RelayQuiescent"/>
<xs:element ref="userAdd"/>
<xs:element ref="userPurge"/>
</xs:choice>
</xs:sequence>
</xs:complexType>
</xs:element>
</xs:sequence>
<xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>
</xs:complexType>
</xs:element>
<xs:attribute name="encodingStyle" type="xs:string"/>
</xs:schema>

```

The referenced child elements of the **Body** element are specified in the following schema:

```

<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:import namespace="http://www.w3.org/1999/XMLSchema-instance"/>

<xs:element name="accountModify" type="ServiceResponseType"/>
<xs:element name="Registration" type="ServiceResponseType"/>
<xs:element name="RelayDefault" type="ServiceResponseType"/>
<xs:element name="RelayQuiescent" type="ServiceResponseType"/>
<xs:element name="userAdd" type="ServiceResponseType"/>
<xs:element name="userPurge" type="ServiceResponseType"/>

<xs:complexType name="ServiceResponseType">
<xs:sequence>
<xs:element name="Payload" type="PayloadType"/>
</xs:sequence>
</xs:complexType>

<xs:complexType name="PayloadType">
<xs:attribute name="data" type="xs:base64Binary" use="required"/>
<xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
ref="xsi:type" use="required" fixed="binary"/>
</xs:complexType>
</xs:schema>

```

The referenced "xsi:type" is specified in the following schema:

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
attributeFormDefault="unqualified" elementFormDefault="qualified"
targetNamespace="http://www.w3.org/1999/XMLSchema-instance"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:attribute name="type" type="xs:string"/>
</xs:schema>

```

The following specifies the service fault response message schema:

```

<xs:schema xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/" 
attributeFormDefault="unqualified" elementFormDefault="qualified"
targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:element name="Envelope">
    <xs:complexType>
      <xs:sequence>
        <xs:element name="Body">
          <xs:complexType>
            <xs:sequence>
              <xs:element name="Fault" type="ServiceFaultResponseType"/>
            </xs:sequence>
          </xs:complexType>
        </xs:element>
      </xs:sequence>
      <xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>
    </xs:complexType>
  </xs:element>

  <xs:complexType name="ServiceFaultResponseType">
    <xs:sequence>
      <xs:element name="faultCode" type="xs:int"/>
      <xs:element name="faultString" type="xs:string"/>
    </xs:sequence>
  </xs:complexType>

  <xs:attribute name="encodingStyle" type="xs:string"/>
</xs:schema>

```

2.2.2.1 Common Elements

The following table summarizes the set of common XSD element definitions defined by this specification. The messages and the XSD elements that are specific to a single message are defined in section [2.2.3](#) of this document.

Element	Description
Fault	Service fault response
fragment	Data fragment
Payload	Data, encoded with base64 encoding , for a service
Version	Service version

2.2.2.1.1 Fault Element

The **Fault** element is used in a service fault response.

```
<xs:element name="Fault" type="ServiceFaultResponseType"/>
```

The ServiceFaultResponseType is specified in section [2.2.2.2.4](#).

2.2.2.1.2 fragment Element

This **fragment** element is used for the **PayloadType** data for all messages except for the **Registration** (sections [2.2.3.4](#) and [3.2.5.1](#)) request message. The **PayloadType** is specified in section [2.2.2.3](#).

```

<xs:schema xmlns:g="urn:groove.net" attributeFormDefault="unqualified"
elementFormDefault="qualified" targetNamespace="urn:groove.net"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:import />
  <xs:element name="fragment">
    <xs:complexType>
      <xs:sequence>
        <xs:element ref="Payload"/>
      </xs:sequence>
    </xs:complexType>
  </xs:element>
  <xs:element name="SE">
    <xs:complexType>
      <xs:sequence>
        <xs:element name="Enc">
          <xs:complexType>
            <xs:attribute name="EC" type="xs:base64Binary" use="required"/>
            <xs:attribute name="IV" type="xs:base64Binary" use="required"/>
          </xs:complexType>
        </xs:element>
        <xs:element name="Auth">
          <xs:complexType>
            <xs:attribute name="MAC" type="xs:base64Binary" use="required"/>
          </xs:complexType>
        </xs:element>
      </xs:sequence>
    </xs:complexType>
  </xs:element>
</xs:schema>

```

The referenced **Payload** element is specified as:

```

<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:import namespace="urn:groove.net"/>
  <xs:element name="Payload">
    <xs:complexType>
      <xs:sequence>
        <xs:element xmlns:g="urn:groove.net" ref="g:SE"/>
      </xs:sequence>
      <xs:attribute name="ManagementServer" type="xs:string" use="required"/>
      <xs:attribute name="Method" type="xs:string" use="required"/>
    </xs:complexType>
  </xs:element>
</xs:schema>

```

The referenced "g:SE" is specified in the "fragment" element schema that is defined in this section.

The following table describes the elements and attributes.

XPath	Description
/fragment	Fragment element
/fragment/Payload	Payload element
/fragment/Payload/@ManagementServer	The management server
/fragment/Payload/@Method	The requested service name
/fragment/Payload/SE	Secure data element
/fragment/Payload/SE/Enc	Encrypted content element

XPath	Description
/fragment/Payload/SE/Enc/@EC	Encrypted content
/fragment/Payload/SE/Enc/@IV	Initialization vector for the encryption and decryption
/fragment/Payload/SE/Auth	Authenticator element
/fragment/Payload/SE/Auth/@MAC	Message Authentication Code (MAC)

2.2.2.1.3 Payload Element

The **Payload** element contains the payload data for a service.

```
<xs:element name="Payload" type="PayloadType"/>
```

The PayloadType is specified in section [2.2.2.2.3](#).

2.2.2.1.4 Version Element

The **Version** element contains service version information.

```
<xs:element name="Version" type="NumericType"/>
```

The NumericType is specified in section [2.2.2.2.2](#).

2.2.2.2 Common Types

The following table summarizes the set of common XSD type definitions defined by this specification. XSD type definitions that are specific to a particular message are defined in section [2.2.3](#) of this document.

Type	Description
BooleanType	A restricted version of the xs:boolean type
NumericType	Extended from xsd:int type
PayloadType	Service payload type
ServiceFaultResponseType	Service fault response type
ServiceRequestType	Service request type
ServiceResponseType	Service response type

2.2.2.2.1 BooleanType

The **BooleanType** is specified as:

```
<xs:simpleType name="BooleanType">
  <xs:restriction base="xs:boolean">
    <xs:pattern value="0 | 1"/>
```

```
</xs:restriction>
</xs:simpleType>
```

2.2.2.2.2 NumericType

The **NumericType** is specified as:

```
<xs:complexType name="NumericType">
  <xs:simpleContent>
    <xs:extension base="xsd:int">
      <xs:attribute ref="xsi:type" use="required" fixed="xsd:int"/>
    </xs:extension>
  </xs:simpleContent>
</xs:complexType>
```

2.2.2.2.3 PayloadType

The **PayloadType** contains service specific payload data.

```
<xs:complexType name="PayloadType">
  <xs:sequence>
    <xs:attribute name="data" type="xs:base64Binary" use="required"/>
    <xs:attribute ref="xsi:type" use="required" fixed="binary"/>
  </xs:sequence>
</xs:complexType>
```

The following table describes the attributes of the type.

XPath	Description
/PayloadType/@data	Service payload data
/PayloadType/@type	Payload data type

The /PayloadType/@data attribute contains service specific message data specified in section [2.2.3](#).

2.2.2.2.4 ServiceFaultResponseType

The **ServiceFaultResponseType** contains a fault code and a fault string.

```
<xs:complexType name="ServiceFaultResponseType">
  <xs:sequence>
    <xs:element name="faultCode" type="xs:int"/>
    <xs:element name="faultString" type="xs:string"/>
  </xs:sequence>
</xs:complexType>
```

The following table describes the contained elements.

XPath	Description
/ServiceFaultResponseType/faultCode	The service fault reason code element
/ServiceFaultResponseType/faultString	The service fault description element

A fault code MUST be one of the following.

Fault Code	Description
301	Required HTTP Content-Type header field missing
303	Payload missing
304	Registration required
305	Decryption failed
306	Exception occurred while processing a message
308	Exception occurred while building a Fault response message
309	Invalid method name in a request message
310	Invalid input data in a request message
311	No input data in a request message
312	Missing some input data in a request message
313	SOAP message processing disabled

2.2.2.2.5 ServiceRequestType

The **ServiceRequestType** contains service request data.

```
<xs:complexType name="ServiceRequestType">
  <xs:sequence>
    <xs:element name="Version" type="NumericType"/>
    <xs:element name="Payload" type="PayloadType"/>
  </xs:sequence>
</xs:complexType>
```

The **NumericType** and the **PayloadType** are specified in sections [2.2.2.2.2](#) and [2.2.2.2.3](#).

The following table describes the contained elements.

XPath	Description
/ServiceType/Payload	Service request payload element
/ServiceType/Version	Protocol version element

2.2.2.2.6 ServiceResponseType

The **ServiceResponseType** contains service response data.

```
<xs:complexType name="ServiceResponseType">
  <xs:sequence>
    <xs:element name="Payload" type="PayloadType"/>
  </xs:sequence>
</xs:complexType>
```

```
</xs:sequence>
</xs:complexType>
```

The **PayloadType** is specified in section [2.2.2.2.3](#).

The following table describes the contained element.

XPath	Description
/ServiceType/Payload	Service request payload element

2.2.2.3 Common Attributes

The following table summarizes the set of common XSD attribute definitions defined by this specification. XSD attributes that are specific to a particular message are defined in section [2.2.3](#) of this document.

Attribute	Description
data	Service payload data
epoch	Indicates if the server's user database needs to be built or rebuilt
rowCount	Child element count
userId	A GUID uniquely identifying a user
EC	Encrypted content
IV	Initialization vector for the encryption and decryption
MAC	Message Authentication Code

2.2.2.3.1 data

The **data** attribute specifies a service response payload data.

```
<xs:attribute name="data" type="xs:base64Binary"/>
```

2.2.2.3.2 epoch

The **epoch** attribute in a response message indicates if the server's user database needs to be built or rebuilt. A value of 0 indicates that the client [1](#) MUST build or rebuild the server's user database. Nonzero values indicate that the client SHOULD NOT build or rebuild the server's user database.

```
<xs:attribute name="epoch" type="xs:int"/>
```

2.2.2.3.3 rowCount

The **rowCount** attribute specifies the number of the contained elements.

```
<xs:attribute name="rowCount" type="xs:int"/>
```

2.2.2.3.4 **userId**

The **userId** attribute specifies a GUID uniquely identifying the user.

```
<xs:attribute name="userId" type="xs:string"/>
```

2.2.2.3.5 **EC**

The **EC** attribute specifies the encrypted content that is encoded with base64 encoding.

```
<xs:attribute name="EC" type="xs:base64Binary"/>
```

2.2.2.3.6 **IV**

The **IV** attribute specifies the initialization vector for the encryption and decryption.

```
<xs:attribute name="IV" type="xs:base64Binary"/>
```

2.2.2.3.7 **MAC**

The **MAC** attribute specifies the Message Authentication Code.

```
<xs:attribute name="MAC" type="xs:base64Binary"/>
```

2.2.3 Message Definitions

The following table lists the protocol messages.

Message	Description
accountModify request	Request for enabling/disabling user's relay services
accountModify response	Response for the accountModify request
Fault response	Service fault response
Registration request	Request for registration
Registration response	Response for the Registration request
RelayQuiescent request	Request for changing the server's state
RelayQuiescent response	Response for the RelayQuiescent request
RelayDefault request	Request for changing the server's default settings
RelayDefault response	Response for the RelayDefault request
userAdd request	Request for adding users to the server's user database
userAdd response	Response for the userAdd request

Message	Description
userPurge request	Request for purging user data from the server
userPurge response	Response for the userPurge request

2.2.3.1 accountModify Request Message

The **accountModify** request message enables or disables relay services for users.

```
<xs:element name="accountModify" type="ServiceRequestType"/>
```

The ServiceRequestType is specified in section [2.2.2.2.5](#).

2.2.3.1.1 accountModify Request Payload

The /accountModify/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#). In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="accountModify">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="user" maxOccurs="unbounded">
        <xs:complexType>
          <xs:attribute name="lockout" type="BooleanType" use="required"/>
          <xs:attribute name="userId" type="xs:string" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
    <xs:attribute name="rowCount" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>
```

The **BooleanType** is specified in section [2.2.2.2.1](#).

The following table describes the XML elements and attributes.

XPath	Description
/accountModify	accountModify request element
/accountModify/@rowCount	The count of the user elements
/accountModify/user	The user element
/accountModify/user/@lockout	Control to enable or disable relay services for the user. To disable the relay services for the user, it MUST be set to 1. To enable the relay services for the user, it MUST be set to 0.
/accountModify/user/@userId	User identification, a GUID

2.2.3.2 accountModify Response Message

The **accountModify** response message is the non-fault response message for the **accountModify** request.

```
<xs:element name="accountModify" type="ServiceResponseType"/>
```

The ServiceResponseType is specified in section [2.2.2.2.6](#).

2.2.3.2.1 accountModify Response Payload

The /accountModify/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="accountModify">
  <xs:complexType>
    <xs:attribute name="epoch" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>
```

The following table describes the element and attribute.

XPath	Description
/accountModify	accountModify response element
/accountModify/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .

2.2.3.3 Fault Response Message

The **Fault** response message is the response message for any service request fault.

```
<xs:element name="Fault" type="ServiceFaultResponseType"/>
```

The ServiceFaultResponseType is specified in section [2.2.2.2.4](#).

2.2.3.4 Registration Request Message

The **Registration** request message requests registration with the server.

```
<xs:element name="Registration" type="ServiceRequestType"/>
```

The ServiceRequestType is specified in section [2.2.2.2.5](#).

2.2.3.4.1 Registration Request Payload

The /Registration/Payload/@data attribute contains the payload fragment data specified as:

```
<xs:schema xmlns:g="urn:groove.net" attributeFormDefault="unqualified"
elementFormDefault="qualified" targetNamespace="urn:groove.net"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:import/>
<xs:element name="fragment">
<xs:complexType>
<xs:sequence>
<xs:element ref="Payload"/>
</xs:sequence>
</xs:complexType>
</xs:element>
<xs:element name="SE">
<xs:complexType>
<xs:sequence>
<xs:element name="Cert">
<xs:complexType>
<xs:attribute name="EPKAlgo" type="xs:string" use="required"
fixed="RSA"/>
<xs:attribute name="EPubKey" type="xs:base64Binary" use="required"/>
<xs:attribute name="EncAlgo" type="xs:string" use="required"
fixed="RSA"/>
<xs:attribute name="SPKAlgo" type="xs:string" use="required"
fixed="RSA"/>
<xs:attribute name="SPubKey" type="xs:base64Binary" use="required"/>
<xs:attribute name="SigAlgo" type="xs:string" use="required"
fixed="RSA"/>
</xs:complexType>
</xs:element>
<xs:element name="Enc">
<xs:complexType>
<xs:attribute name="EC" type="xs:base64Binary" use="required"/>
<xs:attribute name="IV" type="xs:base64Binary" use="required"/>
</xs:complexType>
</xs:element>
<xs:element name="Auth">
<xs:complexType>
<xs:attribute name="Sig" type="xs:base64Binary" use="required"/>
</xs:complexType>
</xs:element>
</xs:sequence>
<xs:attribute name="EncryptedKey" type="xs:base64Binary"
use="required"/>
</xs:complexType>
</xs:element>
</xs:schema>
```

The referenced **Payload** element is specified in the following schema:

```
<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"
xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:import namespace="urn:groove.net"/>
<xs:element name="Payload">
<xs:complexType>
<xs:sequence>
<xs:element xmlns:g="urn:groove.net" ref="g:SE"/>
</xs:sequence>
<xs:attribute name="ManagementServer" type="xs:string" use="required"/>
<xs:attribute name="Method" type="xs:string" use="required"/>
</xs:complexType>
</xs:element>
</xs:schema>
```

The referenced "g:SE" element is specified in the "fragment" schema that is defined in this section.

The following table describes the elements and attributes.

XPath	Description
/fragment	Fragment element
/fragment/Payload	Payload element
/fragment/Payload/@ManagementServer	The protocol client Uniform Resource Locator (URL)
/fragment/Payload/@Method	Service name
/fragment/Payload/SE	Secured element
/fragment/Payload/SE/@EncryptedKey	Encrypted shared secret key
/fragment/Payload/SE/Cert	Certificate element
/fragment/Payload/SE/Cert/@EPKAlgo	Encryption public key algorithm. The value MUST be "RSA".
/fragment/Payload/SE/Cert/@EPubKey	Encryption public key. The key MUST be Distinguished Encoding Rules (DER) -encoded.
/fragment/Payload/SE/Cert/@EncAlgo	Encryption algorithm. The value MUST be "RSA".
/fragment/Payload/SE/Cert/@SPKAlgo	Signature public key algorithm. The value MUST be "RSA".
/fragment/Payload/SE/Cert/@SPubKey	Signature public key. The key MUST be DER-encoded.
/fragment/Payload/SE/Cert/@SigAlgo	Signature algorithm. The value MUST be "RSA".
/fragment/Payload/SE/Enc	Encrypted content element
/fragment/Payload/SE/Enc/@EC	Encrypted content
/fragment/Payload/SE/Enc/@IV	Initialization vector for the encryption and decryption
/fragment/Payload/SE/Auth	Authenticator element
/fragment/Payload/SE/Auth/@Sig	Message signature

The `fragment/Payload/SE/Enc/@EC` attribute contains an empty **Payload** XML element before encryption specified as:

```
<xs:element name="Payload"/>
```

2.2.3.5 Registration Response Message

The **Registration** response message is the non-fault response message for the **Registration** request.

```
<xs:element name="Registration" type="ServiceResponseType"/>
```

The ServiceResponseType is specified in section [2.2.2.2.6](#).

