

[MS-EUMSDP]: Exchange Unified Messaging Session Description Protocol Extension

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Table of Contents

1	Introduction	4
1.1	Glossary	4
1.2	References.....	4
1.2.1	Normative References.....	4
1.2.2	Informative References	5
1.3	Overview	5
1.4	Relationship to Other Protocols.....	6
1.5	Prerequisites/Preconditions	6
1.6	Applicability Statement.....	6
1.7	Versioning and Capability Negotiation.....	6
1.8	Vendor-Extensible Fields.....	6
1.9	Standards Assignments	6
2	Messages.....	7
2.1	Transport.....	7
2.2	Message Syntax	7
3	Protocol Details	8
3.1	Server Details	8
3.1.1	Abstract Data Model	8
3.1.2	Timers	8
3.1.3	Initialization	8
3.1.4	Higher-Layer Triggered Events.....	8
3.1.5	Message Processing Events and Sequencing Rules.....	8
3.1.6	Timer Events	9
3.1.7	Other Local Events	9
4	Protocol Examples.....	10
5	Security.....	11
5.1	Security Considerations for Implementers.....	11
5.2	Index of Security Parameters	11
6	Appendix A: Product Behavior	12
7	Change Tracking.....	13
8	Index	14

1 Introduction

The Exchange Unified Messaging Session Description Protocol Extension is a proprietary extension to the Session Description Protocol (SDP) that extends the characteristics that are used to negotiate and establish audio calls between protocol clients (or servers) and unified messaging servers, typically to enable a client to play or record voice messages and to manage the unified messaging mailbox by using touch-tone commands.

Sections 1.8, 2, and 3 of this specification are normative and can contain the terms MAY, SHOULD, MUST, MUST NOT, and SHOULD NOT as defined in [\[RFC2119\]](#). Sections 1.5 and 1.9 are also normative but do not contain those terms. All other sections and examples in this specification are informative.

1.1 Glossary

The following terms are defined in [MS-OFCGLOS]:

dual-tone multi-frequency (DTMF)
Interactive Connectivity Establishment (ICE)
Media Source ID (MSI)
Multipurpose Internet Mail Extensions (MIME)
network address translation (NAT)
public switched telephone network (PSTN)
Quality of Experience (QoE)
Real-Time Transport Control Protocol (RTCP)
remote endpoint
SDP answer
SDP offer
Session Description Protocol (SDP)
Synchronization Source (SSRC)
Unified Communications

The following terms are specific to this document:

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as defined in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

References to Microsoft Open Specification documents do not include a publishing year because links are to the latest version of the documents, which are updated frequently. References to other documents include a publishing year when one is available.

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information.

[MS-SDPEXT] Microsoft Corporation, "[Session Description Protocol \(SDP\) Version 2.0 Extensions](#)".

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

[RFC4566] Handley, M., Jacobson, V., and Perkins, C., "SDP: Session Description Protocol", RFC 4566, July 2006, <http://www.ietf.org/rfc/rfc4566.txt>

1.2.2 Informative References

[MS-DTMF] Microsoft Corporation, "[RTP Payload for DTMF Digits, Telephony Tones, and Telephony Signals Extensions](#)".

[MS-ICE] Microsoft Corporation, "[Interactive Connectivity Establishment \(ICE\) Extensions](#)".

[MS-ICE2] Microsoft Corporation, "[Interactive Connectivity Establishment \(ICE\) Extensions 2.0](#)".

[MS-OFCGLOS] Microsoft Corporation, "[Microsoft Office Master Glossary](#)".

[MS-QoE] Microsoft Corporation, "[Quality of Experience Monitoring Server Protocol](#)".

[MS-RTP] Microsoft Corporation, "[Real-time Transport Protocol \(RTP\) Extensions](#)".

[MS-SIPRE] Microsoft Corporation, "[Session Initiation Protocol \(SIP\) Routing Extensions](#)".

[MS-SRTP] Microsoft Corporation, "[Secure Real-time Transport Protocol \(SRTP\) Extensions](#)".

[MS-TURN] Microsoft Corporation, "[Traversal Using Relay NAT \(TURN\) Extensions](#)".

1.3 Overview

This protocol describes the **Session Description Protocol (SDP)** extensions that are used by a protocol client (or server) to establish and exchange audio with a unified messaging server. The types of calls between the protocol client and the unified messaging server are as follows:

- **Call-in:** An incoming **public switched telephone network (PSTN)** call to a **Unified Communications** user leaves a voice message with the unified messaging server.
- **Play-On-Phone:** Upon receiving a notification from a protocol client, the unified messaging server deflects the call to the PSTN phone number to play a voice message.