2.2.3.5.1 Registration Response Payload

The `/Registration/Payload/@data` attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="Registration">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="Registration">
        <xs:complexType>
          <xs:attribute name="ErrorMessage" type="xs:string" use="required"/>
          <xs:attribute name="Status" type="xs:int" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
    <xs:attribute name="epoch" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>
```

The following table describes the elements and attributes.

XPath	Description
/Registration	Registration response element
/Registration/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .
/Registration/Registration	Registration response data element
/Registration/Registration/@ErrorMessage	Error message describing an error
/Registration/Registration/@Status	Service status. It MUST be 0 for a successful request.

2.2.3.6 RelayDefault Request Message

The **RelayDefault** request message changes the server's default settings.

```
<xs:element name="RelayDefault" type="ServiceRequestType"/>
```

The **ServiceRequestType** is specified in section [2.2.2.2.5](#).

2.2.3.6.1 RelayDefault Request Payload

The /RelayDefault/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="RelayDefault">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="relay">
        <xs:complexType>
          <xs:attribute name="deviceLifetime" type="xs:int" use="required"/>
          <xs:attribute name="deviceTargetQuotaSize" type="xs:int" use="required"/>
          <xs:attribute name="identityLifetime" type="xs:int" use="required"/>
          <xs:attribute name="identityTargetQuotaSize" type="xs:int" use="required"/>
          <xs:attribute name="purgeEnabled" type="BooleanType" use="required"/>
          <xs:attribute name="quotaEnabled" type="Booleantype" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

```

    </xs:complexType>
    </xs:element>
</xs:sequence>
</xs:complexType>
</xs:element>

```

The **BooleanType** is specified in section [2.2.2.2.1](#).

The following table describes the elements and attributes.

XPath	Description
/RelayDefault	RelyDefault request element
/RelayDefault/relay	Relay default data element
/RelayDefault/relay/@deviceLifetime	Device life time in days; specifies the age of messages to purge for any automatic purge operation on the server. MUST be a positive integer <u><2></u> .
/RelayDefault/relay/@deviceTargetQuotaSize	Device target quota size in megabytes. MUST be a positive integer.
/RelayDefault/relay/@identityLifetime	Identity life time in days; specifies the age of messages to purge for any automatic purge operation on the server. MUST be a positive integer.
/RelayDefault/relay/@identityTargetQuotaSize	Identity target quota size in megabytes. MUST be a positive integer.
/RelayDefault/relay/@purgeEnabled	Indicates if the server can automatically purge old messages is enabled. A value of 1 indicates that purge is enabled; a value of 0 indicates that purge is disabled.
/RelayDefault/relay/@quotaEnabled	Indicates if quota is enabled. A value of 1 indicates that quota is enabled; a value of 0 indicates that quota is disabled. <u><3></u>

2.2.3.7 RelayDefault Response Message

The **RelyDefault** response message is the non-fault response message for the **RelyDefault** request.

```
<xs:element name="RelyDefault" type="ServiceResponseType"/>
```

The **ServiceResponseType** is specified in section [2.2.2.6](#).

2.2.3.7.1 RelayDefault Response Payload

The /RelyDefault/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```

<xs:element name="RelyDefault">
  <xs:complexType>
    <xs:attribute name="epoch" type="xs:int" use="required"/>

```

```
</xs:complexType>
</xs:element>
```

The following table describes the element and attribute.

XPath	Description
/RelayDefault	RelayDefault response element
/RelayDefault/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .

2.2.3.8 RelayQuiescent Request Message

The **RelayQuiescent** request message changes the server's state.

```
<xs:element name="RelayQuiescent" type="ServiceRequestType"/>
```

The **ServiceRequestType** is specified in section [2.2.2.2.5](#).

2.2.3.8.1 RelayQuiescent Request Payload

The /RelayQuiescent/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="RelayQuiescent">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="relay">
        <xs:complexType>
          <xs:attribute name="status" type="xs:int" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

The following table describes the elements and attributes.

XPath	Description
/RelayQuiescent	RelayQuiescent request element
/RelayQuiescent/relay	Relay status element
/RelayQuiescent/relay/@status	The server state to be set. To set the server to the inactive state, status MUST be set to 1. To set the server to the active state, status MUST be set to 0. <4>

2.2.3.9 RelayQuiescent Response Message

The **RelayQuiescent** response message is the non-fault response message for the **RelayQuiescent** request.

```
<xs:element name="RelayQuiescent" type="ServiceResponseType"/>
```

The **ServiceResponseType** is specified in section [2.2.2.2.6](#).

2.2.3.9.1 RelayQuiescent Response Payload

The /RelayQuiescent/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="RelayQuiescent">
  <xs:complexType>
    <xs:attribute name="epoch" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>
```

The following table describes the element and attribute.

XPath	Description
/RelayQuiescent	RelayQuiescent response element
/RelayQuiescent/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .

2.2.3.10 userAdd Request Message

The **userAdd** request adds users to the server's user database.

```
<xs:element name="userAdd" type="ServiceRequestType"/>
```

The **ServiceRequestType** is specified in section [2.2.2.2.5](#).

2.2.3.10.1 userAdd Request Payload

The /userAdd/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="userAdd">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="user" maxOccurs="unbounded">
        <xs:complexType>
          <xs:attribute name="userId" type="xs:string" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

```

</xs:sequence>
<xs:attribute name="rowCount" type="xs:int" use="required"/>
</xs:complexType>
</xs:element>

```

The following table describes the elements and attributes.

XPath	Description
/userAdd	User add request element
/userAdd/@rowCount	The count of users
/userAdd/user	User element
/userAdd/user/@userId	A GUID uniquely identifying a user.

2.2.3.11 userAdd Response Message

The **userAdd** response message is the non-fault response message for the **userAdd** request.

```
<xs:element name="userAdd" type="ServiceResponseType"/>
```

The **ServiceResponseType** is specified in section [2.2.2.2.6](#).

2.2.3.11.1 userAdd Response Payload

The /userAdd/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```

<xs:element name="userAdd">
  <xs:complexType>
    <xs:attribute name="epoch" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>

```

The following table describes the element and attribute.

XPath	Description
/userAdd	User add response element
/userAdd/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .

2.2.3.12 userPurge Request Message

The **userPurge** request message purges messages for the specified user or users on the server. The **userPurge** request is independent of the **RelayDefault** message **purgeEnabled** element (see section [2.2.3.6](#)), which only enables or disables automatic purges.

```
<xs:element name="userPurge" type="ServiceRequestType"/>
```

The **ServiceRequestType** is specified in section [2.2.2.5](#).

2.2.3.12.1 userPurge Request Payload

The /userPurge/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xs:element name="userPurge">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="user" maxOccurs="unbounded">
        <xs:complexType>
          <xs:attribute name="userId" type="xs:string" use="required"/>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
    <xs:attribute name="rowCount" type="xs:int" use="required"/>
  </xs:complexType>
</xs:element>
```

The following table describes the elements and attributes.

XPath	Description
/userPurge	User data purging request element
/userPurge/@rowCount	The count of users
/userPurge/user	A user element
/userPurge/user/@userId	A GUID uniquely identifying a user.

2.2.3.13 userPurge Response Message

The **userPurge** response message is the non-fault response message for the **userPurge** request.

```
<xs:element name="userPurge" type="ServiceResponseType"/>
```

The **ServiceResponseType** is specified in section [2.2.2.2.6](#).

2.2.3.13.1 userPurge Response Payload

The /userPurge/Payload/@data attribute contains the payload fragment data as specified in section [2.2.2.1.2](#).

In the payload fragment data, the /fragment/Payload/SE/Enc/@EC attribute data before encryption is specified as:

```
<xss:element name="userPurge">
  <xss:complexType>
    <xss:attribute name="epoch" type="xs:int" use="required"/>
  </xss:complexType>
</xss:element>
```

The following table describes the element and attribute.

XPath	Description
/userPurge	User purge response element
/userPurge/@epoch	Indicates if the server's user database needs to be built or rebuilt as specified in section 2.2.2.3.2 .

3 Protocol Details

3.1 Common Details

3.1.1 Common Message Templates

3.1.1.1 Request Message Template

The following is a detailed common request message template using the message definitions in section [2.2.3](#):

```
<SOAP-ENV:Envelope SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"  
    xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-  
    ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"  
    xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">  
    <SOAP-ENV:Body>  
        <[[- MethodName -]]>  
        <Version xsi:type="xsd:int">1</Version>  
        <Payload data="[- payloadData -]" xsi:type="binary"/>  
    </[[- MethodName -]]>  
    </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

[[- MethodName -]]: Requested operation method name. It MUST be one of the following as specified in section [2.2.2](#):

- **accountModify**
- **Registration**
- **RelayDefault**
- **RelayQuiescent**
- **userAdd**
- **userPurge**

[[- PayloadData -]]: Payload data encoded with base64 encoding. Section [3.1.1.3](#) provides a detailed common payload data template.

3.1.1.2 Response Message Templates

The following is a detailed common non-fault response message template using the message definitions in section [2.2.3](#):

```
<SOAP-ENV:Envelope SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"  
    xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-  
    ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"  
    xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">  
    <SOAP-ENV:Body>  
        <[[- MethodName -]]>  
        <Payload data="[- PayloadData -]" xsi:type="binary"/>  
    </[[- MethodName -]]>  
    </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

[[- MethodName -]]: Requested operation method name. It MUST be the same as the corresponding request message's "*[[- MethodName -]]*". For example, if the request message's "*[[- MethodName -]]*" is "userAdd", the response message's "*[[- MethodName -]]*" will be "userAdd".

[- PayloadData -]: Payload data encoded with base64 encoding. Section [3.1.1.3](#) provides a detailed common payload data template.

The following is the detailed **Fault** response message template using the **Fault** response message in section [2.2.3.3](#):

```
<SOAP-ENV:Envelope SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"  
xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/">  
  <SOAP-ENV:Body>  
    <SOAP-ENV:Fault>  
      <faultCode>[- faultCode -]</faultCode>  
      <faultString>[- faultString -]</faultString>  
    </SOAP-ENV:Fault>  
  </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

[- faultCode -]: A fault code, specified as an integer. It MUST be one of the fault code listed in the **ServiceFaultResponseType** in section [2.2.2.2.4](#).

[- faultString -]: A fault description, specified as a string.

3.1.1.3 Payload Data Template

The following is a detailed common payload data template using the message definitions in section [2.2.3](#), except for the **Registration** request message:

```
<?xml version='1.0'?><?groove.net version='1.0'?>  
<g:fragment xmlns:g="urn:groove.net">  
  <Payload ManagementServer="[- URL -]" Method="[-MethodName -]">  
    <g:SE>  
      <g:Enc EC="[- ECDATA -]" IV="[- IV -]"/>  
      <g:Auth MAC="[- MAC -]"/>  
    </g:SE>  
  </Payload>  
</g:fragment>
```

[- MethodName -]: Requested operation method name. It MUST be the same as the request message's "*[- MethodName -]*". For example, if the request message's "*[- MethodName -]*" is "userAdd", the "*[- MethodName -]*" here will be "userAdd".

[- URL -]: The client URL, specified as a string.

[- ECDATA -]: The encrypted data encoded with base64 encoding. All *[- ECDATA -]* MUST starts with `<?xml version='1.0'?><?groove.net version='1.0'?>` before encryption.

For a request message, the *[- ECDATA -]* contains payload data specific to the request.

The following is a detailed *[- ECDATA -]* template for a response message, except for the **Registration** response:

```
<?xml version='1.0'?><?groove.net version='1.0'?>  
<[- MethodName -] epoch="[- epoch -]" />
```

[-MethodName -]: The request method name. It MUST be the same as the request method element name in the message **Body**.

[- epoch -]: Indicates if the server's user database needs to be built or rebuilt, as specified in section [2.2.3.2](#).

[- IV -]: The initialization vector for the encryption and decryption, encoded with base64 encoding.

[- MAC -]: The Message Authentication Code, encoded with base64 encoding.

Sections [3.1.2](#), [3.2.5.2](#), and [3.3.5.2](#) specify message encryption/decryption and other security related processing rules.

3.1.2 Common Security Processing Rules

The protocol messages are encrypted and integrity-protected using the key shared by a management server and a relay server. This section specifies how messages are encrypted/decrypted and integrity protected/verified.

Every application message, request or response except Fault Response Message, is secured with the shared secret key established via the Registration message. The security processing rules to open a secured request and the security processing rules to secure a response are the same for every application message (every message except for Registration). The application message security processing is specified in this section.

3.1.2.1 MARC4 (Modified Alleged RC4)

This protocol security uses a variation of the RC4 algorithm called the **Modified Alleged Rivest Cipher 4 (MARC4) algorithm**.

RC4 algorithm is described in [SCHNEIER].

MARC4 is different from RC4 as following:

- Both encryption and decryption MUST use the initialization vector (IV), and IV MUST be the same size as the secret key.
- New random IV MUST be generated before each time the data is encrypted. Matching IV MUST be used each time the data is decrypted.
- IV MUST be XOR-ed with the secret key, and the result MUST be used as the secret key for RC4.
- The first 256 bytes of the keystream MUST be discarded. Subsequent bytes of the keystream MUST be used in the same way as they are used with RC4.

3.1.2.2 Secure and Serialize Message to be Added as Secured Payload

This section specifies the security processing rules for securing and serializing a message into a secured payload. It applies to a client securing application request payload, and it applies to a server securing an application response payload. Such a secured payload is to be added into an envelope in a Request Message or a Response Message (as defined in section [2.2.2](#)) for transmission.

To create a secure payload, the client or server MUST start with the inputs specified in section [3.1.2.2.1](#) and then perform, in order, the procedures specified in sections [3.1.2.2.2](#) through [3.1.2.2.9](#).

3.1.2.2.1 Inputs

Header element: secured fragment element itself as defined in section [2.2.2.1.2](#). As the input, this element MUST have the name of "fragment" in the namespace of "urn:groove.net". It MUST have one child element named "Payload". The **Payload** element MUST contain one child element named "SE" in the namespace of "urn:groove.net". The "g:SE" element is referred as secured element. It MUST contain no content.

Payload element: application request or response element. This element contains content to be secured.

Shared Key: Key used for encryption and data-integrity protection. This is the key shared by a client and a server.

3.1.2.2.2 Serialize Header Element

Header element MUST be serialized into a byte representation. As part of the serialization, all attributes for each element MUST be sorted alphabetically, with no compression and no extra white spaces. UTF8 encoding MUST be used. In addition, the following rules MUST be followed to ensure successful security processing:

- The following MUST be present at the beginning of the serialized data:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
```

- The top level fragment element MUST use the namespace prefix "g", with "xmlns" attribute defining "g" as "urn:groove.net".
- The second level **Payload** element MUST NOT have any namespace prefix.
- The third level "g:SE" element and its sub-elements MUST use the namespace prefix "g" without any "xmlns" attribute.

3.1.2.2.3 Serialize Payload Element

Payload element MUST be serialized into a byte representation. As part of the serialization, all attributes for each element MUST be sorted alphabetically, with no compression and no extra white spaces. UTF8 encoding MUST be used. In addition, the following unique rules MUST be followed to ensure successful security processing:

- The following MUST be present at the beginning of the serialized data:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
```

- Namespace prefix or "xmlns" attribute MUST NOT be added.

3.1.2.2.4 Compute Message Digest

Message digest MUST be computed using SHA1 algorithm, as defined in [\[RFC3174\]](#).

Message digest MUST include serialized header element (as defined in section [3.1.2.2.2](#)), and the serialized payload element (as defined in section [3.1.2.2.3](#)) – in this order. The SHA1 hash is first performed on these elements in the specified order and then the SHA1 hash is applied to the results of the first SHA1 hash.

3.1.2.2.5 Encrypt Serialized Payload Element

Byte representation of the serialized payload element MUST be encrypted using the MARC4 algorithm (as defined in section [3.1.2.1](#)), with the shared key.

Unique initialization vector (IV) MUST be generated for each message, and used during encryption of that message. IV is a random blob and its size MUST be same as the secret key size. IV can be generated using crypto-strength RNG.

3.1.2.2.6 Compute Message Authentication Code

Message Authentication Code MUST be computed using HMAC-SHA1 algorithm (as defined in [\[RFC4634\]](#)), with the shared key.

Message Authentication Code MUST be computed with the message digest, as defined in section [3.1.2.2.4](#).

3.1.2.2.7 Create Encrypted Element

Encrypted element named "g:Enc" in the namespace of "urn:groove.net" MUST be created as a child of the secured element, as defined in section [2.2.2.1.2](#).

Encrypted element MUST have the attributes as defined in section 2.2.2.1.2. Specifically:

- **EC** attribute MUST have the encrypted serialized payload element, as defined in section [3.1.2.2.5](#).
- **IV** attribute MUST be the initialization vector for the encrypted serialized payload element, as defined in section 3.1.2.2.5.

3.1.2.2.8 Create Authenticator Element

Authenticator element named "g:Auth" in the namespace of "urn:groove.net" MUST be created as child of the secured element, as defined in section [2.2.2.1.2](#).

Authenticator element MUST have the attributes as defined in section 2.2.2.1.2. Specifically:

- **MAC** attribute MUST have the value of the Message Authentication Code, as defined in section [3.1.2.2.6](#).

3.1.2.2.9 Serialize Secured Fragment, Output

At this stage, the header element becomes secured **fragment** element.

Secured **fragment** element, containing secured element, MUST be serialized into a byte representation. The same serialization rules specified in section [3.1.2.2.2](#) MUST be applied here.

The serialized secured **fragment** is the output.

3.1.2.3 Open Secured Payload Element

This section specifies the security processing rules for opening a secured **Payload** element, the decrypted content contains the application request or response. This applies to a client opening a secured response **Payload**, or a server opening a secured request **Payload**.

To open a secured **Payload** element, the client or server MUST start with the inputs specified in section [3.1.2.3.1](#) and then perform, in order, the procedures specified in sections [3.1.2.3.2](#) through [3.1.2.3.9](#).

3.1.2.3.1 Inputs

Secured **fragment** element: secured **fragment** element as defined in section [2.2.2.1.2](#). As the input, this element MUST have the name of "fragment" with a namespace prefix of "g" and an "xmlns" attribute defining "g" as the namespace "urn:groove.net". It MUST have one child element named "Payload", with attributes **ManagementServer** and **Method** set. **Payload** element MUST contain one child element named "SE" in the namespace of "urn:groove.net". The "g:SE" element MUST be as defined in section 2.2.2.1.2, with all sub-elements and attributes. The "g:SE" element is referred as the secured element.

Shared Key: Key used for decryption and data-integrity verification. This is the key shared by a client and a server.

3.1.2.3.2 Parse Encrypted Element

Encrypted element "g:Enc" MUST be a child of the secured element and MUST have the attributes as defined in section [2.2.2.1.2](#).

The following attributes MUST be parsed and saved as inputs into decryption:

- **EC** attribute is the encrypted serialized payload element.
- **IV** attribute is the initialization vector for the encrypted serialized payload element.

3.1.2.3.3 Parse Authenticator Element

Authenticator element "g:Auth" MUST be a child of the secured element and MUST have the attributes as defined in section [2.2.2.1.2](#).

The following attributes MUST be parsed and saved as inputs into data integrity verification:

- **MAC** attribute is the Message Authentication Code.

3.1.2.3.4 Delete Encrypted Element and Authenticator Element

Encrypted element "g:Enc" and authenticator element "g:Auth" MUST be deleted as child objects of the secured element, which is part of the input secured fragment element.

Once this is done, secured **fragment** element becomes a header element, as defined in section [3.1.2.2.1](#).

3.1.2.3.5 Serialize Header Element

Header element MUST be serialized as defined in section [3.1.2.2.2](#).

3.1.2.3.6 Decrypt Serialized Payload Element

Encrypted serialized **Payload** element MUST be decrypted using the MARC4 algorithm (as defined in section [3.1.2.1](#)), with the shared key.

Corresponding per-message initialization vector from the encrypted element MUST be used, as defined in section [3.1.2.3.2](#).

3.1.2.3.7 Compute Message Digest

Message digest MUST be computed using SHA1 algorithm, as defined in [\[RFC3174\]](#).

Message digest MUST include serialized header element (as defined in section [3.1.2.3.5](#)), and the decrypted content (the result from section [3.1.2.3.6](#)) – in this order.

3.1.2.3.8 Verify Data Integrity

Message Authentication Code MUST be computed using HMAC-SHA1 algorithm (as defined in [\[RFC4634\]](#)), with the shared key.

Message Authentication Code MUST be computed with the message digest, as computed in section [3.1.2.3.7](#).

Comparison of this Message Authentication Code with the one saved from section [3.1.2.3.3](#) MUST be performed. If the Message Authentication Codes do not match, it means the data integrity verification has failed.

If a client is performing the procedure defined in section [3.1.2.3](#) to open a secured **Payload** element in a response message, this failure MUST cause the client to treat the message as a bad response and stop processing the message.

If a server is performing the procedure defined in section 3.1.2.3 to open a secured **Payload** element in a request message, this failure MUST cause the server to return a **Fault** message as defined in section [2.2.3.3](#). The fault code is defined in section [2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

3.1.2.3.9 Deserialize Decrypted Content and Output

Serialized **Payload** element, which is the decrypted content from section [3.1.2.3.6](#), MUST be deserialized from a byte representation into an XML representation, as the payload element. This **Payload** element is the output.

3.2 Server Details

3.2.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the explanation of how the protocol behaves. This document does not mandate that implementations adhere to this model as long as their external behavior is consistent with that described in this document.

Registered Client: The server maintains the client that has successfully finished the Registration request with the server.

Server Defaults: The server maintains the following default service settings:

- Device life time: Message life time in days for a device targeted message. After the life time, the message is purged if purge is enabled.
- Device target quota size: Target quota size in megabytes for a device. When quota is enabled, this is the maximum amount of data the server can store for a device.
- Identity life time: Message life time in days for an identity targeted message. After the life time, the message is purged if purge is enabled.
- Identity target quota size: Target quota size in megabytes for an identity. When quota is enabled, this is the maximum amount of data the server can store for an identity.
- Purge enabled: Indicates if purging is enabled.
- Quota enabled: Indicates if quota is enabled.

Users: The server maintains users in a database. A user database entry contains the following data:

- User ID: A GUID uniquely identifying a user.
- Enabled: Indicates if the user is enabled for relay services.

Server States: When communicating with the client, the server maintains the following states:

- Unregistered state
- Active state
- Inactive state

The following figure is the server state transition diagram.

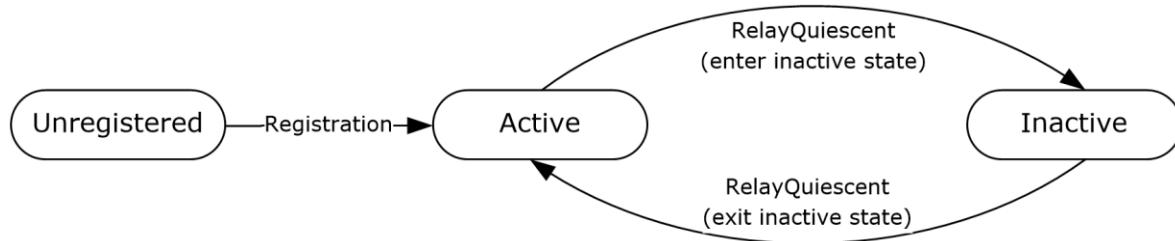


Figure 4: Server state transitions

The server enters the active state from the unregistered state after a successful **Registration** request. The server enters the inactive state after a successful **RelayQuiescent** request to set the server into the inactive state. From the inactive state, the server returns to the active state after a **RelayQuiescent** request to set the server to the active state.

Server Key Pairs: Two sets of asymmetric public-private key pairs, one for encryption, and one for signing.

Server SOAP Certificate: Contains the public keys from the server key pairs.

Shared Secret Key: The server maintains the shared secret key established with the client through the Registration message.

Note that the preceding conceptual data can be implemented by using a variety of techniques. Any data structure that stores the preceding conceptual data can be used in the implementation.

3.2.2 Timers

None.

3.2.3 Initialization

For secure communication, in the initialization process, the server MUST generate server key pairs and the server certificate (1) if they do not exist. Specifically, the following initialization steps MUST be performed:

1. If the server key pairs do not exist, two new sets of server key pairs, one for encryption and one for signing, MUST be generated and stored. They MUST be RSA 2048 bits long.
2. If the relay server SOAP certificate (1) does not exist, a new certificate (1) MUST be generated in X509.v3 format, and DER encoded, with extensions for encryption public key and related information. See section [3.2.3.1.2](#) for the definitions of the certificate (1) extensions. The subject and issuer Common Name (CN) fields of the certificate (1) are set to the relay server SOAP URL. The certificate (1) and relay server identity information are stored in a file as specified in section [3.2.3.1.1](#).

- The relay server certificate (1) and identity information from the last step MUST be passed to the management server through an out-of-band means.

The relay server imports the certificate (1) and management server identity information as part of the out-of-band means to acquire a management server's public keys before any protocol communication can be processed. This makes it possible for the server to authenticate a client (a management server) when the server receives a request. A server MUST reject any unknown client.[<5>](#)

3.2.3.1 Relay Server Certificate

3.2.3.1.1 Relay Server Certificates XML File

The server generates a file containing the following XML segment. This step is performed to support interoperability:

```
<xs:element name="RelayAttributes">
  <xs:attribute name="IsRelay" type="xs:int" use="xs:required"/>
  <xs:attribute name="IsXMPPProxy" type="xs:int"/>
  <xs:attribute name="RelayDeviceURL" type="xs:uri" use="xs:required"/>
  <xs:attribute name="SOAPCertificate" type="xs:base64Binary" use="xs:required"/>
  <xs:attribute name="SOAPURL" type="xs:uri" use="xs:required"/>
  <xs:attribute name="SSTPCertificate" type="xs:base64Binary" use="xs:required"/>
</xs:element>
```

The fields are as follow.

Attribute	Description
IsRelay	This required attribute defines whether the server is serving as a Relay server. This value MUST be 1.
IsXMPPProxy	This is an optional attribute. If the attribute is present, its value MUST be 0.
RelayDeviceURL	This required attribute defines the relay URL for the relay server.
SOAPCertificate	This required attribute defines the certificate (1) for the protocol communication. The value of this attribute is the relay server SOAP certificate (1) specified in section 3.2.3 , first DER-encoded, and then encoded with base64 encoding, as specified in [RFC4648] .
SOAPURL	This required attribute defines the relay server SOAP URL for the communication from the client to the server in this protocol. This is the entry point for the protocol.
SSTPCertificate	This required attribute defines the certificate (1) for the other Relay communication protocol (SSTP, defined in [MS-GRVSSTP]). The value of this attribute is the relay SSTP certificate (1) as specified in [MS-GRVSSTPS] section 3.1.1.1, first DER-encoded, and then encoded with base64 encoding as specified in [RFC4648] . The certificate (1) MUST have extensions as described in section 3.2.3.1.2 .

The following is a sample ServerID.xml file:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<RelayAttributes IsRelay="1" IsXMPPProxy="0"
  RelayDeviceURL="grooveDNS://relay.contoso.com"
  SOAPCertificate="MIIE...THNsVxvVAY="
  SOAPURL="http://relay.contoso.com:8009/SOAP"
  SSTPCertificate="MIIEGz...19Zz0/6FU="/>
```

As described in section [1.5](#), a client imports this file as part of the out-of-band means to acquire the server's public keys before it can communicate to the relay server.

3.2.3.1.2 Certificate Content

The certificates (1) generated by a client and a server MUST be in X509.v3 format as defined in [\[RFC3280\]](#). These certificates (1) MUST also have the following protocol-specific extension **object identifiers (OIDs)**.

Extension OID	Description
2.16.840.1.114227.1.1.1	Encryption public key. The value MUST be 2048-bit RSA encryption key, DER-encoded.
2.16.840.1.114227.1.1.2	Encryption public key algorithm. The value MUST be "RSA" Unicode string without NULL terminator.
2.16.840.1.114227.1.1.3	Encryption algorithm. The value MUST be "RSA" Unicode string without NULL terminator.

These certificates (1) are self-signed, with the issuer and subject being the same, and validity set to 100 years. Because they are self-signed, the out-of-band certificate (1) exchange MUST happen as part of the bootstrapping to establish trusted relationship.

The following is a list of fields and values for a sample relay server SOAP certificate (1):

```
X509 Certificate:  
Version: 3  
Serial Number: 6b8810e2a84bbf42a5271f1892cd681810121da9  
Signature Algorithm:  
    Algorithm ObjectId: 1.2.840.113549.1.1.5 sha1RSA  
    Algorithm Parameters:  
        05 00  
Issuer:  
    CN=http://relay.contoso.com  
  
NotBefore: 8/1/2007 9:27 AM  
NotAfter: 8/1/2107 9:27 AM  
  
Subject:  
    CN=http://relay.contoso.com  
  
Public Key Algorithm:  
    Algorithm ObjectId: 1.2.840.113549.1.1.1 RSA  
    Algorithm Parameters:  
        05 00  
Public Key Length: 2048 bits  
Public Key: UnusedBits = 0  
0000 30 82 01 08 02 82 01 01 00 af f2 ab 53 03 40 98  
0010 11 fd 56 c0 1e c8 21 7d ef 17 a3 1b a8 69 48 eb  
0020 fb 88 ae 30 32 68 b9 dd 50 62 a1 4d 55 ee 81 77  
0030 77 bb f3 df 05 30 33 2d 5c 68 34 b2 a6 df 78 89  
0040 8a 5b 37 8b da 6a 92 f7 5e 03 a2 9a d8 d6 6b dc  
0050 02 f4 26 42 ef de da 87 09 fb d0 f6 dd 18 5d 0f  
0060 cb a0 f4 aa 46 b4 7c 03 9f 10 4f 7a 70 91 49 ae  
0070 6b 4a f3 58 f3 a7 05 0b 8e 38 e4 71 35 98 a5 43  
0080 d3 d1 e4 32 c4 24 35 c2 1b e0 9b 26 94 65 ec b6  
0090 a4 f8 41 35 3a a1 bc e8 e9 0a 6d 18 13 8d de c9  
00a0 74 6f 90 67 7f 54 fe b2 d6 9c 85 5f d9 dd 13 c8  
00b0 a3 06 d2 0d ec 42 8a 47 62 d2 70 ea 2e f5 f6 d8  
00c0 79 3c 70 84 ce 8c 47 83 60 2a 3c 70 35 4b e7 9d  
00d0 59 bb 07 14 57 dd 4d fb d5 d7 f1 51 94 9d 76 dd  
00e0 ad 00 ff bf 65 17 a6 71 28 6c 85 f6 77 79 75 37  
00f0 ef a0 cb 22 95 47 1f c0 d7 6b 00 cf c4 1b c8 42
```

```

0100 a2 d1 92 d7 7e 40 bb 8a 75 02 01 11
Certificate Extensions: 3
 2.16.840.1.114227.1.1.1: Flags = 0, Length = 10c
    Unknown Extension type

0000 30 82 01 08 02 82 01 01 00 8c f9 af 9f e6 56 b4 0.....V.
0010 bc d0 1a b4 4d e6 11 a1 47 f0 c1 ec 66 c9 78 64 ....M...G...f.xd
0020 bb b2 64 70 c2 b7 2b 85 1c ee 87 76 4b 9f 86 38 ..dp..+....vK..8
0030 d4 f8 60 1b 6b d2 ed d5 80 17 3c f3 cf da e0 b2 ...`k.....<.....
0040 36 d3 e5 60 41 8c 29 e2 ff 4e f6 d1 0c 23 a2 6...`A.)..N...#.
0050 69 2b 58 f8 dd fd a5 92 e7 2c 5d db 80 53 a1 7d i+X.....,]..S.}
0060 10 05 17 41 60 75 6c 1d c9 93 a9 fc e2 a2 75 07 ...A`ul.....u.
0070 83 cb 52 87 c2 68 11 e3 f8 af 03 75 28 77 d8 8e ..R..h.....u(w..
0080 14 e9 2c f9 81 58 7e d9 1c a7 f8 9c 59 f1 99 6d ...,X~.....Y..m
0090 e7 b1 50 4e e4 24 b1 fa bf b9 d6 eb a0 d6 ba c9 ..PN.$.....
00a0 44 7e 47 67 79 74 df 84 1b 5f ab 4c 37 6d 75 87 D~Ggyt....L7mu.
00b0 84 1f 65 31 eb 43 c4 d0 a6 42 11 f4 90 92 c3 c5 ..e1.C...B.....
00c0 7b 7e 5f b8 09 fa 84 4a d5 cc 70 93 eb 39 c5 3d {~_....J..p..9.=
00d0 e2 7e 62 49 be 9b a7 6e 81 f6 9f 64 ab c6 c2 bf .~bI...n...d....
00e0 18 c0 c0 d4 a8 85 68 3f eb 82 64 37 35 ab 53 11 .....h?..d75.S.
00f0 0e 74 7d 5d 3e f5 02 d1 65 d3 db 88 37 21 85 02 .t)]>....e...7!..
0100 85 ca 38 fe b3 c0 34 c7 69 02 01 11 ..8...4.i...

```

2.16.840.1.114227.1.1.2: Flags = 0, Length = 6
 Unknown Extension type

```

0000 52 00 53 00 41 00 R.S.A.

```

2.16.840.1.114227.1.1.3: Flags = 0, Length = 6
 Unknown Extension type

```

0000 52 00 53 00 41 00 R.S.A.

```

Signature Algorithm:
 Algorithm ObjectId: 1.2.840.113549.1.1.5 sha1RSA
 Algorithm Parameters:
 05 00
 Signature: UnusedBits=0