The information in this document applies to all types of calls between a protocol client and the unified messaging server.

This protocol supplements [\[MS-SDPEXT\]](#), which describes a proprietary SDP extension that is used to establish audio sessions between unified communication clients and servers, with the following exceptions:

- Only the audio media type is supported.
- The session version on the **o** line can be incremented in subsequent offer/answer negotiations.
- If an **SDP answer** is given in an 18x-level provisional response, the SDP answer in the final response (for the same fork) is required not to contain any differences.
- Optimizing the media pathway using the **a=x-bypassid** and **a=x-bypass** attributes is not supported.
- Extensions for **RTCP**-based feedback messages, **Synchronization Source (SSRC)** range allocation, **Media Source ID (MSI)** assignment and media source labeling are not supported.

1.4 Relationship to Other Protocols

This protocol depends on the following protocols:

- [\[MS-SDPEXT\]](#) for media negotiation.
- [\[MS-ICE\]](#) for media to traverse **network address translation (NAT)** and firewalls.
- [\[MS-ICE2\]](#) and [\[MS-TURN\]](#) for media to traverse NAT and firewalls.
- [\[MS-RTP\]](#) for media transmission.
- [\[MS-DTMF\]](#) for **dual-tone multi-frequency (DTMF)** digits or tones to be exchanged.
- [\[MS-SIPRE\]](#) section 3.2.4 for **Interactive Connectivity Establishment (ICE)** Session Description Protocol (SDP) interworking and Multipart **Multipurpose Internet Mail Extensions (MIME)** support.
- [\[MS-SRTP\]](#) for media encryption.
- [\[MS-QoE\]](#) for publishing audio **Quality of Experience (QoE)** metrics.

1.5 Prerequisites/Preconditions

The prerequisites for this protocol are the same as the prerequisites described in [\[MS-SDPEXT\]](#) section 1.5.

1.6 Applicability Statement

None.

1.7 Versioning and Capability Negotiation

None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

2.1 Transport

This protocol does not introduce a new transport to support audio calls, and uses the transport specified in [\[MS-SDPEXT\]](#) section 2.1.

2.2 Message Syntax

The messages specified in [\[MS-SDPEXT\]](#) are Session Description Protocol (SDP) messages. An SDP message contains the description of a media session. The session and media characteristics are described by a set of **<type>=<value>** lines, as specified in [\[RFC4566\]](#). The extensions are defined as custom SDP attributes.

3 Protocol Details

3.1 Server Details

3.1.1 Abstract Data Model

The abstract data model for this protocol is the same as that specified in [\[MS-SDPEXT\]](#) section 3.1.1.

3.1.2 Timers

The timers for this protocol are the same as those specified in [\[MS-SDPEXT\]](#) section 3.1.2.

3.1.3 Initialization

The initialization for this protocol is the same as that specified in [\[MS-SDPEXT\]](#) section 3.1.3.

3.1.4 Higher-Layer Triggered Events

The higher-layer triggered events for this protocol are the same as those specified in [\[MS-SDPEXT\]](#) section 3.1.4.

3.1.5 Message Processing Events and Sequencing Rules

This protocol follows the message processing rules specified in [\[MS-SDPEXT\]](#) section 3.1.5, with the following exceptions:

- [\[MS-SDPEXT\]](#) section 3.1.5.18: Only the **m=audio** line is supported in the Session Description Protocol (SDP). All other **m** line types, such as **m=video** and **m=applicationsharing**, are rejected.
- [\[MS-SDPEXT\]](#) section 3.1.5.19: Regarding the **o** line of an SDP message:
 - the parameter **<sess-version>** MUST be a numeric value, but the value SHOULD be ignored on receive.
 - the protocol server SHOULD increment the session version value (**<sess-version>**) in the **o** line in any subsequent **SDP offers**.
- [\[MS-SDPEXT\]](#) section 3.1.5.12.3: If an SDP answer is received in a provisional 18x-level response, any SDP answer given in a final response (for the same fork) is assumed to be identical. Any differences with the SDP answer in the final response will be ignored.
- [\[MS-SDPEXT\]](#) section 3.1.5.25: The **a=x-bypassid**, **a=x-bypass** and **a=x-mediasettings** attributes are ignored.
- [\[MS-SDPEXT\]](#) section 3.1.5.30: The **a=rtcp-rsize** and **a=rtcp-fb** attributes are ignored.
- [\[MS-SDPEXT\]](#) section 3.1.5.31: The **a=x-ssrc-range** attribute is ignored.
- [\[MS-SDPEXT\]](#) section 3.1.5.32: The **a=x-source-streamid** attribute is ignored.
- [\[MS-SDPEXT\]](#) section 3.1.5.33: The **a=x-source** attribute is ignored.