```

0000 06 54 6f 5c b1 cd 31 b9 c6 9e 52 5e 0b 81 f1 83
0010 96 9c f1 6e 65 40 01 f8 72 2b 79 4f 13 bd d1 41
0020 88 03 69 28 09 c3 a4 e4 d9 9c 2a 4c 1a cb ee ca
0030 3a 9b 50 0b 72 19 04 51 61 0c fc 6d 9c f0 a5 d3
0040 6d c5 68 50 0f 35 14 95 e9 af 66 e5 eb 1a 30 26
0050 0a 62 2b 59 a1 9e 76 3d 14 b9 f0 86 82 e5 22 73
0060 79 e5 b2 6b 9a 4e 26 2c 46 3f 3e 39 45 7c 56 d2
0070 9e d9 6a 3e 8a 15 74 d4 b9 5a dc 8f 32 25 ef fd
0080 27 77 7a 9e 04 10 5f 1c e3 36 39 87 4e 3e 16 b3
0090 61 35 8e 11 1b b1 1f f5 7e a8 dd 1c 03 40 f8 7e
00a0 e4 ac 8b f7 c6 2c 8e 98 24 f7 1a 40 34 62 a2 00
00b0 cb 97 10 ad 56 be a6 33 66 83 7a 72 94 ce c4 bc
00c0 9c da 34 ec f9 f9 f5 2f ed 2c 20 9d 30 3d 07 db
00d0 80 e4 f4 e9 f5 ad ef 49 ff 9e 2e 23 a4 97 e2 57
00e0 66 18 98 2c c9 15 30 54 26 7f bd 02 8c c5 5f 91
00f0 10 b2 b0 19 39 8a 1d b3 f1 2d 44 1f 91 d3 fa aa

```

Signature matches Public Key
 Root Certificate: Subject matches Issuer
 Key Id Hash(sha1): 63 43 bd d3 bc a4 85 17 b9 df e5 a1 1a f1 ff 97 5c f5 f0 d9
 Cert Hash(md5): 17 1e 16 3d b9 cc 95 6e f3 88 27 f7 7e fe bf fe
 Cert Hash(sh1): 15 97 70 c8 e6 96 e3 a2 39 9d a5 e6 75 d6 7d ee ff 56 2a d0

3.2.4 Higher-Layer Triggered Events

None.

3.2.5 Message Processing Events and Sequencing Rules

The following table is a list of all operations.

Operation	Description
accountModify	This operation enables or disables relay services for users.
Registration	This operation is a mechanism for exchanging the shared secret key used in message data encryption/decryption and message integrity protection and verification.
RelayQuiescent	This operation sets the server to active or inactive states.
RelayDefault	This operation changes the server's default service settings.
userAdd	This operation adds users to the server for services.
userPurge	This operation purges user data on the server without deleting the users.

3.2.5.1 Registration

The client MUST register with the server before making other service requests. If a service request is made before the registration, a fault response message MUST be returned with the fault code 304, indicating that the registration is required.

The **Registration** message is a mechanism for exchanging the shared secret key used in message data encryption/decryption and message integrity protection and verification. The client MUST generate the shared secret key for the registration.

3.2.5.1.1 Registration Request

The **Registration** request element is specified in section [2.2.3.4](#). Section [3.1.1.1](#) provides a detailed request message template. The following is a detailed payload data template for the **Registration** request message:

The *[- PayloadData -]* in the request template MUST use the following template:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="[- URL -]" Method="Registration">
    <g:SE EncryptedKey="[- EncryptedKey -]">
      <g:Cert
        EPKAlgo="RSA"
        EPubKey="[- EPubKey -]"
        EncAlgo="RSA"
        SPKAlgo="RSA"
        SPubKey="[- SPubKey -]"
        SigAlgo="RSA"
      />
      <g:Enc EC="[- ECDATA -]" IV="[- IV -]"/>
      <g:Auth Sig="[- Sig -]" />
    </g:SE>
  </Payload>
</g:fragment>
```

[- URL -]: The management server URL, specified as a string.

[- EncryptedKey -]: The encrypted shared secret key that is encoded with base64 encoding.

[- EPubKey -]: The encryption public key, DER-encoded and then encoded with base64 encoding.

[- SPubKey -]: Signature public key, DER-encoded and then encoded with base64 encoding.

[- ECData -]: The encrypted data that is encoded with base64 encoding. It MUST use the following template before encryption:

```
<?xml version='1.0'?><?groove.net version='1.0'?><Payload/>
```

[- IV -]: The initialization vector for the encryption and decryption, encoded with base64 encoding.

[- Sig -]: The message signature, encoded with base64 encoding.

3.2.5.1.2 Registration Response

If no faults occur during the operation, the server MUST return the **Registration** response element specified in section [2.2.3.5](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template. The server MUST return a fault response message if the registration is not successful for any reason.

For a non-fault registration response, the *[- ECData -]* in the payload data template provided in section [3.1.1.3](#) MUST use the following template before encryption:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<Registration epoch="[- epoch -]">
  <Registration ErrorMessage="Success Registration." Status="0"/>
</Registration>
```

[- epoch -]: Indicates if the server's user database needs to be built or rebuilt, as specified in section [2.2.2.3.2](#).

3.2.5.1.3 Registration Message Processing

To process the **Registration** message, the server MUST perform, in order, the procedures specified in sections [3.2.5.1.3.1](#) through [3.2.5.1.3.11](#).

3.2.5.1.3.1 Parse Incoming Envelope

Upon receiving a **Registration** message, the server MUST follow the request schema as defined in section [2.2.2](#) and **Registration** request as defined in section [2.2.3.3](#) to parse the message.

If any required element or attribute is missing, the server MUST return a **Fault** message as defined in section 2.2.3.3. The fault code is defined in section [2.2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

The server MUST extract the fragment element, which is the base64 decoded content from the **Data** attribute of the **Payload** element from the service request, as defined in section [2.2.2.2.5](#). This **fragment** element is defined in section [2.2.2.1.2](#), and it contains secured content.

The server MUST read from the attribute **ManagementServer** from the **fragment** element. This value identifies the client.

3.2.5.1.3.2 Parse Secured elements

The secured element "g:SE" MUST be parsed as defined in section [2.2.3.4.1](#).

The following information MUST be saved as the client's security information:

- The encryption public key algorithm.
- The encryption public key, DER-encoded.
- The encryption algorithm.
- The signature public key algorithm.
- The signature public key, DER-encoded.
- The signature algorithm.

The following information MUST be saved as inputs to decryption:

- The encrypted serialized payload element.
- The initialization vector for the encrypted serialized payload element.

The following information MUST be saved as inputs to data integrity verification:

- The message signature.

Encrypted key MUST be saved as inputs to shared key decryption.

3.2.5.1.3.3 Decrypt Shared Key

Encrypted key MUST be decrypted using the server's encryption private key with RSA algorithm, as defined in [\[PKCS1\]](#). The result MUST be saved as the shared key for the client and the server. The server identifies the client by the value of the ManagementServer attribute, as specified in section [3.2.5.1.3.1](#)).

3.2.5.1.3.4 Delete Encrypted Element and Authenticator Element

Encrypted element "g:Enc" and authenticator element "g:Auth" MUST be deleted as child objects of the secured element "g:SE", which is part of the fragment element.

Once this is done, the **fragment** element becomes a header element, as defined in section [3.1.2.2.1](#).

3.2.5.1.3.5 Serialize Header Element

Header element MUST be serialized as defined in section [3.1.2.2.2](#).

3.2.5.1.3.6 Decrypt Serialized Payload Element

Encrypted serialized **Payload** element MUST be decrypted using the MARC4 algorithm (as defined in section [3.1.2.1](#)), with the shared key (section [3.2.5.1.3.3](#)).

Corresponding per-message initialization vector from the encrypted element MUST be used, as defined in section [3.2.5.1.3.2](#).

3.2.5.1.3.7 Compute Message Digest

Message digest MUST be computed using SHA1 algorithm, as defined in [\[RFC3174\]](#).

Message digest MUST include serialized header element (as defined in section [3.2.5.1.3.5](#)), and the decrypted content (the result from the procedure in section [3.2.5.1.3.6](#)) – in this order.

3.2.5.1.3.8 Verify Signature

Message signature MUST be verified by using the client's signature public key, as obtained in section [3.2.5.1.3.2](#), with RSA algorithm, as defined in [\[PKCS1\]](#).

Message signature MUST be computed with the message digest, as computed in section [3.2.5.1.3.7](#).

Comparison of this message signature with the one saved by the procedure in section 3.2.5.1.3.2 MUST be performed. If the signatures do not match, the data integrity and authenticity verification has failed. The message MUST be rejected. The server MUST clear out all saved registration information about this client, as in section 3.2.5.1.3.2 and section [3.2.5.1.3.3](#). The server MUST return a **Fault** message as defined in section [2.2.3.3](#). The fault code is defined in section [2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

3.2.5.1.3.9 Authenticate Client

The server MUST compare the client certificate (1) information obtained in section [3.2.5.1.3.2](#) with the certificate (1) information imported as part of the initialization step using an out-of-band means. Specifically, the server MUST compare all the public keys and the corresponding algorithms.

If they do not match, the server MUST clear out all saved registration information about this client, as in section 3.2.5.1.3.2 and section [3.2.5.1.3.3](#). The server MUST return a **Fault** message as defined in section [2.2.3.3](#). The fault code is defined in section [2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

3.2.5.1.3.10 Prepare Registration Response

The server has successfully processed the **Registration** request message. The server MUST prepare a response element as defined in section [2.2.3.5.1](#), as a **Registration** element.

3.2.5.1.3.11 Secure Message, Prepare Envelope, Send

The server MUST follow the steps in section [3.1.2.2](#) to secure the response, prepare the response envelope and send.

3.2.5.2 Server Side Common Application Message Processing Rules

This section specifies the common processing rules that a server MUST perform when receiving a new request. This applies to all application messages (any message except for the **Registration** message) in sections [3.2.5.3](#) to [3.2.5.7](#). These sections omit the details of the detailed security processing because it is defined in this section.

When processing an application message, the server MUST perform the procedures, in order, specified in sections [3.2.5.2.1](#) through [3.2.5.2.5](#).

3.2.5.2.1 Parse Incoming Envelope and Get Shared Key

Upon receiving an application message, the server MUST follow the common request schema as defined in section [2.2.2](#) and the specific application message definition in section [2.2.3](#) to parse the message.

If any required element or attribute is missing, the server MUST return a **Fault** message as defined in section [2.2.3.3](#). The fault code is defined in section [2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

The server MUST extract the **fragment** element, which is the base64 decoded content from the **Data** attribute of the **Payload** element from a service request, as defined in section [2.2.2.2.5](#). This **fragment** element is as defined in section [2.2.2.1.2](#), and it contains secured content.

The server MUST read from the attribute **ManagementServer** from the **fragment** element. This value identifies the client. The server MUST use this value to retrieve the shared key between the client and itself.

If the server does not have the key, the server MUST return a **Fault** message as defined in section 2.2.3.3. The fault code MUST be set to 304 to indicate that the client needs to register first. The fault string can be any string describing the error.

3.2.5.2.2 Open Secured Content

The server MUST take the **fragment** element and the shared key, and follow rules specified in section [3.1.2.3](#) to open the secured content to retrieve the application payload element.

If this step fails (data integrity check fails), the server MUST return a **Fault** message as defined in section [2.2.3.3](#). The fault code is defined in section [2.2.2.4](#) and can be any value in the fault code list except 304. The fault string can be any string describing the error.

The application **Payload** element contains the original application request.

3.2.5.2.3 Process Application Request and Prepare Application Response

The server MUST process the application request and prepare the application response. The specific application processing rule is specified in the section for the specific message.

If faults occur in the process, the server MUST return a **Fault** message as defined in section [2.2.3.3](#).

3.2.5.2.4 Secure Message

The application response becomes the **Payload** element as defined in section [3.1.2.2.1](#).

The server MUST also prepare a **fragment** element with "fragment" name in the namespace "urn:groove.net". The **fragment** element MUST have one child element named "Payload". The server MUST set the **ManagementServer** and **Method** attributes for the **Payload** element. These values MUST match with those in the corresponding elements of the incoming request. The **Payload** element MUST have one child element named "SE" in the namespace of "urn:groove.net". The "g:SE" element MUST contain no content and is referred as secured element. This **fragment** element becomes the header element as defined in section 3.1.2.2.1.

With the **fragment** element, the application response, and the shared key, the server MUST follow the steps in section [3.1.2.2](#) to secure the application response and retrieve the serialized secured **fragment** element.

3.2.5.2.5 Prepare Envelope and Send

The server MUST follow the specific application message response envelope template (as defined in sections [3.1.2.2](#) and [2.2.3](#)) to prepare a response envelope, with the serialized secured payload element from section [3.2.5.2.4](#) as the value for the **Data** attribute for the **Payload** element of the **ServiceResponseType**, as defined in section [2.2.2.2.6](#).

The server then serializes the response envelope and sends it to the client.

3.2.5.3 RelayDefault

The RelayDefault message changes the server's default service settings.

3.2.5.3.1 RelayDefault Request

The **RelayDefault** request element is specified in section [2.2.3.6](#). Section [3.1.1.1](#) provides a detailed request message template.

3.2.5.3.2 RelayDefault Response

If no faults occur during the operation, the server MUST return the **RelayDefault** response element specified in section [2.2.3.7](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template.

3.2.5.4 RelayQuiescent

The **RelayQuiescent** message sets the server's state to active or inactive state. Before building/rebuilding the server's user database, the client MUST set the server to the inactive state. After completing the building/rebuilding, the client MUST set the server to the active state. See section [3.3.5.4](#) for details.

If the server is in the active state, the server MUST provide relay services to users. If the server is in the inactive state, the server MUST NOT provide services to users.

3.2.5.4.1 RelayQuiescent Request

The **RelayQuiescent** request element is specified in section [2.2.3.8](#). Section [3.1.1.1](#) provides a detailed request message template.

3.2.5.4.2 RelayQuiescent Response

If no faults occur during the operation, the server MUST return the **RelayQuiescent** response element specified in section [2.2.3.9](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template.

3.2.5.5 userAdd

The **userAdd** message adds users to the server's user database. The client sends **userAdd** messages to the server under two conditions:

1. The client is assigning one or more new users to the relay server.
2. The client is building or rebuilding the server's user database and is adding all users to the server's user database. See section [3.3.5.4](#) for details.

3.2.5.5.1 userAdd Request

The **userAdd** request element is specified in section [2.2.3.10](#). Section [3.1.1.1](#) provides a detailed request message template.

3.2.5.5.2 userAdd Response

If no faults occur during the **userAdd** operation, the server MUST return the **userAdd** response element specified in section [2.2.3.11](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template.

3.2.5.6 userPurge

The **userPurge** message purges user data from the server without deleting the users.

3.2.5.6.1 userPurge Request

The **userPurge** request element is specified in section [2.2.3.12](#). Section [3.1.1.1](#) provides a detailed request message template. If no faults occur during the **userPurge** operation, the server SHOULD [`<6>`](#) purge messages for the specified user or users.

3.2.5.6.2 userPurge Response

If no faults occur during the **userPurge** operation, the server MUST return the **userPurge** response element specified in section [2.2.3.13](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template.

3.2.5.7 accountModify

The **accountModify** message enables or disables relay services for users. When a user is disabled, the server does not provide services to the user.

3.2.5.7.1 accountModify Request

The **accountModify** request element is specified in section [2.2.3.1](#). Section [3.1.1.1](#) provides a detailed request message template.

3.2.5.7.2 accountModify Response

If no faults occur during the **accountModify** operation, the server MUST return the **accountModify** response element specified in section [2.2.3.2](#). Section [3.1.1.2](#) provides a detailed response message template.

If faults occur during the operation, the server MUST return the **Fault** response specified in section [2.2.3.3](#). Section 3.1.1.2 provides a detailed **Fault** response message template.

3.2.6 Timer Events

None.

3.2.7 Other Local Events

None.

3.3 Client Details

3.3.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the explanation of how the protocol behaves. This document does not mandate that implementations

adhere to this model as long as their external behavior is consistent with that described in this document.

The Server: The client maintains the server that it communicates with.

Users: The client manages the users of the server. Each managed user contains the following data:

- User ID: A GUID uniquely identifying a user.
- Enabled: Indicates if the user is enabled for the services provided by the server.

States: When communicating with the server, the client manages the following server states as specified in section [3.2.1](#):

- Unregistered
- Active state
- Inactive state

Client Key Pairs: Two sets of asymmetric public-private key pairs, one for encryption, and one for signing.

Client Certificate: The client creates a self-signed certificate (1) containing the encryption and signature public keys.

Shared Secret Key: The client maintains the shared secret key established with the server through the Registration message.

Note that the preceding conceptual data can be implemented by using a variety of techniques. Any data structure that stores the preceding conceptual data can be used in the implementation.

3.3.2 Timers

None.

3.3.3 Initialization

For secure communication, in the initialization process, the client MUST generate client key pairs and the client SOAP certificate (1) if they do not exist. Specifically, the following initialization steps MUST be performed:

1. If the client key pairs do not exist, two new sets of client key pairs, one for encryption and one for signing, MUST be generated and stored. They MUST be RSA 2048 bits long.
2. If the client certificate (1) does not exist, a new client certificate (1) MUST be generated in X509.v3 format, and DER encoded, with extensions for encryption public key and related information. See section [3.2.3.1.2](#) for the definitions of the certificate (1) extensions. The subject and issuer Common Name (CN) fields of the certificate (1) are set to the management server hostname.
3. The certificate (1) and management server identity information from the last step MUST be passed to the relay server through an out-of-band means.

3.3.4 Higher-Layer Triggered Events

None.

3.3.5 Message Processing Events and Sequencing Rules

Section [3.2.5](#) lists all operations of the protocol.

3.3.5.1 Registration

Section [3.2.5.1](#) specifies the details of the Registration message. If the client receives a service fault response message with the fault code 304 for any service request, the client MUST register with the server using the Registration request.

3.3.5.1.1 Registration Message Processing

To register with the server, the client MUST perform, in order, the procedures specified in sections [3.3.5.1.1.1](#) through [3.3.5.1.1.12](#).

3.3.5.1.1.1 Generate Shared Key and Prepare Payload and Secured elements

The client MUST generate a new shared key for the new **Registration** message. This MUST be a 160-bit MARC4 (as defined in section [3.1.2.1](#)) **symmetric key**.

The client MUST create an empty element named "Payload" as defined in the bottom of section [2.2.3.4.1](#). This element becomes the **Payload** element as defined in section [3.1.2.2.1](#). It MUST be serialized as defined in section [3.1.2.2.3](#). The result is a serialized **Payload** element.

The client MUST also create three empty elements, "fragment", "Payload", and "SE", all in the namespace "urn:groove.net". The client then MUST add "Payload" element as the child of "fragment" element, and "SE" element as the child of "Payload" element. The following attributes MUST be added to the "Payload" element:

- **ManagementServer** attribute is the name of the client.
- **Method** attribute is the name of the request. It MUST have the value "Registration".

The "fragment" element is referred to as the **fragment** element, and the "SE" element is referred as the secured element "g:SE" in the following sections within section [3.3.5.1.1](#).

3.3.5.1.1.2 Add Certificate Information

Certificate element "Cert" in the namespace of "urn:groove.net" MUST be created as a child of the secured element "g:SE". The following attributes that provide information about the client certificate (1) MUST be added to the certificate element, as defined in section [2.2.3.4.1](#):

- **EPKAlgo** attribute is the encryption public key algorithm. This MUST be "RSA".
- **EPubKey** attribute is the encryption public key, DER-encoded.
- **EncAlgo** attribute is the encryption algorithm. This MUST be "RSA".
- **SPKAlgo** attribute is the signature public key algorithm. This MUST be "RSA".
- **SPubKey** attribute is the signature public key, DER-encoded.
- **SigAlgo** attribute is the signature algorithm. This MUST be "RSA".

3.3.5.1.1.3 Encrypt Shared Key and Add to Secured element

The newly generated shared key MUST be encrypted using the server's encryption public key with RSA Algorithm, as defined in [\[PKCS1\]](#). Corresponding server certificate (1) information is imported in the initialization bootstrap step (section [1.5](#)).

The encrypted key MUST then be added as the value for the attribute **EncryptedKey** for the secured element "g:SE".

3.3.5.1.1.4 Serialize Fragment Element

The **fragment** element in section [3.3.5.1.1.1](#) becomes the header element as defined in section [3.1.2.2.1](#). It MUST be serialized as defined in section [3.1.2.2.2](#). The result is a serialized header element.

3.3.5.1.1.5 Compute Message Digest

Message digest MUST be computed using SHA1 algorithm, as defined in [\[RFC3174\]](#).

Message digest MUST include the serialized header element (as defined in section [3.3.5.1.1.4](#)) and the serialized **Payload** element (as defined in section [3.3.5.1.1.1](#)) – in this order.

3.3.5.1.1.6 Encrypt Serialized Payload Element and Add to Encrypted Element

Byte representation of the serialized **Payload** element (as defined in section [3.3.5.1.1.1](#)) MUST be encrypted using the MARC4 algorithm (as defined in section [3.1.2.1](#)), with the shared key generated in section 3.3.5.1.1.1.

Unique initialization vector (IV) MUST be generated for each message, and used during encryption of that message. IV is a random blob and its size MUST be same as the secret key size. IV can be generated using crypto-strength RNG.

An Encrypted element **Enc** in the namespace of "urn:groove.net" MUST be created as the child of the secured element "g:SE", with the following attributes:

- **EC** attribute MUST have a value equal to the encrypted serialized payload element.
- **IV** attribute MUST be the initialization vector used for the encryption and decryption.

3.3.5.1.1.7 Compute Signature and Add Authenticator Element

Message signature MUST be computed using the client's signature private key with RSA algorithm, as defined in [\[PKCS1\]](#).

Message signature MUST be computed with the message digest, as defined in section [3.3.5.1.1.5](#).

An authenticator element **Auth** in the namespace of "urn:groove.net" MUST be created as the child of the secured element "g:SE", with the following attribute:

- **Sig** attribute MUST have the signature computed here.

3.3.5.1.1.8 Serialize Header Element

The client MUST serialize the header element (the **fragment** element, now fully built up to match the schema in section [2.2.3.4.1](#)) as defined in section [3.1.2.2.2](#) to produce the serialized secured **Payload** element.

3.3.5.1.1.9 Prepare Envelope and Send

The client MUST follow the **Registration** request envelope template (as defined in sections [3.1.1.1](#) and [2.2.3.4](#)) to prepare a request envelope, with the serialized secured **Payload** element (section

[3.3.5.1.1.8](#)) as the value for the **Data** attribute for the **Payload** element of the **ServiceRequestType**, as defined in section [2.2.2.2.5](#).

The client then serializes the request envelope and sends it to the server. It waits for the response.

3.3.5.1.1.10 Parse Incoming Response Envelope

Upon receiving the **Registration** response message, the client MUST first check whether it is a **Fault** message (as defined in section [2.2.2.2.4](#)).

If it is a **Fault** message, the client processing for the message stops.

For non-fault response, the client MUST follow the common response schema as defined in section [2.2.2](#) and the **Registration** response definition as defined in section [2.2.3.5](#) to parse the message.

If any required element or attribute is missing, the client MUST treat this as a bad response and the client processing for the message stops.

The client MUST extract the **fragment** element, which is the base64 decoded content from the **Data** attribute of the **Payload** element from a service response, as defined in section [2.2.2.2.6](#). This **fragment** element is defined in section [2.2.2.1.2](#), and it contains secured content.

3.3.5.1.1.11 Open Secured Content

The client MUST start with the **fragment** element and the shared key, and perform the procedures specified in section [3.1.2.3](#) to open the secured content to retrieve the application **Payload** element, which is the unencrypted application response.

If this step fails (data integrity check fails), the client MUST treat this as a bad response and the client processing for the message stops.

3.3.5.1.1.12 Post Registration Processing

The registration has succeeded. If there are any application messages waiting (because the server responds with 304 fault (see section [3.3.5.2.4](#)), the client SHOULD resend them now using the newly registered shared key.

3.3.5.2 Client Side Common Application Message Processing Rules

This section specifies the common processing rules that a client MUST perform when preparing a new request and processing a corresponding response. This applies to all application messages (any message except for the **Registration** message) in sections [3.2.5.3](#) through [3.2.5.7](#).

To process an application message, the client MUST perform, in order, the procedures specified in sections [3.3.5.2.1](#) through [3.3.5.2.5](#).

3.3.5.2.1 Prepare Application Request

The client MUST prepare the application request. The specific application processing rule is specified in the section for the specific message.

3.3.5.2.2 Secure Message

The content of the application request is contained in the **Payload** element as defined in section [3.1.2.2.1](#).

The client MUST also prepare a **fragment** element with "fragment" name in the namespace "urn:groove.net". The **fragment** element MUST have one child element named "Payload". The **Payload** element MUST have one child element named "SE" in the namespace of "urn:groove.net"

and have its **ManagementServer** and **Method** attributes set. The "g:SE" element MUST contain no content and is referred as secured element. This **fragment** element becomes the header element as defined in section 3.1.2.2.1.

The client retrieves the secret key it shares with the server.

With the **fragment** element, the application request and the shared key, the client MUST follow the steps in section [3.1.2.2](#) to secure the application request and produce the serialized secured **fragment** element.

3.3.5.2.3 Prepare Envelope and Send

The client MUST follow the specific application message request envelope template (as defined in sections [3.1.1.1](#) and [2.2.3](#)) to prepare a request envelope, with the serialized secured **Payload** element (section [3.3.5.2.2](#)) as the value for the **Data** attribute for the **Payload** element of the **ServiceRequestType**, as defined in section [2.2.2.2.5](#)

The client then serializes the request envelope and sends it to the server.

The client waits for the server's response.

3.3.5.2.4 Parse Incoming Response Envelope

Upon receiving the response message, the client MUST first check whether it is a **Fault** message (as defined in section [2.2.2.2.4](#)).

If it is a **Fault** message, the client MUST check whether the fault code is 304. If it is, the client MUST prepare a **Registration** message (as defined in section [3.2.5.1](#)) to send to the server. Upon successful registration, the client SHOULD retry the application message that just failed before registration.

For other fault messages, the client processing for the message stops.

For non-fault response, the client MUST follow the common response schema as defined in section [2.2.2](#) and the specific application message response definition as defined in section [2.2.3](#) to parse the response message.

If any required element or attribute is missing, the client MUST treat this as a bad response and the client processing for the message stops.

The client MUST extract the **fragment** element, which is the base64 decoded content from the **Data** attribute of the **Payload** element from a service response, as defined in section [2.2.2.2.6](#). This **fragment** element is defined in section [2.2.2.1.2](#), and it contains secured content.

3.3.5.2.5 Open Secured Content

The client MUST start with the fragment element and the shared key, and perform the procedures specified in section [3.1.2.3](#) to open the secured content to retrieve the application **Payload** element, which is the unencrypted application response.

If this step fails (data integrity check fails), the client MUST treat this as a bad response and the client processing for the message stops.

The client MUST process the application response.

3.3.5.3 RelayDefault

Section [3.2.5.3](#) specifies the details of the **RelyDefault** message. The client SHOULD use this request to change the server's default service settings when needed.

3.3.5.4 RelayQuiescent

Section [3.2.5.4](#) specifies the details of the **RelayQuiescent** message. When the client receives any service response message with the **epoch** attribute set to 0, the client MUST build or rebuild the server's user database.

3.3.5.4.1 Build/Rebuild the Server's User Database

The following figure is a high level sequence diagram that illustrates the operation for building/rebuilding the server's user database.

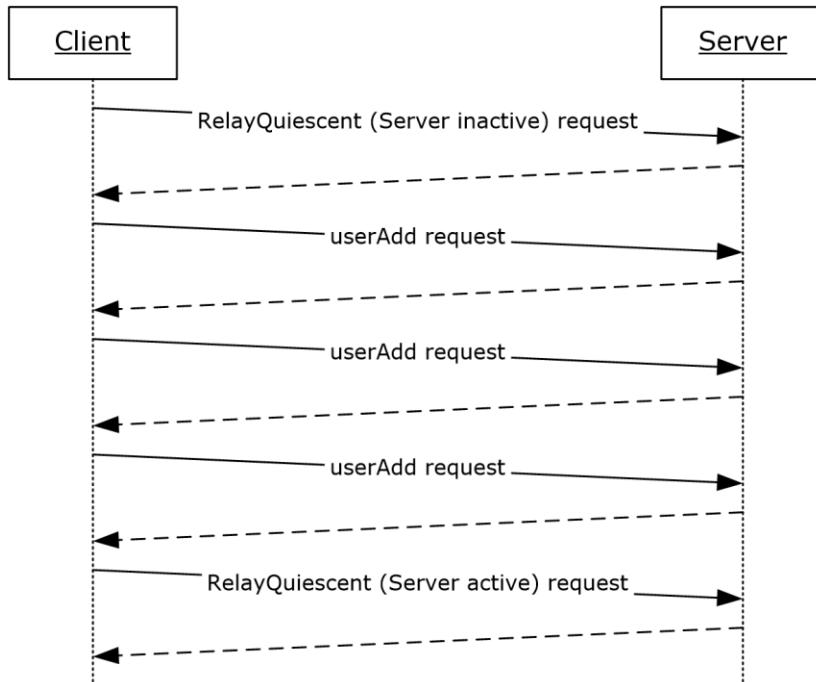


Figure 5: Building or rebuilding the server user database

Before building/rebuilding a server's user database, the client MUST set the server to the inactive state. Once the server is in the inactive state, the client uses one or more **userAdd** requests to add users to the server's user database. The client adds all users to the server's user database. After the server's user database has been built or rebuilt, the client MUST set the server to the active state.

3.3.5.5 userAdd

Section [3.2.5.5](#) specifies the details of the **userAdd** message.

3.3.5.6 userPurge

Section [3.2.5.6](#) specifies the details of the **userPurge** message.

3.3.5.7 accountModify

Section [3.2.5.7](#) specifies the details of the **accountModify** message. When a user is disabled on the server, the user does not receive relay services from the server.

3.3.6 Timer Events

None.

3.3.7 Other Local Events

None.

4 Protocol Examples

4.1 Serialization

The following is an example showing the result of serializing a secured **fragment** element as defined in section [3.1.2.2.2](#) (extra white spaces added for display purpose):

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="HostName1/gms.dll" Method="Registration">
    <g:SE>
      <g:Enc
        EC="CnF8owJ2L/0hdYe+H3MMF175Doq6A7V+jB4salyupaloRVa5/+bu387bk3CQyz5g1fS2GD61oujJbMjpOuGw41ZtH
        /tf0BtrQHGJ15CAY9UjIxVgBf2nmi3xg0wqjZFTQxdgb31ZQKsb+SqrByCu0sojyehedk2yH14ss3IdtQW4GDNAGrzYk
        7Ac9E4dCoJ57irfRZicA==" IV="tWcSBZ2ThN5sAk2Hs2XKovupsAA="/>
      <g:Auth MAC="IjE/R8ItYgetn75ecUzJ+gHcYxo="/>
    </g:SE>
  </Payload>
</g:fragment>
```

4.2 Registration

Registration is required before any other service request. The following describes a typical registration scenario involving a client and a server.

1. The client sends a non-registration service request to the server.
2. The server returns a service **Fault** response message with a fault code of 304.

```
<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/">
  <SOAP-ENV:Body>
    <SOAP-ENV:Fault>
      <faultCode>304</faultCode>
      <faultString>GMS Registration Required. </faultString>
    </SOAP-ENV:Fault>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

3. The client receives the service **Fault** response and sends a **Registration** request.