3.1.6 Timer Events

The timer events for this protocol are the same as those specified in [\[MS-SDPEXT\]](#) section 3.1.6.

3.1.7 Other Local Events

The local events for this protocol are the same as those specified in [\[MS-SDPEXT\]](#) section 3.1.7.

4 Protocol Examples

The following example is an SDP offer sent by a **remote endpoint** to a unified messaging server.

```
v=0o=- 0 0 IN IP4 10.56.65.184s=sessionc=IN IP4 10.56.65.184b=CT:53980t=0 0m=audio 50024
RTP/AVP 114 9 112 111 0 8 116 115 97 13 118 101a=ice-ufrag:vxUDa=ice-
pwd:4QoBoSfCA7vYy9AwNBhsISk9a=candidate:1 1 UDP 2130706431 10.56.65.184 50024 typ host
a=candidate:1 2 UDP 2130705918 10.56.65.184 50025 typ host a=candidate:2 1 TCP-PASS 6556159
10.9.66.105 51450 typ relay raddr 10.56.65.184 rport 50026 a=candidate:2 2 TCP-PASS 6556158
10.9.66.105 51450 typ relay raddr 10.56.65.184 rport 50026 a=candidate:3 1 UDP 16648703
10.9.66.105 59291 typ relay raddr 10.56.65.184 rport 50020 a=candidate:3 2 UDP 16648702
10.9.66.105 3937 typ relay raddr 10.56.65.184 rport 50021 a=candidate:4 1 TCP-ACT 7076351
10.9.66.105 51450 typ relay raddr 10.56.65.184 rport 50026 a=candidate:4 2 TCP-ACT 7075838
10.9.66.105 51450 typ relay raddr 10.56.65.184 rport 50026 a=candidate:5 1 TCP-ACT 1684797439
10.56.65.184 50026 typ srflx raddr 10.56.65.184 rport 50026 a=candidate:5 2 TCP-ACT
1684796926 10.56.65.184 50026 typ srflx raddr 10.56.65.184 rport 50026 a=cryptoscale:1 client
AES_CM_128_HMAC_SHA1_80 inline:Vg7c4/T5hsxb/UDMzHgSPk2DwKXzsJk1/IPix2tI|2^31|1:1a=crypto:2
AES_CM_128_HMAC_SHA1_80 inline:rXlY0WgGnXDdutAA8eEH7ZYog+ydd//x+Cidwcvw|2^31|1:1a=crypto:3
AES_CM_128_HMAC_SHA1_80
inline:ZRbU8mr2f5nK9adYltjCzbb3AbDU8pfkRlPpcrecA|2^31a=maxptime:200a=rtpmap:114 x-
msrta/16000a=fmtp:114 bitrate=29000a=rtpmap:9 G722/8000a=rtpmap:112 G7221/16000a=fmtp:112
bitrate=24000a=rtpmap:111 SIREN/16000a=fmtp:111 bitrate=16000a=rtpmap:0 PCMU/8000a=rtpmap:8
PCMA/8000a=rtpmap:116 AAL2-G726-32/8000a=rtpmap:115 x-msrta/8000a=fmtp:115
bitrate=11800a=rtpmap:97 RED/8000a=rtpmap:13 CN/8000a=rtpmap:118 CN/16000a=rtpmap:101
telephone-event/8000a=fmtp:101 0-16a=x-bypassid:9CD08A01-E998-456a-AC8A-D028930E5933
```