```
<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xsd="http://www.w3.org/1999/XMLSchema"
  xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <Registration>
      <Version xsi:type="xsd:int">1</Version>
      <Payload
        data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcnNpb249JzEuMCC/PjxnOmZyYWdtZW50IHtbG5
        zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtzW50U2VydmVvPSJU
        ZXN0c2VydmyL2dtcy5kbGwiIE11dGhvZD0iUmVnaXN0cmF0aW9uIj48ZzpTRSBFbmNyexXB0ZWRL
        ZXk9Ik5Ndi9xeUhHzkR0d3g2NnU1K2R6K1NKRjRtSEQyRzN3MFZnd1U2SGNYVGxZNfp2eGJWOXUz
        N21VVmlrcTJrdDlyek9UZWhqeHNkcUluYm11aFdWWU1LVWhTdm5JT3FSTGdNaERTUmw1ZUJFM31G
        UXpuK0U0cFVEK0xUEE9mMUQxUEM5RFkwRG1TT015ci9tajBvQVNvKzBnOW94b2Z5ZGYxUndiMkFv
        RitqcFhlR1V3ZXNKZkt6azcvdn1QR01GNTRsUC9ZS0o3cytrOWtvVzhlcHdzL3N6ZEFTb042SGVv
        " />
    </Registration>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

```

dDlQSzBKTGFp0xZNERPZXRFVHRIc1drNy9hSHBxVGHQelZTa3pvY1NsMjBXbFI1NW8xczVJK3Fz
VnlibHBSSeHvR1hqdox6ZGhUYXBvY0N1UG1RNUJxWWNxWY3bndnaVVjUEZrczNmNmVBOXQwQkNS
WjJLZz09Ij48ZzpDZXJ0IEVQS0FsZ289I1JTQS1gRVB1YktleT0iTULJQkNBS0NBUVBbExaOFk2
V2U1aFFRWTa5VThnOXRJzVRFRKxnKzBWVNzSkVVSThDTThEcldaRVNaSW1NK0pUcG9DNGZte1J4
anRFbWUxTkkvWW12U3FmWW5Nc3pRanNyUk41dW420E15eHYvbG1QYitLSvpBNU4vaUF6K0dZWpq
U0c4bVgzUmZsTDVEbnYwS1NNeHRwMT1PL09BYi9NT0FPb3U4Z2R1dTNPUV1MNGJkTDBVMG1RVExL
ak00cGhxzXZWBzEVVZHeXY1QUpxdGVzQ1VnSETIY1h1U0V3cXpvUE1pUTVuK0czSW5QZ1F2dDJZ
cDJkeVh0ch13Z3MyVDNZR1hEeH6UjhyTW9vS3Vkm1nLwcM4b3Z0k2FLbE5zSCs5bk5Dz1d6QWR1
M051VndBa0RBTH1IU0pYbktObm5WM0gzV3M1bEFFd3RvUmdSbVBNTENjYjNMOXBYTTRRSUJFUT09
IiBFbmNBbGdvPSJSU0EiIFNQS0FsZ289I1JTQS1gU1YktleT0iTULJQkNBS0NBUVBdmt3ay80
YktES21hU25EWnp20HdhbxhL1pOM3JHeVpBVVZ022Nv0F0bjJPazNZd2wyT2psV1VBQ1JSNF1
WDFNbThimuXWYUF4TW91QndSL0g4YVFrsURmRmRtUUxhZEVKMnRtenR2RwdWV3R4NUNNT011eGdY
aTFJR2JhSnQ5YXM1QX1nTTBKswUye1ZGUfpBeWgqWW1QNnZ2L09tUctaekFqWTh1aHY4VEJ2eDFx
S0I1RktKT2RzYTBDNTZjeldvS1c2TWFiY1dEcTJ0Z210W1FqVmtLb1RjTndKymE3U1pIOV1Zdmpv
VC9HU1JoL2VOLntSnBRSwpFWj1IaFRoOGdpUnBUY1ZMXdKZ1ZPVU1ZR2dzVndKz1Q3S1AraWZD
NTZ6NkrkVX1DYkQ1R1NiaHdBHNFLN3RhbgkZjgybkZL3BrNk16RG9McE9idw5VVUN3SUJFUT09
IiBTaWdBbGdvPSJSU0EiLz48ZzpFbmMgRM91kdwQ3N5b1lwUFTTwtaQnNuQj1iR216R1VXM1Vp
UmJkMGNhOTFiSG9xbEPQ0EY0RSakZFMHkxMEgxSW03WjJSeUxYZFJLb3JZTEF6RXc9IiBJVj0i
bkdmVn1BTmhRdjZpak5EZFZoZ1FnVHb4L05BPS1vPjxnOkF1dGggU21nPSJ0e1YyNHFaYTJaSkd6
MmFaN2tnSmddkjhYRkdNVUszdeY3Y3Y2Q1Z1TDNqNnoyeWVkZkErYTVGTTVpNDU3a1FXTS9wSmtZ
M212VU82V0VOR05pbDc0Z0s3VThqRU44RUDvUHpvTDE2dEZSNdjhVtD5RmdYYTBnTWN3ZEgzz25i
K0NHTk9aemNSSU9s1zRUYxLRudzV29NVG0xZ01hYtdQT0JSbz1wWk8yShhoM2dtV3g3dUhmbk21
Vmtrc2VaHhqWUw2citOyzV6TDNUamtCL3JOKy9aejRBSjZnd09QWcwEpMzsyN3hQdGQ3S1Y5
M1NhN2d0akhzRjgvSjFrSkU5Z29aM3UvE01z1AxVS9Kwm1NgG3MHErMG811lFRZ1U1d2JPCuto
bu9YNVJINk5nRXFoa3RzdUZMymRGuRCV1Z6UVZGdHRTkZEaHRzWmw4Q1e9PS1vPjwvZpTRT48
L1BheWxvYWQ+PC9nOmZyYWdtZW50Pg==" xsi:type="binary"/>
    </Registration>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

The /Envelope/Body/Registration/Payload/@data, encoded with 64base encoding, contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
    <Payload ManagementServer="Testserver/gms.dll" Method="Registration">
        <g:SE
EncryptedKey="NMv/qyHGfDttx66u5+dz+SJF4mHD2G3w0VgwU6HcXT1Y4ZvxvBv9u37mUvmkq2kt9rz0TehjxsqdqInbm
uhWVYIKUhsvn1OqRlgMhDmR15eBE3yFQzn+E4pUD+LTPof1D1PC9Dy0DiSOIyr/mj0oAso+0g9oxofydf1Rwb2AoF+jpX
eFUwesJfKzk7/vyPGMF541P/YKJ7s+k9koW8epws/szdASoN6Hext9PK0JLaOsLy4DOetETThsWk7/aHPqThPzVsksobS
120W1R550s1s51+qsVyb1pRHHUGXjwLzdhTapocCuPmQ5BqYcqaf7nwgiUcPFks3f6eA9t0BCRZ2Kg==">
        <g:Cert EPKAalgo="RSA"
EPubKey="MIIBCAKCAQEAlLZ8Y6We5hQQY09U8g9t1eTEFLg+0VUssJEUI8CM8DrWZESZImM+JTpoC4fmzRxjtEme1NI/
YivSgfYmSzQjsrRN5un68Myxv/1iPb+K1ZA5N/iAz+GYujjSG8nX3Rf1L5Dnv0JSMxtp190/OAb/MOAoou8gdnu3QYL
4bdLOU0mQTLkjM4phqqvVmfdUVGyv5AJqtesBUGHKhcXeSEWqzoPMiQ5n+G3InPgQvt2Yp2dyXtpywgs2T3YGDxHzR8r
MooKud2yVrs8ovh+aK1NsH+9nNCFwzAde3NeVwAkDALyHSJXnKNnnV3H3Ws51AEwt0RgRmPMLCcb3L9pXM4QIBEQ==">
        EncAlgo="RSA" SPKAalgo="RSA"
SPubKey="MIIBCAKCAQEAvkwk/4bKDkiaSnDZzv8wamxq/ZN3rGyZAUvTgcpWAtn20k3Yw120j1VUABRR4P5X1Mm8b1LV
aAxMoHBwR/H8aQkIDfFdmlAdEJ2tmztvEgVWtx5CMOMuxgXi1IGbaJt9as5AygM0dIe2zVFPZAyh3YmP6vv/OmP+ZzAj
Y8Hhv8TBvx1qKB5FKJ0dsA0C56czWoKW6MabbWDq2tgmNZQjVkJkoTcnwJba7RZH9Yyvjt/GSRh/eN/3mJpQ1jEZ9HhTh
8giRpTbVY1wJgVOUMYGgsVwJgt7JP+ifC56z6DdUyCbD5GSbhwA4qM/tG1gdF82nFK/pk6IzDoIpObunUUCwIBEQ==">
        SigAlgo="RSA"/>
        <g:Enc
EC="GpCsynYpQQmMkZBsnB9bGizFUW2UiRbd0ca91bHoqlBOCA2cDRjFE0y10H1Ij7Z2RyLXdRKorYLAzEw=">
        IV="nGfVyAnhQv6ijNDdVhfQgTpX/NA==">
        <g:Auth
Sig="tzV24qza2ZJGz2aZ7kgJgdv8XFGMUK3tF7cv6CVuL3j6z2yedfa+a5FM5i457kQWM/pJkY3mvUO6WENGNi174gK7
U8jEN8EGoPzoL16tFR42aU7yFgXa0gMcwdH3gnb+CGNOzzcRIO1SVQaLKEGYWoMtmgIaa7POBRO9VZO2Hxh3gmWx7uHf
nFuVkkseZTxjYL6r+Nc5zL3TjkB/rN+/Zz4AJ6MwOWAg0yZLg+27xPtd7JV93Sa7gtjHsf8/J1kJE9goZ3u/PM5fP1U/J
Zif4h70q+0o5/QQfU5wbOqKNmox5RH6NgEqhktSuFLbdFQTBVvzQVFttYNFDhtkZ18BQ==">
        </g:SE>
    </Payload>
</g:fragment>

```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
```

```
<Payload/>
```

4. The server receives the **Registration** request. If the request is successful, the server returns a successful registration response.

```
<SOAP-ENV:Envelope  
    SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"  
    xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"  
    xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"  
    xmlns:xsd="http://www.w3.org/1999/XMLSchema"  
    xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">  
    <SOAP-ENV:Body>  
        <Registration>  
            <Payload  
                data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmuubmV0IHZ1cnNpb249JzEuMCC/PjxnOmZyyWdtZW50IHhtbG5  
zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2Vyd़mVyPSJUZXN0c2Vyd़mVyL2dtcy5kbGwiIE11  
dGhvZD0iUmVnaXN0cmF0aW9uIj48ZzpTRT48ZzpFbmMgRUM9IkNuRjhvd0oyTC8waGRZZStIM01NRjE3NURvcTZBN1Yra  
ki0c2FseXWvYXvUlZhNS8rYnUzODdiazNDUXl6NWcxZlMyR0Q2MW91akpiTWpwT3VHdzQxWnRIL3RmMEJ0c1FIR0oxNU  
NBWTlVaik14VmcdCZjJubWkzeGcwd3FqWkZUUUhkcWdiMzFaUUtZQitTcXJCeUN1MHNVan1laGVkazJ5SDE0c3MzSWR0UVc  
0R0QUDyellrN0FjOUU0ZENsJU3aXJmUlppY0E9PSIgSVY9InXY1NCWjJUAe41c0FrMkhzMlhLb3Z1cHNBQT0iLz48  
ZzpBdXRoIE1BQz0iSwpFL1I4SRZZ2V0bjc1ZWNVekorZ0hjWXhvPSIvPjwvZpTRT48L1BheWxvYWQ+PC9nOmZyYWdtZ  
W50Pg==" xsi:type="binary"/>  
        </Registration>  
    </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

The /Envelope/Body/Registration/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>  
<g:fragment xmlns:g="urn:groove.net">  
    <Payload ManagementServer="Testserver/gms.dll" Method="Registration">  
        <g:SE>  
            <g:Enc  
                EC="CnF8owJ2L/0hdYe+H3MMF175Doq6A7V+jB4salyupaloRVa5/+bu387bk3CQyz5g1fS2GD61oujJbMjpOuGw41ZtH  
/tf0BtrQHGJ15CAY9UjIxVgBf2nmI3xg0wqjZFTQxdqgb31ZQKsb+SqrByCu0sojyehedk2yH14ss3IdtQW4GDNAGrzYk  
7Ac9E4dCoJ57irfRZicA==" IV="tWcSBZ2ThN5sAk2Hs2XKovupsAA="/>  
            <g:Auth MAC="IjE/R8ItYgetn75ecUzJ+gHcYxo="/>  
        </g:SE>  
    </Payload>  
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>  
<Registration epoch="3">  
    <Registration ErrorMessage="Success Registration." Status="0"/>  
</Registration>
```

5. The client receives the **Registration** response. If the registration is successful, it can send other service requests.

4.3 Build Relay Server's User Database Example

When the value of the **epoch** attribute in a service response is 0, the client builds or rebuilds the server's user database. Before building a server's user database, the client sets the server to the inactive (quiescent) state. Once the server is in the inactive state, the client adds users to the server's user database. After the completion of adding users to the server's user database, the client sets the server to the active state.

The following describes the steps for setting up a server's user database.

1. The client sends a **RelayQuiescent** request to the server to set the server to the inactive state.

```
<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xsd="http://www.w3.org/1999/XMLSchema"
  xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <RelayQuiescent>
      <Version xsi:type="xsd:int">1</Version>
      <Payload
        data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcNpb249JzEuMCC/PjxnOmZyYWdtZW50IHhtbG5
        zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2Vyd़vyPSJUZXN0c2VydmVyL2dty5kbGwiIE11
        dGhvZD0iUmVsYXlRdW1lc2N1bnQiPjxnOlNFPjxnOkVuYyBFQz0iMmsxxy9oYUk2NXVkb1NRK2NMK1E1azBZUk5INmu4a
        kp4YThTcWtGUW1IcdZjOFBudXhxQXF4QWVOT1lwN31oWEVqWjcxVj1xZmtKT0hmdCtn3kxS1hhQ3BRNEhMdDZ2UHhdF
        hCrkUyRmtDWWpGV2pTTVBIN2RkVGJ2N2JoRkFZUlhMdUZFPSigSVY9I1JpN3VxWS9FbE9zRUJVdUpOUHo3ZmVvOGpkST0
        iLz48ZzpBdXRoIE1BQz0idzBUZnpwL0ZWtmdtKzRzUTBkZGJrZkpNZVznPSIVPjwvZzpTRT48L1BheWxvYWQ+PC9nOmZy
        YWdtZW50Pg==" xsi:type="binary"/>
      </RelayQuiescent>
    </SOAP-ENV:Body>
  </SOAP-ENV:Envelope>
```

The /Envelope/Body/RelayQuiescent/Payload/@data, encoded with base64 encoding contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="Testserver/gms.dll" Method="RelayQuiescent">
    <g:SE>
      <g:Enc
        EC="2k1s/haI65udnSQ+cL+Q5k0YRNH6e8jJxa8SqkFQmHp6c8PnuxqAqxAeNOYp7yhXEjZ71V9qfkJOHft+gsy1JXaCp
        Q4HLt6vPpatXBFE2FkCUjFWjSMPH7ddTbv7bhFAYRXLuFE=" IV="Ri7uqY/E1OsEBUuJNPz7feo8jdI="/>
      <g:Auth MAC="w0Tfzp/FVNmg+4sQ0ddbkfJMeVg="/>
    </g:SE>
  </Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<RelayQuiescent>
  <relay status="1"/>
</RelayQuiescent>
```

The value of the /RelayQuiescent/relay/@status is set to 1 to set the server to the inactive state.

2. The server receives the **RelayQuiescent** request. If the request is successful, the server enters the inactive state and returns a successful **RelayQuiescent** response.

```
<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xsd="http://www.w3.org/1999/XMLSchema"
  xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <RelayQuiescent>
      <Payload
        data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcNpb249JzEuMCC/PjxnOmZyYWdtZW50IHhtbG5
        zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2Vyd़vyPSJUZXN0c2VydmVyL2dty5kbGwiIE11
        dGhvZD0iUmVsYXlRdW1lc2N1bnQiPjxnOlNFPjxnOkVuYyBFQz0iC3JKR1VIK0tKU1ZxbmFSSkFUcGJZZjE0V1RVcllWS
```

```

1lxZzJNenVlNHRRSXpMUzY3WD1ZUWRkb0Jpc1FBYXQxOEF6Yy9SazFQak5PK1k4bVB6YnpQb0QyV0xRd3dsTThTVUp5K2
1BPTo1IE1WPSJGOWwzU0FoTFNCR3FnRWmK1VZVUxVQWZLRTQ9I18+PGc6QXV0aCBNQUM9IkpvB3lpUjNKR1FEMXRxdFh
qMWZLYU1TS3hUdz0iLz48L2c6U0U+PC9QYXlsb2FkPjwvZzpmcmFnWWudD4=" xsi:type="binary"/>
    </RelayQuiescent>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

The /Envelope/Body/RelayQuiescent/Payload/@data, encoded with base64 encoding, contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
    <Payload ManagementServer="Testserver/gms.dll" Method="RelayQuiescent">
        <g:SE>
            <g:Enc
EC="srJGUH+KJRVqnaRJATpbYf14VTUrYVKYqg2Mzue4tQIZLS67X9YQddoBisQAat18Azc/Rk1PjNO+Y8mPzbzPoD2WL
Qww1M8SUJy+iA==" IV="F913SAhLSBGqgEdf+UYULUafKE4="/>
            <g:Auth MAC="JUoyiR3JFQD1tqtXj1fKaMSKxTw="/>
        </g:SE>
    </Payload>
</g:fragment>

```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<RelayQuiescent epoch="3"/>

```

3. If the client receives the successful **RelyQuiescent** response, it can start to add users to the server's user database using the **userAdd** request. The **userAdd** operation can be used multiple times for a large user database.

```

<SOAP-ENV:Envelope
SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
    <SOAP-ENV:Body>
        <userAdd>
            <Version xsi:type="xsd:int">1</Version>
            <Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IH1lcNpb249JzEuMCC/PjxnOmZyYWdtZW50IHhtbG5
zOmc9InVybjpnmc9vdmUubmV0Ij48UGF5bG9hZCBNW5hZ2VtZW50U2VydmVyPSJUZXN0c2VydmVyL2dtcy5kbGwiIE11
dGhVZD0idXNlckFkZCI+PGc6U0U+PGc6RW5jIEVDPSJKVUhJY0JFMUZOTk1YUnZERGLNbjn2dHE0MkJPOEMwR25nblkvT
DV0WVRZdngyRzI2QkxMbVNLTQTSb01oT0creVF0MWM4SG9xNTJ0UzE3TW5rK2ExSWZQV0grUXNPd3VmRzBtR1Q1bFFHny
thZjEvQ3RjNmZXV1NvU2J5OHNxdtBGC2YyczRSZ1E5SU5bzhCTno5UDBRbzIzbmRNMDFXV1kwYzI4R1daVTN0T1J2NUV
ob1RCcFNQb-zA4K3c5VVVsWD1zUUNoUDJYjhhsFFYa3VHNDR2U1ZQQV1Db2puZU5vTVhuk0N2aGV5My9kVmo2cFFzY1pG
UHd1L2F6V1FvU09mUW1VYnNKczR4V2tPMFN6YnFHWXrrVnZyMEDjR1NiVFVfbEVteG5Db31hdXpQM2IvdE0raXNMGQrM
ysveW0wR3BKL3Nyczc5bV4KzN6Nz0TnZtZEo0cE45S1V1Y2Y2OFpYM2xUMTDqD2M3cDF5WEo0bH1xZVNRbnVyOW9Yc2
U2Tm1ZPS1gSVY9Ik94dy9Wen1CTExZdzR3cU1Mdm1SzZWZk1MODiLz48ZzpzBdXRoIE1BQz0iSmVs aDV3TzRtbFI3R3Z
mcEdBNVFeYXN3NERvPSIvPjwvZzpzTRT48L1BheWxvYQ+PC9nOmZyYWdtZW50Pg==" xsi:type="binary"/>
        </userAdd>
    </SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

The /Envelope/Body/userAdd/Payload/@data, encoded with base64 encoding, contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
    <Payload ManagementServer="Testserver/gms.dll" Method="userAdd">
        <g:SE>

```

```

<g:Enc
EC="JUHICBE1FNNMXRvDDiMn3vtpt2B08C0GngnY/L5tYTbVx2G26BLmSKA2RoIhOG+yQt1c8Hoq52tS17Mnk+a1IfPW
H+QsOwufG0mFT51QG7+af1/Ctc6fWWSoSby8sWu0Fsf2s4RgQ9IEyo8BNz9P0Qo23ndM01WWY0c28GWZU3tORv5EhnTBp
SPo08+w9UelX9sQChP2X28aHQXkuG44vRPAYCojneNoMXn+Cvhey3/dVj6pQscZFPwu/azVQoSOfQiUbsJs4xWkO0Sz
qGYtkVvr0GcFSbTUE1EmxnCoyauzP3b/tM+isI0d+3+/ym0GpJ/srs79mQx+3z734NvmdJ4pN9KUecf68ZX31T17Pwc7p
1yXJ4lyqeSQnur9oXse6NmY=" IV="Oxw/VzyBLLYw4wqILvmuK6VfML8="/>
    <g:Auth MAC="Jelh5w04mlR7GvfpGA5Qoasw4Do="/>
    </g:SE>
    </Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<userAdd rowCount="4">
    <user userId="0C68C31C-7EB1-43DA-8B20-B9CF1F604EB0"/>
    <user userId="05A8DAC9-28EA-457B-8A2E-E1939A72D9B1"/>
    <user userId="1AD36E9A-DDC5-4368-89F5-4C9F9FC1150D"/>
    <user userId="695ACC95-1E8A-46C2-ACF0-A6AC3E63E024"/>
</userAdd>
```

4. The server receives the **userAdd** request. If the request is successful, the server adds the users to its user database and returns a successful **userAdd** response.

```
<SOAP-ENV:Envelope
    SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
    xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
    xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
    xmlns:xsd="http://www.w3.org/1999/XMLSchema"
    xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
    <SOAP-ENV:Body>
        <userAdd>
            <Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcnNpb249JzEuMCC/PjxnOmZyyWdtZW50IHtbG5
zOmc9InVybjpnmc9vdmUubmV0Ij48UGF5bG9hzCBNYW5hZ2VtZW50U2VydVmVPSJUXZN0c2VydmVyL2dtcy5kbGwiIE1l
dGhvZD0idxKNlckFkZCI+PGc6U0U+PGc6RW5jIEVDP SJFSjJyQnE5cGltL1dBZh6SEhCeHlxTXNoU21qWGtxSTFTbUx1W
WNpV0hLWWh6M1NzT1JkbDJ0eXUvZ2dIVFQ4NVRxd0JaTTg5eTNueHFrt1RxTVZN1ZuOXR4UiIgSVY9Im5DcjRuWk92WE
1PY1J1cHI1dkEvK2xuYVh3ST0iLz48ZzpBdXRoIE1BQz0icmVNdxI1bX1Tc3pCan1qbW5QdkZqWXIVZHU4PSIvPjwvZzp
TRT48L1BheWxvYWQ+PC9nOmZyyWdtZW50Pg==" xsi:type="binary"/>
            </userAdd>
        </SOAP-ENV:Body>
    </SOAP-ENV:Envelope>
```

The /Envelope/Body/userAdd/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
    <Payload ManagementServer="Testserver/gms.dll" Method="userAdd">
        <g:SE>
            <g:Enc
EC="EJ2rBq9pim/WAgXzHHBxyqMshSmjXkqI1SmLuYciWHKYhz2SsNRdl2Nyu/ggHTT85TqwBZM89y3nxqkNTqMVM3Vn9
txR" IV="nCr4nZ0vXMObRupr5vA/+lnaXwI="/>
            <g:Auth MAC="reMur5mySszBjyjmnpvFjYr/du8="/>
        </g:SE>
        </Payload>
    </g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<userAdd epoch="4"/>
```

- After the client has finished the **userAdd** request(s), it sends a **RelayQuiescent** to the server to set the server to the active state.

```

<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xsd="http://www.w3.org/1999/XMLSchema"
  xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <RelayQuiescent>
      <Version xsi:type="xsd:int">1</Version>
      <Payload
        data="PD94bWwgdmyC21vbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcnNpb249JzEuMCC/PjxnOmZyYwdtZW50IHhtbG5
        zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2VydmyPSJUZXN0c2VydmVyL2dtcy5kbGwiIE11
        dGhvZD0iUmVsYXlRdW1lc2N1bnQiPjxnOlNFPjxnOkVuYyBFQz0iCuxUM29RbDlobW5xV21LUVxe1RDQ110c29KMnhVQ
        UJzQ3ZPRUVMb2ZJY1RGRHFyQTNWQmtRWJ6Y2tldlQ0d29VUFFQd1kzakRDMkdQUTJUUWRMaH15Witsdm1uMFU3StqOF
        F3VW8vNTE3eGo0WXgxQzFFcnVuVWNXUnJONXBiWW1YOG5zPSIgSV9Imd2a0E2dk5KeU5mN3ZFwndpM2Z2VmgsVZTzz0
        iLz48ZzpBdXRoIE1BQz0iQWdRWWM5V1c3MjBpVHZVcnpeHRbW13VXhZPSIvPjwvZzpTRT48L1BheWxvYWQ+PC9nOmZy
        YwdtZW50Pg==" xsi:type="binary"/>
      </RelayQuiescent>
    </SOAP-ENV:Body>
  </SOAP-ENV:Envelope>

```

The /Envelope/Body/RelayQuiescent/Payload/@data, encoded with base64 encoding, contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="Testserver/gms.dll" Method="RelayQuiescent">
    <g:SE>
      <g:Enc
        EC="qLT3oQ19hmngWmKQuqzTCCYNsoJ2xUABsCvOEELofIbTFDqrA3VBkQYbzckevT4woUPQPwY3jDC2GPQ2TQdLhr9z+
        lvmn0U7I+j8QwUo/517xj4Yx1C1ErunUcWRrN5pbYmX8ns=" IV="gvkA6vNjyNf7vEZwi3fvVh/IVSg="/>
        <g:Auth MAC="AgQYc9WW720iTvUrzsxtkmwwUxY="/>
      </g:SE>
    </Payload>
  </g:fragment>

```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<RelayQuiescent>
  <relay status="0"/>
</RelayQuiescent>

```

The value of the /RelayQuiescent/relay/@status is set to 0 to set the server to the active state.

- The server receives the **RelayQuiescent** (end quiescent) request. If the request is successful, the server enters the active state and returns a successful **RelayQuiescent** response.

```

<SOAP-ENV:Envelope
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/encoding/"
  xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xsd="http://www.w3.org/1999/XMLSchema"
  xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <RelayQuiescent>
      <Payload
        data="PD94bWwgdmyC21vbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcnNpb249JzEuMCC/PjxnOmZyYwdtZW50IHhtbG5
        zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2VydmyPSJUZXN0c2VydmVyL2dtcy5kbGwiIE11
        dGhvZD0iUmVsYXlRdW1lc2N1bnQiPjxnOlNFPjxnOkVuYyBFQz0iN091M21JU0NrRkZHSDjbjBaMOVJS1V4K1M3QnV2U
        WRSYjlqVmFoVjdxMTwR1BjdDBUbjRJaTBoRV1HSFQz0Wh2dXhDYUtqb3Q2UVZmTzJJUnV6Wi8zaWNNTTVRJZkJGT1A2Wk

```

```

RBPT0iIE1WPSJlcHlaT3FIM3o0UUNmTHdqUkd4R2o1QTBaNWs9Ii8+PGc6QXV0aCBNQUM9ImM4dFdLMVpMS2d5V1UwZ0V
wa2xjZnZHNTZGND0iLz48L2c6U0U+PC9QYXlsb2FkPjwvZzpmcmFnWVudD4=" xsi:type="binary"/>
    </RelayQuiescent>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

The /Envelope/Body/RelayQuiescent/Payload/@data, encoded with base64 encoding, contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
    <Payload ManagementServer="Testserver/gms.dll" Method="RelayQuiescent">
        <g:SE>
            <g:Enc
EC="7Ou3mISCKFFGHwcn0Z3EIKUx+S7BuvQdRb9jVahV7q1KpFPct0Tn4Ii0hEYGHt39hvuxCaKjot6QVfO2IRuzZ/3ic
SMTIfBFNP6ZDA==" IV="epyZOqH3z4QCfLwjRGxGj5A0Z5k="/>
            <g:Auth MAC="JUoyiR3JFQD1tqtXj1fKaMSKxTw="/>
        </g:SE>
    </Payload>
</g:fragment>

```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```

<?xml version='1.0'?><?groove.net version='1.0'?>
<RelayQuiescent epoch="5"/>

```

4.4 Enable/Disable User Relay Service

The **accountModify** operation enables or disables relay services for users. The following are examples for enabling and disabling user relay services.

4.4.1 Disable User Relay Services

The following is an example for disabling relay services for users:

1. The client sends an **accountModify** request to the server for disabling relay services for the specified users.

```

<SOAP-ENV:Envelope
SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
    <SOAP-ENV:Body>
        <accountModify>
            <Version xsi:type="xsd:int">1</Version>
            <Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZ1cnNpb249JzEuMCc/PjxnOmZyYWdtZW50IHtbG5
zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bg9hZCBNYW5hZ2VtZW50U2VydVPSJU
ZXN0c2VydVYl2dtcy5kbGwiIE1ldGhvZD0iYWNjb3VudE1vZGlnesI+PGc6U0U+PGc6RW5jIEVD
PSJnZTdQR24yVXJPexpdCUF0d3ZGN0F1YnhoY3Y5dUNNd1pVRT1NV2Rudk5TaWhROUVDeEZRa29Z
SWVhaDIwOWhFemw5YjFpYj1URDRQMmt6QzRHZEkwN1FUbgQrVDJqNDBGUmi5TyszbHlaQnVEVDU4
bnBGVFB3MWhRakZXMKzQitYU0Y4bXh0RTVYZnJZUXU2RmVWUmx6TTNxQi9ndTRwVXJkNzV5T250
TkhpMFRJS1FhamJmRj1kb3Q5a0wrYkF3RksyK1Fl1zJORjBWU1NYC2s4PSIgSVY9IkRpeENQK1I3
c1hVZ3FpSm9OaWh1dk1hR3pWT0iLz48ZzpBdXRoiE1BQz0iVFfxbjlxsd2hIdktnOWh1MVV4eWh
dXg2OXA0PSIVpjwvZzpTRT48L1BheWxvYWQ+PC9nOmZyYWdtZW50Pg==" xsi:type="binary"/>
        </accountModify>
    </SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

The /Envelope/Body/accountModify/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="Testserver/gms.dll" Method="accountModify">
    <g:SE>
      <g:Enc
EC="ge7PGn2UrOyzCqAtwvF7Aubxhcv9uCMwZUE9MWdnvNSihQ9ECxFQkoYIeah209hEz19b1b9TD4P2kzC4GdI07QT1
d+T2j40FRb9O+31yZBuDT58npFTPwlhQjFW2FsB+XSF8mxtE5XfrYQu6FeVR1zM3qB/gu4pUrd75yOnNNHi0TIJQajbfF
9dot9kL+bAwFK2+Qu/2NF0VSSXsk8=" IV="DixCP+R7sXUgqiJoNihuvIaGzVM="/>
      <g:Auth MAC="TQqn9qwhHvKg9he1Uxyiaux69p4="/>
    </g:SE>
  </Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<accountModify rowCount="4">
  <user lockout="1" userId="0C68C31C-7EB1-43DA-8B20-B9CF1F604EB0"/>
  <user lockout="1" userId="05A8DAC9-28EA-457B-8A2E-E1939A72D9B1"/>
  <user lockout="1" userId="1AD36E9A-DDC5-4368-89F5-4C9F9FC1150D"/>
  <user lockout="1" userId="695ACC95-1E8A-46C2-ACF0-A6AC3E63E024"/>
</accountModify>
```

The value of the /accountModify/user/@lockout is set to 1 to disable relay services for the user.

2. The server receives the **accountModify** request. If the request is successful, the server disables relay services for the specified users and returns a successful **accountModify** response.

```
<SOAP-ENV:Envelope
SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
  <SOAP-ENV:Body>
    <accountModify>
      <Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IH1lcNpb249JzEuMCC/PjxnOmZyYWdtZW50IHhtbG5
zOmc9InVybjpncm9vdmUubmV0Ij48UGF5bG9hZCBNYW5hZ2VtzW50U2VydmyPSJU
ZXN0c2VydmyL2dtcy5kbGwiIE1ldGhvZD0iYWNjb3VudElvZGlmeSI+PGc6U0U+PGc6RW5jIEVD
PSJvWmdVcy9WaHBsdEd3TT1wUktiR0o3Mnf1c3R0N3ZyVUxNQlJhM2tVK1NuMlfpbStoZnNpc01x
QzZnaEd2UV1JS1JWYZRBQXJ2QzJDakpRU0JqdmpsaUpwNvg5a08wYnhqUW4vIiBJVj0iU0Zlejkx
dDJrS1VtOW15aWk3VjNkR3djZmJrPSIvPjxnOkF1dGggTUFDPsiVn1ZNdndBwNDA5MHRMU2V5WWYw
MFpwWENPNXM9Ii8+PC9nO1NFPjwvUGF5bG9hzD48L2c6ZnJhZ21bnQ+" xsi:type="binary"/>
    </accountModify>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

The /Envelope/Body/accountModify/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
  <Payload ManagementServer="Testserver/gms.dll" Method="accountModify">
    <g:SE>
      <g:Enc
EC="oZgUs/VhpRtGwM9pRKbGJ72qestt7vrULMBRa3kU+Sn2Qim+hfsisMqC6ghGvQYIJRVc4AArvC2CjJQSBjvjliJp5
X9k00bxjQn/" IV="SFez91t2kKUm9iyii7V3dGwcfbk="/>
      <g:Auth MAC="/7VmVpp4090tLSeyYf00ZpXC05s="/>
    </g:SE>
  </Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<accountModify epoch="1"/>
```

4.4.2 Enable User Relay Services

The following is an example for enabling relay services for users:

1. The client sends an **accountModify** request to the server for enabling relay services for the specified users.

```
<SOAP-ENV:Envelope
SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
<SOAP-ENV:Body>
<accountModify>
<Version xsi:type="xsd:int">1</Version>
<Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUubmV0IHZlcnNpb249JzEuMCC/PjxnOmZyYWdtZW50IHhtbG5
zOmc9InVybjpnmc9vdmUubmV0Ij48UF5bG9hZCBNy5hZ2VtZW50U2VydmyPSJU
ZXN0c2VydmyL2dty5kbGwiE1ldGhvZD0iYkozN1hyNk1LMWJDbkE0UXZTUDNEcDdoWTRpelZBUm1NMytw
PSJ0SFB4UEdWVmF1L0tmZGdtTGx4cVdqWkF0SWZ1dUzKuzFvb2tLUEhxT2VKT0JMdgPONz1GYkVr
U2RuKzhUSDNUitJak9kOC9LNGFrS1NwV1daKzdpZE9Rit1RUM0WUQxRWh6QmZVSnZObkxEZWdC
ODcwTkZ4NFNIrFI1R1I2dDdSFnM0Gkr04vMDNJTVpNRnNRY24ydXdHWk9URVp0VzRMMDU5bkFn
SGNyRWd4zBKYNrYnNCM1FrTzlwa1FRN3EyUU1DWGZ0N0tvWjZ3cG50R0huaVFUUURkWVFMUFox
NWI1eTB0Z1ExemtubXZpaT14bmlHTC9zTz2Z2pML2p6Y0svMEhweDdBQm5RV1J1dTR2dVkyM2hk
cnhmNVNhTVZtVCtWd25zL11PRm9tYkozN1hyNk1LMWJDbkE0UXZTUDNEcDdoWTRpelZBUm1NMytw
L1ZMOGRhMW5JUVBJZQyaEwzSHFLdV16U1V3WTFwTHE4N1QwVXk4TEhJdDEzSnA0Q1dhbHVWL2Nx
R1NzaU1hUTVGYjdSQVN2TqVp5K3dPTDRVQWxqQjI4SkdhZ1NMTFdROHR1ZCtoSFZKZkdWUV5Rmha
M0RsR0g2c0JOeXRHMTdVV1E9IiBjVj0iTnVPd3FmcGJDU3Z1NXJHMzV3ZWJmY2xFQTuwPSIVPjxn
OkF1dGggTUFDPSSJoVkJ0FlWCDF0TmExc0JSOU5uV1ZXdGhNY1U9Ii8+PC9nO1NFPjwvUGF5bG9h
ZD48L2c6ZnJhZ21bnQ+" xsi:type="binary"/>
</accountModify>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

The /Envelope/Body/accountModify/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
<Payload ManagementServer="Testserver/gms.dll" Method="accountModify">
<g:SE>
<g:Enc
EC="tHPxPGVVau/KfdgmLlxqWjZAtIfuuFdS1ookKPHqOeJOBLtjN79FbEkSdn+8TH4MR+IjOd8/K4akJSpVWZ+7idN9F
+eEC4YD1EhzBfUJvNnLDegB870NFx4SbDR5GR6t7CJqf8i+sN/03IMZMFsQcn2uwGZOTEZtW4L059nAgHcrEgxf0Jbskb
sB2Qk09pkQQ7q2QMCxft7KoZ6wpntGHniQTQDdYQLPZ15b5y0tfQ1zknmvii9xniGL/s06vgjl/jzcK/0Hpx7ABnQVRuu
4vuY23hdxrf5SaMvmT+Vwnk/YOFombJ37Xr6IK1bCnA4QvSP3Dp7hY4izVARiM3+p/VL8dalnIQPIdT2hL3HqKuYzRUwY
1pLqx6T0Uy8LHIt13Jp4CWalu/cqFSYiMaQ5Fb7RASvMZY+wOL4UALjb28JGagSLLWQ8ted+hHVJfGpYEyFhZ3D1GH6s
BNytG17UVQ=" IV="NuOwqfpbcCsvu5rG35webfc1EA50="/>
<g:Auth MAC="hVEc8YVp1tNa1sBR9NnVVWthMcU="/>
</g:SE>
</Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<accountModify rowCount="2">
<user lockout="0" userId="0C68C31C-7EB1-43DA-8B20-B9CF1F604EB0"/>
<user lockout="0" userId="05A8DAC9-28EA-457B-8A2E-E1939A72D9B1"/>
```

```
</accountModify>
```

- The value of the /accountModify/user/@lockout is set to 0 to enable relay services for the user.
2. The server receives the **accountModify** request. If the request is successful, the server enables relay services for the specified users and returns a successful **accountModify** response.