The following example is the SDP answer sent by the unified messaging server.

```
v=0o=- 2303 0 IN IP4 157.56.65.134s=sessionc=IN IP4 157.56.65.134b=CT:1000t=0 0m=audio 1469
RTP/SAVP 114 115 112 111 116 0 8 13 118 97 101c=IN IP4 157.56.65.134a=rtcp:32805a=ice-
ufrag:Aieba=ice-pwd:qw3WpniF3nyEAFbPHhtWpWs3a=candidate:1 1 UDP 2130706431 157.56.65.134 1469
typ hosta=candidate:1 2 UDP 2130705918 157.56.65.13432805 typ hosta=candidate:2 1 tcp-pass
6555135 172.29.105.158 56439 typ relay raddr 205.248.125.34 rport 56439a=candidate:2 2 tcp-
pass 6555134 172.29.105.158 56439 typ relay raddr 205.248.125.34 rport 56439a=candidate:3 1
UDP 16647679 172.29.105.158 56659 typ relay raddr 172.29.105.158 rport 56659a=candidate:3 2
UDP 16647678 172.29.105.158 51883 typ relay raddr 172.29.105.158 rport 51883a=candidate:4 1
tcp-act 7076863 172.29.105.158.34 56439 typ relay raddr 172.29.105.158 rport
56439a=candidate:4 2 tcp-act 7076350 172.29.105.158 56439 typ relay raddr 172.29.105.158
rport 56439a=candidate:5 1 tcp-act 1684797951 192.168.104.102 38263 typ srflx raddr
157.56.65.134 rport 1783a=candidate:5 2 tcp-act 1684797438 192.168.104.102 38263 typ srflx
raddr 157.56.65.134 rport 1783a=crypto:2 AES_CM_128_HMAC_SHA1_80
inline:apG+pahPrJUcGUw3FMogAth9HWpCVzv6BxakuzNL|2^31|1:1a=label:main-audioa=rtpmap:114 x-
msrta/16000a=fmtp:114 bitrate=29000a=rtpmap:115 x-msrta/8000a=fmtp:115
bitrate=11800a=rtpmap:112 G7221/16000a=fmtp:112 bitrate=24000a=rtpmap:111
SIREN/16000a=fmtp:111 bitrate=16000a=rtpmap:116 AAL2-G726-32/8000a=rtpmap:0
PCMU/8000a=rtpmap:8 PCMA/8000a=rtpmap:13 CN/8000a=rtpmap:118 CN/16000a=rtpmap:97
RED/8000a=rtpmap:101 telephone-event/8000a=fmtp:101 0-16,36
```

5 Security

5.1 Security Considerations for Implementers

This protocol has the security considerations described in [\[MS-SDPEXT\]](#) section 5.1.

5.2 Index of Security Parameters

This protocol has the index of security parameters described in [\[MS-SDPEXT\]](#) section 5.2.

6 Appendix A: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft Office Communications Server 2007 R2
- Microsoft Office Communicator 2007 R2
- Microsoft Exchange Server 2007
- Microsoft Exchange Server 2010
- Microsoft Exchange Server 2013
- Microsoft Lync 2010
- Microsoft Lync Server 2010
- Microsoft Lync 2013
- Microsoft Lync Server 2013

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

7 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

8 Index

A

[Abstract data model](#) 8
 [server](#) 8
[Applicability](#) 6

C

[Capability negotiation](#) 6
[Change tracking](#) 13

D

[Data model - abstract](#) 8
 [server](#) 8

E

Example
 [SDP offer](#) 10

F

[Fields - vendor-extensible](#) 6

G

[Glossary](#) 4

H

[Higher-layer triggered events](#) 8
 [server](#) 8

I

[Implementer - security considerations](#) 11
[Index of security parameters](#) 11
[Informative references](#) 5
[Initialization](#) 8
 [server](#) 8
[Introduction](#) 4

L

[Local events](#) 9

M

[Message processing](#) 8
 [server](#) 8
Messages
 [syntax](#) 7
 [transport](#) 7

N

[Normative references](#) 4

O

Other local events
 [server](#) 9
[Overview \(synopsis\)](#) 5

P

[Parameters - security index](#) 11
[Preconditions](#) 6
[Prerequisites](#) 6
[Product behavior](#) 12

R

[References](#) 4
 [informative](#) 5
 [normative](#) 4
[Relationship to other protocols](#) 6

S

[SDP offer example](#) 10
Security
 [implementer considerations](#) 11
 [parameter index](#) 11
[Sequencing rules](#) 8
 [server](#) 8
Server
 [abstract data model](#) 8
 [higher-layer triggered events](#) 8
 [initialization](#) 8
 [message processing](#) 8
 [other local events](#) 9
 [sequencing rules](#) 8
 [timer events](#) 9
 [timers](#) 8
[Standards assignments](#) 6

T

[Timer events](#) 9
 [server](#) 9
[Timers](#) 8
 [server](#) 8
[Tracking changes](#) 13
[Transport](#) 7
[Triggered events](#) 8
Triggered events - higher-layer
 [server](#) 8

V

[Vendor-extensible fields](#) 6
[Versioning](#) 6