```
<SOAP-ENV:Envelope
SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance">
<SOAP-ENV:Body>
<accountModify>
<Payload
data="PD94bWwgdmVyc2lvbj0nMS4wJz8+PD9ncm9vdmUbmV0IHZlcnPb249JzEuMCC/PjxnOmZyWdtZW50IHhtbG5
zOmc9InVybjpncm9vdmUabmV0Ij48UGF5bG9hZCBNYW5hZ2VtZW50U2VydmyPSJU
ZXN0c2VydmyL2dty5kbGwiIE1ldGhvZD0iYWNjb3VudE1vZGlmeSI+PGc6U0U+PGc6RW5jIEVD
PSJ0anpndjFmUHERVzzTQk1PWF14RU42SDRPWjEwSkhjSElVMk9jMXNabUV6Nm9CdjN3d3Y1eTFM
aEVBM11TcU4yWlNKTEJFb0VwNGpOcEJ1WENFY0h5RDVLU1ZwMXhPajQ4cGRDIiBJVj0iaW9sQjF1
UUI4anFwSLJyVzBRQVo4cFRhUiitNPSIvPjxnOkF1dGggTUFDPSJpRzAvRDlid2Y5TDFSD1drb3FM
SEFaM0xUNDg9Ii8+PC9nOlNFPjwvUGF5bG9hZD48L2c6ZnJhZ21lnQ+" xsi:type="binary"/>
</accountModify>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

The /Envelope/Body/accountModify/Payload/@data, encoded with base64 encoding, contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<g:fragment xmlns:g="urn:groove.net">
<Payload ManagementServer="Testserver/gms.dll" Method="accountModify">
<g:SE>
<g:Enc
EC="tjzgv1fPq+W6mBMOXYxEN6H4OZ10JhCHIU2Oc1sZmEz6oBv3wwv5y1LhEA2YSqN2ZSJLBEOEp4jNpBuXCEcHyD5KR
Vp1xOj48pdC" IV="i01BluQB8jqpJrW0QAZ8pTaR+M="/">
<g:Auth MAC="iG0/D9bwf9L1RwWkoqLHAZ3LT48="/>
</g:SE>
</Payload>
</g:fragment>
```

The encrypted /fragment/Payload/SE/Enc/@EC contains:

```
<?xml version='1.0'?><?groove.net version='1.0'?>
<accountModify epoch="2"/>
```

5 Security

5.1 Security Considerations for Implementers

The following sections describe the security considerations for this protocol.

5.1.1 Use of semi-weak algorithms

The current protocol uses SHA1 and HMAC-SHA1 when computing message digest and keyed message digest.

While there are no known practical attacks against SHA1, there is evidence of weakness.

5.1.2 Use of weak algorithms

The current protocol uses MARC4 (RC4-drop(256)) for symmetric key encryption.

This encryption mechanism is considered somewhat weak at this point, because of problems with its key scheduling algorithm.

5.1.3 Insufficient encryption of protocol messages

The current protocol does not encrypt the message header.

This allows a passive attacker to read all the unencrypted data in the message header.

5.1.4 Use of the same key for encryption and MAC

The current protocol uses the same secret key for both encryption and integrity protection.

This opens the door for related key attacks.

5.1.5 Lack of nonce or sequence number to prevent replay attacks

The current protocol does not include a nonce or sequence number in each message to prevent replay attacks.

This allows an active attacker to replay previously captured messages.

5.1.6 Out-of-band Certificate Exchange

The protocol security depends on an out-of-band exchange of certificates (1) of the two entities before any transaction can happen. Even though this is outside the scope of the protocol, a security consideration of this exchange is necessary to ensure that the parties in the exchange can authenticate each other.[<7>](#)

5.2 Index of Security Parameters

Security Parameter	Section
Management Server Encryption Public Key	1.3.1.2 , 2.2.3.4.1 , 3.2.3.1.2 , 3.2.5.1.1 , 3.2.5.1.3.2 , 3.2.5.1.3.9 , 3.3.1 , 3.3.3 , 3.3.5.1.1.2
Management Server Encryption Private Key	1.3.1.2, 3.3.1, 3.3.3
Management Server Signature Public Key	1.3.1.2, 1.3.3 , 2.2.3.4.1, 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.8 , 3.2.5.1.3.9, 3.3.1, 3.3.3, 3.3.5.1.1.2
Management Server Signature Private Key	1.3.1.2, 1.3.3, 3.3.1, 3.3.3, 3.3.5.1.1.7
Relay Server Encryption Public Key	1.3.1.1 , 1.3.3, 3.2.1 , 3.2.3 , 3.2.3.1.1 , 3.2.3.1.2, 3.2.5.1.3.3 , 3.3.5.1.1.3
Relay Server Encryption Private Key	1.3.1.1, 1.3.3, 3.2.1, 3.2.3
Relay Server Signature Public Key	1.3.1.1, 3.2.1, 3.2.3, 3.2.3.1.1

Security Parameter	Section
Relay Server Signature Private Key	1.3.1.1, 3.2.1, 3.2.3
Secret key shared between the Management Server and the Relay Server	1.3.2.1 , 1.3.3, 2.2.3.4.1, 3.1.2 , 3.1.2.2.1 , 3.1.2.2.5 , 3.1.2.3.1 , 3.1.2.3.6 , 3.2.1, 3.2.5.1 , 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.3, 3.2.5.1.3.6 , 3.2.5.2.1 , 3.2.5.2.2 , 3.2.5.2.4 , 3.3.1, 3.3.5.1.1.1 , 3.3.5.1.1.3, 3.3.5.1.1.6 , 3.3.5.1.1.11 , 3.3.5.1.1.12 , 3.3.5.2.2 , 3.3.5.2.5
Secret key encryption algorithm	3.1.2.1 , 3.1.2.2.5, 3.1.2.3.6, 3.1.2.3.8 , 3.2.5.1.3.6, 3.3.5.1.1.1, 3.3.5.1.1.6, 5.1.2
Public key encryption algorithm	1.3.1.1, 1.3.1.2, 2.2.3.4.1, 3.2.3.1.2, 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.3, 3.2.5.1.3.9, 3.3.5.1.1.2, 3.3.5.1.1.3

Security Parameter	Section
Signature algorithm	1.3.1.1, 1.3.1.2, 2.2.3.4.1, 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.8, 3.2.5.1.3.9, 3.3.5.1.1.2, 3.3.5.1.1.7
Hash algorithm	3.1.2.2.4 , 3.1.2.3.7 , 3.2.5.1.3.7 , 3.3.5.1.1.5 , 5.1.1
HMAC algorithm	3.1.2.2.6 , 3.1.2.3.8, 5.1.1
Initialization vector	2.2.2.1.2 , 2.2.2.3 , 2.2.2.3.6 , 2.2.3.4.1, 3.1.1.3 , 3.1.2.1, 3.1.2.2.5, 3.1.2.2.7 , 3.1.2.3.2 , 3.1.2.3.6, 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.6, 3.3.5.1.1.6
Message signature	1.3.3, 2.2.3.4.1, 3.2.5.1.1, 3.2.5.1.3.2, 3.2.5.1.3.8, 3.3.5.1.1.7
Message HMAC	1.3.3, 3.1.2.2.6, 3.1.2.3.8

6 Appendix A: Message Schemas

6.1 Request Message Schemas

```
<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance" xmlns:SOAP-  
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-  
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"  
attributeFormDefault="unqualified" elementFormDefault="qualified"  
targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"  
xmlns:xs="http://www.w3.org/2001/XMLSchema">  
    <xs:import />  
    <xs:element name="Envelope">  
        <xs:complexType>  
            <xs:sequence>  
                <xs:element name="Body">  
                    <xs:complexType>  
                        <xs:sequence>  
                            <xs:choice>  
                                <xs:element ref="accountModify"/>  
                                <xs:element ref="Registration"/>  
                                <xs:element ref="RelayDefault"/>  
                                <xs:element ref="RelayQuiescent"/>  
                                <xs:element ref="userAdd"/>  
                                <xs:element ref="userPurge"/>  
                            </xs:choice>  
                        </xs:sequence>  
                    </xs:complexType>  
                </xs:element>  
            </xs:sequence>  
            <xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>  
        </xs:complexType>  
    </xs:element>  
    <xs:attribute name="encodingStyle" type="xs:string"/>  
</xs:schema>
```

The referenced child elements of the **Body** element are specified in the following schema:

```
<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"  
xmlns:xs="http://www.w3.org/2001/XMLSchema">  
    <xs:import namespace="http://www.w3.org/1999/XMLSchema-instance"/>  
  
    <xs:element name="accountModify" type="ServiceRequestType"/>  
    <xs:element name="Registration" type="ServiceRequestType"/>  
    <xs:element name="RelayDefault" type="ServiceRequestType"/>  
    <xs:element name="RelayQuiescent" type="ServiceRequestType"/>  
    <xs:element name="userAdd" type="ServiceRequestType"/>  
    <xs:element name="userPurge" type="ServiceRequestType"/>  
  
    <xs:complexType name="ServiceRequestType">  
        <xs:sequence>  
            <xs:element name="Version" type="NumericType"/>  
            <xs:element name="Payload" type="PayloadType"/>  
        </xs:sequence>  
    </xs:complexType>  
  
    <xs:complexType name="NumericType">  
        <xs:simpleContent>  
            <xs:extension base="xsd:int">  
                <xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"  
                               ref="xsi:type" use="required" fixed="xsd:int"/>  
            </xs:extension>  
        </xs:simpleContent>  
    </xs:complexType>  
  
    <xs:complexType name="PayloadType">
```

```

<xs:attribute name="data" type="xs:base64Binary" use="required"/>
<xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
               ref="xsi:type" use="required" fixed="binary"/>
</xs:complexType>
</xs:schema>

```

The referenced "xsi:type" is specified in the following schema:

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
            attributeFormDefault="unqualified" elementFormDefault="qualified"
            targetNamespace="http://www.w3.org/1999/XMLSchema-instance"
            xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:attribute name="type" type="xs:string"/>
</xs:schema>

```

6.2 Response Message Schemas

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance" xmlns:SOAP-
ENC="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-
ENV="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsd="http://www.w3.org/1999/XMLSchema"
            attributeFormDefault="unqualified" elementFormDefault="qualified"
            targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"
            xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:import />
    <xs:element name="Envelope">
        <xs:complexType>
            <xs:sequence>
                <xs:element name="Body">
                    <xs:complexType>
                        <xs:sequence>
                            <xs:choice>
                                <xs:element ref="accountModify"/>
                                <xs:element ref="Registration"/>
                                <xs:element ref="RelayDefault"/>
                                <xs:element ref="RelayQuiescent"/>
                                <xs:element ref="userAdd"/>
                                <xs:element ref="userPurge"/>
                            </xs:choice>
                        </xs:sequence>
                    </xs:complexType>
                </xs:element>
            </xs:sequence>
            <xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>
        </xs:complexType>
    </xs:element>
    <xs:attribute name="encodingStyle" type="xs:string"/>
</xs:schema>

```

The referenced child elements of the **Body** element are specified in the following schema:

```

<xs:schema attributeFormDefault="unqualified" elementFormDefault="qualified"
            xmlns:xs="http://www.w3.org/2001/XMLSchema">
    <xs:import namespace="http://www.w3.org/1999/XMLSchema-instance"/>

    <xs:element name="accountModify" type="ServiceResponseType"/>
    <xs:element name="Registration" type="ServiceResponseType"/>
    <xs:element name="RelayDefault" type="ServiceResponseType"/>
    <xs:element name="RelayQuiescent" type="ServiceResponseType"/>
    <xs:element name="userAdd" type="ServiceResponseType"/>
    <xs:element name="userPurge" type="ServiceResponseType"/>

    <xs:complexType name="ServiceResponseType">
        <xs:sequence>
            <xs:element name="Payload" type="PayloadType"/>

```

```

</xs:sequence>
</xs:complexType>

<xs:complexType name="PayloadType">
  <xs:attribute name="data" type="xs:base64Binary" use="required"/>
  <xs:attribute xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
    ref="xsi:type" use="required" fixed="binary"/>
</xs:complexType>

</xs:schema>

```

The referenced "xsi:type" is specified in the following schema:

```

<xs:schema xmlns:xsi="http://www.w3.org/1999/XMLSchema-instance"
  attributeFormDefault="unqualified" elementFormDefault="qualified"
  targetNamespace="http://www.w3.org/1999/XMLSchema-instance"
  xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:attribute name="type" type="xs:string"/>
</xs:schema>

```

The following specifies the service fault response message schema:

```

<xs:schema xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  attributeFormDefault="unqualified" elementFormDefault="qualified"
  targetNamespace="http://schemas.xmlsoap.org/soap/envelope/"
  xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:element name="Envelope">
    <xs:complexType>
      <xs:sequence>
        <xs:element name="Body">
          <xs:complexType>
            <xs:sequence>
              <xs:element name="Fault" type="ServiceFaultResponseType"/>
            </xs:sequence>
          </xs:complexType>
        </xs:element>
      </xs:sequence>
      <xs:attribute ref="SOAP-ENV:encodingStyle" use="required"/>
    </xs:complexType>
  </xs:element>

  <xs:complexType name="ServiceFaultResponseType">
    <xs:sequence>
      <xs:element name="faultCode" type="xs:int"/>
      <xs:element name="faultString" type="xs:string"/>
    </xs:sequence>
  </xs:complexType>

  <xs:attribute name="encodingStyle" type="xs:string"/>
</xs:schema>

```

7 Appendix B: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs.

- Microsoft Office Groove Server 2007
- Microsoft Groove Server 2010

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

[<1> Section 2.2.2.3.2:](#) The Office Groove Server 2007 and Groove Server 2010 products provide a Manager component and a Relay component. The Manager component implements the management server functions of the protocol specified in this document, and is the client for the protocol. The Relay component implements the relay server functions of the protocol specified in this document, and is the server for the protocol

[<2> Section 2.2.3.6.1:](#) Office Groove Server 2007 and Groove Server 2010 do not test for positive values for the relay defaults for device lifetime, device target quota size, identity lifetime, and identity target quota size. These servers ignore invalid values and do not return a SOAP fault.

[<3> Section 2.2.3.6.1:](#) On Office Groove Server 2007 and Groove Server 2010 enabling the quota can stop messages from being sent to offline users for any size message.

[<4> Section 2.2.3.8.1:](#) Office Groove Server 2007 and Groove Server 2010 do not test for invalid values and treat all nonzero values as 1.

[<5> Section 3.2.3:](#) The Office Groove Server 2007 Manager and Groove Server 2010 Manager generate a registry file containing its certificate (1) and identity information to support interoperability. The registry file uses the following template:

```
REGEDIT4  
  
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Office Server\Groove\Groove  
Relay\Parameters\ManagementServers\[- hostname -]\gms.dll]  
"GUID"="[- management server GUID -]"  
"Organization"="[- management server organization name -]"  
"ServerURL"="http://[- hostname -]\gms.dll"  
"Certificate"=hex:[- certificate in hex -]
```

[- hostname -]: The host name for the management server.

[-management server GUID -]: The unique ID that identifies this management server.

[- management server organization name -]: the organization name for the management server.

[- certificate in hex -]: The management server certificate (1) in HEX format

[<6> Section 3.2.5.6.1:](#) Office Groove Server 2007 and Groove Server 2010 relay servers purge messages for the specified user or users under most conditions. Under some conditions, the server processes the message without fault but does not purge messages. For example, if the server has

received a new message targeted to the user within a minute preceding receiving the **userPurge** message, the server does not purge the messages for the user.

<7> Section 5.1.6: In the Office Groove Server 2007 and Groove Server 2010 implementations, the requirement for a secure exchange mechanism for the certificate (1) is done through the Management Server web administration user interface. The server administrator is responsible for downloading the client's certificate (1)and uploading the relay's server identification XML file (which contains the relay server's SOAP certificate (1)). The administrator uses the Management Server HTTPS web interface to ensure that the correct management interface is being used.

8 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

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